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** RSX-11M V3.2 **
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DK0:[140,2]TEST.LST;1
COPY 1 OF 1
DELETION NOT SPECIFIED

9-AUG-83 15:00:58
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TTTTTTTTTT	EEEEEEEEEE	SSSSSSSS	TTTTTTTTTT	
TTTTTTTTTT	EEEEEEEEEE	SSSSSSSS	TTTTTTTTTT	
TT	EE	SS	TT	
TT	EE	SS	TT	
TT	EE	SS	TT	
TT	EE	SS	TT	
TT	EEEEEEEE	SSSSSS	TT	
TT	EEEEEEEE	SSSSSS	TT	
TT	EE	SS	TT	
TT	EE	SS	TT	
TT	EE	SS	TT
TT	EEEEEEEE	SSSSSSSS	TT
TT	EEEEEEEE	SSSSSSSS	TT

LL	SSSSSSSS	TTTTTTTTTT	;;;;	11
LL	SSSSSSSS	TTTTTTTTTT	;;;;	11
LL	SS	TT	;;;;	1111
LL	SS	TT	;;;;	1111
LL	SS	TT		11
LL	SS	TT		11
LL	SSSSSS	TT	;;;;	11
LL	SSSSSS	TT	;;;;	11
LL	SS	TT	;;;;	11
LL	SS	TT	;;	11
LL	SS	TT	;;	11
LLLLLLLLLL	SSSSSSSS	TT	;;	111111
LLLLLLLLLL	SSSSSSSS	TT	;;	111111

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```
1 *****
2 *****
3 *****
4 ***
5 ***
6 ***
7 *** TEST MODULE FOR ISI PRINTERS COMPATIBLE
8 *** with IBM 3274/6 PROTOCCL
9 ***
10 ***
11 *** INTERFACE SYSTEMS, INC.
12 *** ANN ARBOR, MICHIGAN 48103
13 ***
14 ***
15 ***
16 *** FOR MOTOROLA 6809 OR COMPATIBLE MICROPROCESSOR
17 *** USING A GENERATION III INTERFACE
18 ***
19 ***
20 ***
21 *****
22 *****
23 *****
24 *
25 *
26 * BY: INTERFACE SYSTEMS, INCORPORATED
27 * 5855 INTERFACE DRIVE
28 * ANN ARBOR, MICHIGAN 48103
29 *
30 * RICHARD L. COLE
31 *
32 * COPYRIGHT 1982, 1983
33 * BY
34 * INTERFACE SYSTEMS, INC.
35 *
36 * ALL RIGHTS RESERVED
37 *
38 * Modified June, Aug 1983
39 * inclusion of beg/end print column
40 *
41 *
42 *****
43 *****
44 *
45 *
46 * NAM TEST MODULE
47 *
48 *
49 * EXTERN BUSY printer BUSY flag
50 * EXTERN DEVMDN printer model number
51 * EXTERN ENAFLG printer ENABLED flag (coax-protocol)
52 * EXTERN EXSTAT "special status"
```

