

01234567890123456789	** RSX-11M V3.2 **	[150,1]TEST - NO PAGE LIMIT	14-JUL-83	11:09:46	01234567890123456789
01234567890123456789	** RSX-11M V3.2 **	FORM #0 - NORMAL HARDWARE FORMS	14-JUL-83	11:09:46	01234567890123456789
01234567890123456789	** RSX-11M V3.2 **	NO IMPLIED FORM FEED	14-JUL-83	11:09:46	01234567890123456789
01234567890123456789	** RSX-11M V3.2 **	DK0:[150,5]TEST.LST;1	14-JUL-83	11:09:46	01234567890123456789

[[[[[[11	555555555	000000	11]]]]]]
[[[[[[11	555555555	000000	11]]]]]]
[[1111	55	00 00	1111]]
[[1111	55	00 00	1111]]
[[11	555555	00 0000	11]]
[[11	555555	00 0000	11]]
[[11	55	00 00 00	11]]
[[11	55	00 00 00	11]]
[[11	55	0000 00	11]]
[[11	55	0000 00	11]]
[[11	55 55	00 00	11]]
[[11	55 55	00 00	11]]
[[[[[[111111	555555	000000	111111]]]]]]
[[[[[[111111	555555	000000	111111]]]]]]

TTTTTTTTTT	EEEEEEEEEE	SSSSSSSS	TTTTTTTTTT
TTTTTTTTTT	EEEEEEEEEE	SSSSSSSS	TTTTTTTTTT
TT	EE	SS	TT
TT	EE	SS	TT
TT	EE	SS	TT
TT	EE	SS	TT
TT	EEEEEEEE	SSSSSS	TT
TT	EEEEEEEE	SSSSSS	TT
TT	EE	SS	TT
TT	EE	SS	TT
TT	EE	SS	TT
TT	EEEEEEEE	SSSSSSSS	TT
TT	EEEEEEEE	SSSSSSSS	TT

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```
1 *****
2 *****
3 *****
4 ***
5 ***
6 ***
7 ***          TEST MODULE FOR ISI PRINTERS COMPATIBLE
8 ***          with IBM 3274/6 PROTOCOL
9 ***
10 ***
11 ***          INTERFACE SYSTEMS, INC.
12 ***          ANN ARBOR, MICHIGAN 48103
13 ***
14 ***
15 ***
16 ***          FOR MOTOROLA 6809 OR COMPATIBLE MICROPROCESSOR
17 ***          USING A GENERATION III INTERFACE
18 ***
19 ***
20 ***
21 *****
22 *****
23 *****
24 *
25 *
26 *          BY:          INTERFACE SYSTEMS, INCORPORATED
27 *          462 JACKSON PLAZA
28 *          ANN ARBOR, MICHIGAN 48103
29 *
30 *          RICHARD L. COLE
31 *
32 *          COPYRIGHT 1982, 1983
33 *          BY
34 *          INTERFACE SYSTEMS, INC.
35 *
36 *          ALL RIGHTS RESERVED
37 *
38 *
39 *****
40 *****
41 *
42 *
43 *          NAM          TEST MODULE
44 *
45 *
46 *          EXTERN  BUSY          printer BUSY flag
47 *          EXTERN  DEVMDN       printer model number
48 *          EXTERN  DEVPD        device print density
49 *          EXTERN  ENAFLG       printer ENABLED flag (coax-protocol)
50 *          EXTERN  EXSTAT       "special status"
51 *          EXTERN  LSTCOM       last coax command (bottom board only)
52 *          EXTERN  LSTORD       last ORDER received
```