```
53      EXTERN  LSTCOM      last coax command (bottom board only)
54      EXTERN  LSTORD      last ORDER received
55      EXTERN  PIDENT      terminal id field
56      EXTERN  SWFLAG      front panel switch pressed flag
57      EXTERN  SWVEC       base of switch vector
58      EXTERN  VERSIO      software version number
59      *
60      *
61      INTERN  AUTDMP
62      INTERN  CONCHK      return continue/cancel flag for multi-line test*
63      INTERN  TEST
64      INTERN  TSTBUF      test print buffer
65      *
66      *
67      INCLUD  DK3:[140,2]RANGE.ACT
68      *
=2000   69      .RAMB. EQU      $2000      target/target variable RAM
=27FF   70      .RAME. EQU      $27FF
=C000   71      .RCMB. EQU      $C000      target program base address
=FFFF   72      .ROME. EQU      $FFFF      target program limit
73      *
74      INCLUD  DK3:[140,2]CALL.MAC
75      *      'CALL' MACRO DEFINED
134     *
135     *
=C000 =FFFF 136     SECT    TSTROM,REL,RANGE=.RCMB.:.ROME.,ALIGN=PAGE
=2000 =27FF 137     SECT    TSTRAM,REL,RANGE=.RAMB.:.RAME.
138     *
139     *
=FFFF     140     TRUE.   EQU      -1          boolean "true"
=0000     141     FALSE. EQU      0          boolean "false"
=0008     142     ADCOD  EQU      8          test switch code for auto-hex-dump
=0010     143     DBC_SP  EQU      $10       DBC code for (space)
=0020     144     DBC_0   EQU      $20       DBC graphic 0
=0029     145     DBC_9   EQU      $29       DBC graphic 9
=00A2     146     DBC_C   EQU      $A2       DBC graphic C
=00AA     147     DBC_K   EQU      $AA       DBC graphic K
=00B7     148     DBC_X   EQU      $B7       DBC graphic X
149     *
150     *****
```

```

152 *****
153 *
      =0000 154 RSECT TSTRAM
155 *
0000' =0001 156 GDUMP RMB 1 "good dump" (not aborted) flag
0001' =0002 157 LSTADR RMB 2 address beyond end of dump
      =0010 158 RMB 16 pre-buffer space
0013' =0050 159 TSTBUF RMB 80 test print buffer
160 *
161 *
      =0000 162 RSECT TSTROM
163 *
0000' BD 0015' 164 TEST JSR TSWIT get, mask & shift test switch code
0003' 48 165 LSLA double for index
0004' 8E 0010' 166 LDX #TSTTAB base of table
0007' AD 96 167 JSR [A,X] go to appropriate subroutine
0009' 39 168 RTS
169 *
000A' BD 0015' 170 AUTDMP JSR TSWIT get test switches
000D' 81 08 171 CMPA #ADCOD is auto dump specified?
000F' 26 03 172 BNE 99$ branch if no
0011' BD 008F' 173 JSR FDUMP yes, do full dump
0014' 39 174 99$ RTS
175 *
176 *
177 * get, mask and shift test switch code
178 *
0015' B6 0000" 179 TSWIT LDA SWVEC+1 get current code
0018' 44 180 LSRA shift right 4 places (masking in process)
0019' 44 181 LSRA
001A' 44 182 LSRA
001B' 44 183 LSRA
001C' 39 184 RTS
185 *
186 * test decode table
187 *
001D' 0037' 188 TSTTAB FDB VERS 0 - user version print
001F' 0037' 189 FDB VERS 1 - print version, etc.
0021' 0088' 190 FDB STAT 2 - print "special status"
0023' 00BF' 191 FDB FDUMP 3 - dump all
0025' 00E6' 192 FDB SDUMP 4 - dump stack/var ram only
0027' 0032' 193 FDB DVTST 5 - device dependant test
0029' 0036' 194 FDB MEMTST 6 - do a memory check ????????????????
002B' 0031' 195 FDB NULL 7 - normal, no test
002D' 0031' 196 FDB NULL 8 - auto-dump, no test
002F' 0171' 197 FDB TPRNT 9 - Infinite test print
198 *
199 *****

```

```

201 *****
202 *
203 *      no test
204 *
205 *
0031' 39 206 NULL   RTS
207 *
208 *****
209 *
210 *      device dependent test
211 *
212+ DVTST  CALL   DEVTST      link to test program in device module
217A      EXTERN DEVTST
0032' BD 000B* 221A      JSR    DEVTST      (GO TO DEVTST)
0035' 39      241      RTS
242 *
243 *****
244 *
245 *      memory test -- to be defined
246 *
0036' 39 247 MEMTST RTS
248 *
249 *****
250 *
251 *      print version, model, checksum (of rom)
252 *
0037' BD 0250' 253 VERS   JSR    SETBUF      set up the test buffer
003A' BD 025C' 254      JSR    NL          test prints should always start with NL
255 *
256 *      copy up to 62 characters from "version" message to test buffer
257 *
003D' CE 00CA* 258      LDU    #VERSIO      address containing version
0040' E6 C0      259      LDB    ,U+          Load version byte count
0042' 27 13      260      BEQ    20$          No version string
261 *
0044' C1 3E      262      CMPB   #62          Version string too long ?
0046' 23 02      263      BLS    10$          No, skip
0048' C6 3E      264      LDB    #62          Load max. byte count
004A' 34 04      265 10$   PSHS   B          Save byte count
266 *
004C' A6 C0      267 11$   LDA    ,U+          Load code
268+      CALL   DEVOUT      Transfer to test print buffer
273A      EXTERN DEVOU
004E' BD 000C* 277A      JSR    DEVOUT      (GO TO DEVOUT)
0051' 6A E4      297      DEC    ,S          Last code ?
0053' 26 F7      298      BNE    11$          No, loop
0055' 32 61      299      LEAS  1,S        Clean up stack
300 *
0057' B6 0002* 301 20$   LDA    DEVMDN      output model number
005A' BD 022F' 302      JSR    HEX
005D' 86 10      303      LDA    #DBC_SP     follow with a space
304+      CALL   DEVOUT

```

```

005F' BD 000C*      313A      JSR      DEVOUT      (GO TO DEVOUT)
0062' 86 A2        333        LDA      #DBC_C      a C
                   334+       CALL     DEVOUT
0064' BD 000C*      343A      JSR      DEVOUT      (GO TO DEVOUT)
0067' 86 AA        363        LDA      #DBC_K      a K
                   364+       CALL     DEVOUT
0069' BD 000C*      373A      JSR      DEVOUT      (GO TO DEVOUT)
006C' 86 10        393        LDA      #DBC_SP     another space
                   394+       CALL     DEVOUT
006E' BD 000C*      403A      JSR      DEVOUT      (GO TO DEVOUT)
0071' 8E C000      423        LOX      #.ROMB.     compute ROM checksum by words
0074' CC 0000      424        LDD      #0          clear sum
0077' E3 81        425 30$     ADDD     ,X++        add a word to sum
0079' 8C 0000      426        CMPX     #.ROME.+1   End?
007C' 26 F9        427        BNE      30$
                   428 *
007E' BD 021D'      429        JSR      OUT4        output checksum
0081' 86 10        430        LDA      #DBC_SP     output a space
                   431+       CALL     DEVOUT
0083' BD 000C*      440A      JSR      DEVOUT      (GO TO DEVOUT)
0086' 20 06        460        BRA      STAT1      jump into STAT, below
                   461 *
                   462 *****
                   463 *
                   464 *      "special status"      --      Xxyzab
                   465 *
                   466 *      X is an indicator character
                   467 *      xx represents the "special status" byte
                   468 *      y represents the BUSY flag, F or 0
                   469 *      z represents the ENABLED flag, F or 0
                   470 *      a represents the last ORDER, 0 to 3
                   471 *      b represents the last COMMAND, 0 to 3
                   472 *
0088' BD 0250'      473 STAT     JSR      SETBUF     set up test buffer
008B' BD 025C'      474        JSR      NL          begin with a new line
                   475 *
008E' 86 B7        476 STAT1   LDA      #DBC_X      X
                   477+       CALL     DEVOUT
0090' BD 000C*      486A      JSR      DEVOUT      (GO TO DEVOUT)
0093' B6 0004*      506        LDA      EXSTAT     the "special status" byte
0096' BD 0224'      507        JSR      OUT2
0099' B6 0001*      508        LDA      BUSY      BUSY flag
009C' BD 022F'      509        JSR      HEX
009F' B6 0003*      510        LDA      ENAFLG    ENABLED flag
00A2' BD 022F'      511        JSR      HEX
00A5' B6 0006*      512        LDA      LSTORD    last ORDER
00A8' 84 03        513        ANDA     #3
00AA' BD 022F'      514        JSR      HEX
00AD' B6 0005*      515        LDA      LSTCOM    last COMMAND
00B0' 84 03        516        ANDA     #3
00B2' BD 022F'      517        JSR      HEX
00B5' BD 023D'      518        JSR      TSTPUT     Output test print line

```

```

00B8' 8D 025C' 519 JSR NL
00B8' 8D 025C' 520 JSR NL
00BE' 39 521 RTS
522 *
523 *
524 *****
525 *
526 * full dump -- print buffer, eab, stack & var
527 *
00BF' 8D 0037' 528 FDUMP JSR VERS print version/status as header
00C2' 8E 0000 529 LDX #$0 dump starting at addr=0
00C5' 86 0000" 530 LDA PIDENT+2 buffer size (high byte)
00C8' 5F 531 CLR B
00C9' 1F 03 532 TFR D,U to buffer_size-1
00CB' 8D 00F6' 533 JSR DUMP dump ((X)) to ((U)-1)
00CE' 4D 534 TSTA was dump aborted?
00CF' 27 21 535 BEQ DMPEND branch if yes
536 *
537 * eab?
538 *
00D1' 7D 0000" 539 TST PIDENT+1 eab present? (ID byte 1, bit 0)
00D4' 2A 10 540 BPL SDUMP branch if no
00D6' 8E 1000 541 LDX #4096 eab always starts here
00D9' 1F 10 542 TFR X,D copy to D
00DB' 8B 0000" 543 ADDA PIDENT+2 calculate end
00DE' 1F 03 544 TFR D,U
00E0' 8D 00F6' 545 JSR DUMP
00E3' 4D 546 TSTA was dump aborted?
00E4' 27 0C 547 BEQ DMPEND branch if yes
548 *
549 * stack and variable ram *****
550 *
00E6' 8D 0037' 551 SDUMP JSR VERS print version/status as header
00E9' 8E 2000 552 LDX #.RAMB. beginning
00EC' CE 27FF 553 LDU #.RAME. end
00EF' 8D 00F6' 554 JSR DUMP
00F2' 8D 025C' 555 DMPEND JSR NL skip a line after dump
00F5' 39 556 RTS done
557 *
558 *
559 * DUMP SUBROUTINE
560 *
561 * dumps memory from (X) to (U)-1
562 *
563 *
00F6' 86 FF 564 DUMP LDA #TRUE. initialize "good (unaborted) dump" flag
00F8' 87 0000' 565 STA GDUMP
00FB' FF 0001' 566 STU LSTADR Save last address
00FE' 8D 025C' 567 JSR NL ok to skip a line before dumping
568 *
569 * dump a line, then check for cancel (TEST switch pressed)
570 *

```

```
0101' 108E 0013'      571      LDY      #TSTBUF      Point to test print buffer
0105' BD 0144'        572      JSR      PNTLIN
                    573      *
0108' BD 0267'        574      JSR      CONCHK      check for front panel abort
0103' 27 26          575      BEQ      40$
                    576      *
                    577      *      check for last word dumped. check for lines to be skipped.
                    578      *
0100' BC 0001'        579      CMPX     LSTADR      Last byte ?
0110' 27 24          580      BEQ      255$      Yes, exit
                    581      *
0112' 1F 13          582      TFR      X,U      starting scan point
0114' A6 1F          583      LDA      -1,X      last byte dumped
                    584      *
                    585      *      scan loop
                    586      *
0116' 1183 0001'     587      CMPL    LSTADR      last line passed?
011A' 27 04          588      BEQ      30$      Yes, print last line
011C' A1 C0          589      CMPA     ,U+      check a byte
011E' 27 F6          590      BEQ      20$      if equal, go look some more
                    591      *
                    592      *      found something to dump -- should a line be skipped?
                    593      *
0120' 33 5F          594      LEAU     -1,U      back up to data to dump
0122' 1F 30          595      TFR      U,D      compute base address of its line
0124' C4 F0          596      ANDB     #$F0
0126' 34 06          597      PSHS     D
0128' AC E1          598      CMPX     ,S++      same as already pointed to by X?
012A' 27 D9          599      BEQ      10$      if yes, go dump it
                    600      *
012C' 1F 01          601      TFR      D,X      no, update X and skip line
012E' 8D 025C'       602      JSR      NL
0131' 20 D2          603      BRA      10$
                    604      *
                    605      *      dump aborted
                    606      *
0133' 87 0000'       607      STA      GDUMP      set good dump false
                    608      *
                    609      *      dump is complete
                    610      *
0136' 86 0000'       611      LDA      GDUMP      return no abort/abort flag
0139' 39            612      RTS
                    613      *
                    614      *      control table
                    615      *
013A' 00 00 00 FF FF 00 616      FCB      FALSE.,FALSE.,FALSE.,TRUE.,TRUE.,FALSE.,FALSE.,FALSE.
0140' 00 00
0142' FF 00          617      FCB      TRUE.,FALSE.
                    618      *
                    619      *      dump line routine -- display (X), then ((X))...((X+15)), then NL
                    620      *
0144' 1F 10          621      PNTLIN TFR      X,D      print base address
```



```

0146' BD 021D'      622      JSR      OUT4
0149' 86 10        623      LDA      #DBC_SP      4 spaces
                        624+     CALL     DEVOUT
014B' BD 000C*     633A     JSR      DEVOUT      (GO TO DEVOUT)
                        653+     CALL     DEVOUT
014E' BD 000C*     662A     JSR      DEVOUT      (GO TO DEVOUT)
                        682+     CALL     DEVOUT
0151' 8D 000C*     691A     JSR      DEVOUT      (GO TO DEVOUT)
                        711+     CALL     DEVOUT
0154' BD 000C*     720A     JSR      DEVOUT      (GO TO DEVOUT)
0157' A6 80        740      LDA      ,X+      get a byte
0159' 8D 0224'     741      JSR      OUT2
015C' 86 10        742      LDA      #DBC_SP      2 spaces
                        743+     CALL     DEVOUT
015E' BD 000C*     752A     JSR      DEVOUT      (GO TO DEVOUT)
                        772+     CALL     DEVOUT
0161' BD 000C*     781A     JSR      DEVOUT      (GO TO DEVOUT)
0164' 1F 10        801      TFR      X,D      check for line done
0166' C4 0F        802      ANDB    #$F
0168' 26 ED        803      BNE     10$      No !
                        804      *
016A' BD 023D'     805      JSR      TSTPUT      Output test print line
016D' BD 025C'     806      JSR      NL          new_line
0170' 39          807      RTS
                        808      *
0171' BD 025C'     809      *****
0174' 108E 01A1'  810      *
                        811      *      test print -- alphabets numbers and special characters
                        812      *
                        813      *      indefinite repeat until cancelled
                        814      *
                        815      *
0177' BD 000D*     816      TPRNT JSR      NL          test prints should always start with NL
0178' BD 000D*     817      10$  LDY     #TP1      print the test line
                        818+     CALL     DEVPUT
                        823A     EXTERN  DEVPUT
017B' BD 000E*     827A     JSR      DEVPUT      (GO TO DEVPUT)
                        847+     CALL     DEVCR      return to beginning of line
                        852A     EXTERN  DEVCR
017E' 103E 0202'  856A     JSR      DEVCR      (GO TO DEVCR)
                        876      LDY     #TP2      print underlines
                        877+     CALL     DEVPUT
0182' BD 000D*     886A     JSR      DEVPUT      (GO TO DEVPUT)
0185' BD 025C'     906      JSR      NL          new line
0188' BD 025C'     907      JSR      NL
018B' BD 0267'     908      JSR      CONCHK      continue?
018E' 26 E4        909      BNE     10$      yes, loop
                        910      *
0190' 39          911      RTS          no, stop
                        912      *
                        913      *      device coded buffer for test print ALPHAalphanumericsspecials
                        914      *

```

```

915 * character density is coded for default -- 10cpi
916 *
0191' 00 00 00 00 00 00 917 FCB 0,0,0,0,0,0,0,0
0197' 00 00
0199' 00 00 00 00 01 51 918 FCB 0,0,0,0,1,81,0,0
019F' 00 00
01A1' 50 919 TP1 FCB 80 buffer has 80 chars
=0010 920 RADIX 16
01A2' A0 A1 A2 A3 A4 A5 921 FCB $A0,$A1,$A2,$A3,$A4,$A5,$A6,$A7,$A8,$A9,$AA,$AB,$AC A-M
01A8' A6 A7 A8 A9 AA AB
01AE' AC
01AF' AD AE AF B0 B1 B2 922 FCB $AD,$AE,$AF,$B0,$B1,$B2,$B3,$B4,$B5,$B6,$B7,$B8,$B9 N-Z
01B5' B3 B4 B5 B6 B7 B8
01BB' B9
01BC' 80 81 82 83 84 85 923 FCB 80,81,82,83,84,85,86,87,88,89,8A,8B,8C a-m
01C2' 86 87 88 89 8A 8B
01C8' 8C
01C9' 8D 8E 8F 90 91 92 924 FCB 8D,8E,8F,90,91,92,93,94,95,96,97,98,99 n-z
01CF' 93 94 95 96 97 98
01D5' 99
01D6' 20 21 22 23 24 25 925 FCB 20,21,22,23,24,25,26,27,28,29 0-9
01DC' 26 27 28 29
01E0' 0D 11 12 13 14 18 926 FCB 0D,11,12,13,14,18,19,1A,2E (= '"/?!$%
01E6' 19 1A 2E
01E9' 30 31 32 33 34 35 927 FCB 30,31,32,33,34,35,$BE,$BF,0C &-.,:;*)
01EF' BE BF 0C
=000A 928 RADIX 10
929 *
930 * underline string
931 *
01F2' 00 00 00 00 00 00 932 FCB 0,0,0,0,0,0,0,0
01F8' 00 00
01FA' 00 00 00 00 01 18 933 FCB 0,0,0,0,1,27,0,0
0200' 00 00
0202' 1A 934 TP2 FCB 26
=0010 935 RADIX 16
0203' 2F 2F 2F 2F 2F 2F 936 FCB 2F,2F,2F,2F,2F,2F,2F,2F,2F,2F,2F,2F,2F
0209' 2F 2F 2F 2F 2F 2F
020F' 2F
0210' 2F 2F 2F 2F 2F 2F 937 FCB 2F,2F,2F,2F,2F,2F,2F,2F,2F,2F,2F,2F,2F
0216' 2F 2F 2F 2F 2F 2F
021C' 2F
=000A 938 RADIX 10
939 *
940 *****
```

```

942 *****
943 *
944 *     SERVICE ROUTINES FOR DUMPS AND OTHER TEST PRINTS
945 *
946 *     NOTE:  the following routines are strung together to save space
947 *            at the expense of some readability
948 *
949 *     output (D) as 4 hex digits
950 *
021D' 34 04      951 OUT4  PSHS    B            save lo-order
021F' 8D 0224'  952          JSR     OUT2        output hi-order
0222' 35 02      953          PULS   A            get lo-order back
954 *            drop into out2 to output lo-order byte
955 *
956 *     output (A) as 2 hex digits
957 *
0224' 34 02      958 OUT2  PSHS    A            save
0226' 44         959          LSRA          right justify hi-digit
0227' 44         960          LSRA
0228' 44         961          LSRA
0229' 44         962          LSRA
022A' 8D 022F'  963          JSR     HEX          output A bits 7-4
022D' 35 02      964          PULS   A
965 *            drop into HEX to output lo-digit
966 *
967 *     output a (hex) digit from A3-A0
968 *
022F' 84 0F      969 HEX   ANDA    #$F          mask
0231' 8B 20      970          ADDA    #DBC_0       convert to DBC
0233' 81 29      971          CMPA    #DBC_9       digit 0 to 9?
0235' 2F 02      972          BLE     10$         skip if yes
0237' 8B 76      973          ADDA    #$A0-$2A    convert to upper DBC for A through F
0239'           974          10$
975 *            drop into CHAR to output the digit
976 *
977 *     output DBC char in A to the buffer
978 *
0239' 8D 000C*  979 TSTBYT JSR     DEVOUT        no, place char in buffer
023C' 39         980          RTS
981 *
982 * 'TSTPUT' output test print line to device
983 *
984 * Entry : Y point to 'TSTBUF'
985 *
986 * Exit  : Y points to 'TSTBUF'
987 *
023D' E6 A4      988 TSTPUT LDB     ,Y            Load byte count
023F' 27 0E      989          BEQ     255$         No line to output
990 *
0241' 5C         991          INCB          Increment to next print position
0242' E7 3D      992          STB     -3,Y         Save end print position
0244' C6 01      993          LDB     #1            Load first print position

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```

0246' E7 3C          994          STB      -4,Y          Save begin print position
0248' 6F 3E          995          CLR      -2,Y          Use device default print density
                        996+          CALL     DEVPUT        Output test print buffer to device
024A' BD 000D*       1005A         JSR      DEVPUT        (GO TO DEVPUT)
024D' 6F A4          1025          CLR      ,Y           Null test print buffer
024F' 39             1026 255$       RTS              Return
                        1027 *
                        1028 *           set up the test buffer for use
                        1029 *
0250' 108E 0013'     1030 SETBUF LDY      #TSTBUF      buffer address is "always" in Y
0254' C6 F0          1031          LDB      #-16         number of bytes to clear -1
0256' 6F A5          1032 1$         CLR      B,Y          clear a byte
0258' 5C             1033          INCB
0259' 2F FB          1034          BLE      1$           loop if not yet done
025B' 39             1035          RTS              return w/control clear and bufadr in Y
                        1036 *
                        1037 *           generate a "new_line" -- CR-LF
                        1038 *
025C' 34 30          1039 NL          PSHS     Y,X          save X,Y
                        1040+          CALL     DEVCR        CR
025E' BD 000E*       1049A         JSR      DEVCR        (GO TO DEVCR)
                        1069+          CALL     DEVLf        LF
                        1074A          EXTERN   DEVLf
0261' BD 000F*       1078A         JSR      DEVLf        (GO TO DEVLf)
0264' 35 30          1098          PULS     X,Y          restore X,Y
0266' 39             1099          RTS
                        1100 *
                        1101 *           routine checks for TEST switch on front panel pressed
                        1102 *           presense causes a return of FALSE. in A with Z set
                        1103 *           absense causes a return of TRUE. in A with Z clear
                        1104 *           SWFLAG is always cleared by this routine
                        1105 *
0267' B6 0008*       1106 CONCHK LDA      SWFLAG        check for front panel switch
026A' 43             1107          COMA
0268' 26 08          1108          BNE      3$
                        1109 *
                        1110 *           lda      #false.          switch flag set, prepare to clear it
                        1111 *
026D' F6 0000"       1112          LDB      SWVEC+3      what switch was it?
0270' B7 0008*       1113          STA      SWFLAG        clear the flag
0273' C1 07          1114          CMPB     #7           is switch code = TEST?
0275' 26 F0          1115          BNE      CONCHK        if switch was not TEST, go try again
                        1116 *
0277' 4D             1117          TSTA
                        1118 3$          RTS              set condition code (A remains FALSE.)
0278' 39             1119 *
                        1120 *****
                        1121 *
                        1122          END

```

ADCOD	0008	AUTDMP	000A'IN	BUSY	0001 EX	CALL	Macro	CONCHK	0267'IN
DBC\$C	00A2	DBC\$K	00AA	DBC\$P	0010	DBC\$X	00B7	DBC\$0	0020
DBC\$9	0029	DEVCR	000E EX	DEVL	000F EX	DEVMDN	0002 EX	DEVOUT	000C EX
DEVPUT	0000 EX	DEVTST	0008 EX	DMPEND	00F2'	DUMP	00F6'	DVTST	0032'
ENAFLG	0003 EX	EXSTAT	0004 EX	FALSE.	0000	FDUMP	00BF'	GDUMP	0000'
HEX	022F'	LSTADR	0001'	LSTCOM	0005 EX	LSTORD	0006 EX	MEMTST	0036'
NL	025C'	NULL	0031'	OUT2	0224'	OUT4	021D'	PIDENT	0007 EX
PNTLIN	0144'	SDUMP	00E6'	SETBUF	0250'	STAT	0088'	STAT1	003E'
SWFLAG	0008 EX	SWVEC	0009 EX	TEST	0000'IN	TPRNT	0171'	TP1	01A1'
TP2	0202'	TRUE.	FFFF	TSTBUF	0013'IN	TSTBYT	0239'	TSTPUT	023D'
TSTTAB	001D'	TSWIT	0015'	VERS	0037'	VERSIO	000A EX	.RAMB.	2000
.RAME.	27FF	.ROMB.	0000	.ROME.	FFFF				

No errors detected

Cross reference listing (MREF version 4.5)

Symbol	Refs (# = definition \$ = write <blank> = read)
.RAMB.	69# 137 552
.RAME.	70# 137 553
.ROMB.	71# 136 423
.ROME.	72# 136 426
1\$	1032# 1034
10\$	263 265# 572# 599 603 740# 803 817# 909 972 974#
11\$	267# 298
20\$	260 301# 587# 590
255\$	580 611# 989 1026#
3\$	1108 1118#
30\$	425# 427 588 594#
40\$	575 607#
99\$	172 174#
ADCOD	142# 171
AUTDMP	61 170#
BUSY	49# 508
CALL	212 268 304 334 364 394 431 477 624 653 682 711 743 772 818 847 877 996 1040 1069
CONCHK	62 574 908 1106# 1115
DBC_0	144# 970
DBC_9	145# 971
DBC_C	146# 333
DBC_K	147# 363
DBC_SP	143# 303 393 430 623 742
DBC_X	148# 476
DEVCR	852# 856 1049
DEVLF	1074# 1078
DEVMDN	50# 301
DEVOUT	273# 277 313 343 373 403 440 486 633 662 691 720 752 781 979
DEVPUT	823# 827 886 1005
DEVTST	217# 221
DMPEND	535 547 555#
DUMP	533 545 554 564#
DVTST	193 212#
ENAF LG	51# 510

Cross reference listing (MREF version 4.5)

Symbol	Refs	(# = definition	\$ = write	<blank> = read)				
EXSTAT	52#	506						
FALSE.	141#	616	616	616	616	616	616	
		617						
FDUMP	173	191	528#					
GDUMP	156#	565\$	607\$	611				
HEX	302	509	511	514	517	963	969#	
LSTADR	157#	566\$	579	587				
LSTCOM	53#	515						
LSTORD	54#	512						
MEMTST	194	247#						
NL	254	474	519	520	555	567	602	
		806	816	906	907	1039#		
NULL	195	196	206#					
OUT2	507	741	952	958#				
OUT4	429	622	951#					
PIDENT	55#	530	539	543				
PNTLIN	572	621#						
SDUMP	192	540	551#					
SETBUF	253	473	1030#					
STAT	190	473#						
STAT1	460	476#						
SWFLAG	56#	1106	1113\$					
SWVEC	57#	179	1112					
TEST	63	164#						
TP1	817	919#						
TP2	876	934#						
TPRNT	197	816#						
TRUE.	140#	564	616	616	617			
TSTBUF	64	159#	571	1030				
TSTBYT	979#							
TSTPUT	518	805	988#					
TSTTAB	166	188#						
TSWIT	164	170	179#					
VERS	188	189	253#	528	551			
VERSIO	58#	258						