```
53      EXTERN  PIDENT      terminal id field
54      EXTERN  SWFLAG      front panel switch pressed flag
55      EXTERN  SWVEC       base of switch vector
56      EXTERN  VERSIO      software version number
57      XREF    DEVTST      Device test print
58      XREF    DEVCR       Device carriage return
59      XREF    DEVLFF      Device line feed
60      XREF    DEVOUT      Device output code
61      XREF    DEVPUT      Device output line
62      *
63      *
64      INTERN  AUTDMP
65      INTERN  CONCHK      return continue/cancel flag for multi-line test*
66      INTERN  TEST
67      XDEF    TSTBUF      Test print buffer
68      *
69      *
70      *
71      *
=C000 =FFF0      72      SECT    TSTROM,REL,RANGE=0C000H:0FFF0H
=2000 =27FF      73      SECT    TSTRAM,REL,RANGE=02000H:027FFH
74      *
75      *
=C000      76      ROMBEG  EQU    $C000      ROM beginning address
=0000      77      ROMEND  EQU    $0000      ROM ending address + 1
=FFFF      78      TRUE.   EQU    -1        boolean "true"
=0000      79      FALSE.  EQU    0         boolean "false"
=0008      80      ADCOD   EQU    8          test switch code for auto-hex-dump
=0010      81      DBC_SP  EQU    $10        DBC code for (space)
=0020      82      DBC_0   EQU    $20        DBC graphic 0
=0029      83      DBC_9   EQU    $29        DBC graphic 9
=00A2      84      DBC_C   EQU    $A2        DBC graphic C
=00AA      85      DBC_K   EQU    $AA        DBC graphic K
=00B7      86      DBC_X   EQU    $B7        DBC graphic X
87      *
88      *****
```

```
90 *****  
91 *  
          =0000          92          RSECT  TSTRAM  
          0000* =0001    93          *  
          0001* =0002    94          GDUMP  RMB    1          "good dump" (not aborted) flag  
          =0010          95          LSTADR RMB    2          address beywnd end of dump  
          0013* =0050    96          RMB    16          pre-buffer space  
          97          TSTBUF RMB    80          test print buffer
```

```

          99
          =0000          100          RSECT  TSTROM
          101          *
0000°  BD 0015°        102  TEST  JSR    TSWIT          get, mask & shift test switch code
0003°  48              103          LSLA          double for index
0004°  8E 001D°       104          LDX    #TSTTAB      base of table
0007°  AD 96          105          JSR    [A,X]      go to appropriate subroutine
0009°  39              106          RTS
          107          *
000A°  BD 0015°       108  AUTDMP JSR    TSWIT          get test switches
000D°  81 08          109          CMPA   #ADCOD      is auto dump specified?
000F°  26 03          110          BNE   99$         branch if no
          111
0011°  BD 00BF°       112          JSR    FDUMP        yes, do full dump
0014°  39              113  99$   RTS
          114          *
          115          *
          116          *      get, mask and shift test switch code
          117          *
0015°  86 0000°       118  TSWIT LDA   SWVEC+1      get current code
0018°  44              119          LSRA          shiftright 4 places (masking in process)
0019°  44              120          LSRA
001A°  44              121          LSRA
001B°  44              122          LSRA
001C°  39              123          RTS
          124          *
          125          *      test decode table
          126          *
001D°  0033°          127  TSTTAB FDB   VERS          0 - user version print
001F°  0033°          128          FDB   VERS          1 - print version, etc.
0021°  0087°          129          FDB   STAT          2 - print "special status"
0023°  00BF°          130          FDB   FDUMP         3 - dump all
0025°  00E6°          131          FDB   SDUMP         4 - dump stack/var ram only
0027°  000C°          132          FDB   DEVTST        5 - device dependant test
0029°  0032°          133          FDB   MEMTST        6 - do a memory check ??????????????????
002B°  0031°          134          FDB   NULL           7 - normal, no test
002D°  0031°          135          FDB   NULL           8 - auto-dump, no test
002F°  0171°          136          FDB   TPRNT          9 - Infinite test print

```

```
138 *  
139 *      no test  
140 *  
0031* 39 141 *  
142 NULL  RTS  
143 *  
144 *****  
145 *  
146 *      memory test -- to be defined  
147 *  
0032* 39 148 MEMTST RTS
```

```

150 *
151 *      print version, model, checksum (of rom)
152 *
0033* BD 0250*      153 VERS      JSR      NL          test prints should always start with NL
0036* CE 000B*      154          LDU      #VERSIO   address containing version
0039* 108E 0013*    155          LDY      #TSTBUF  Point to test print buffer
003D* E6 C0         156          LDB      0,U+    Load version byte count
003F* 34 04         157          PSHS    B        Save byte count
0041* 27 11         158          BEQ      20$    No version string
159
0043* C1 3E         160          CMPB    #62      Version string too long ?
0045* 23 04         161          BLS      10$      No !
162
0047* C6 3E         163          LDB      #62      Load max. byte count
0049* E7 E4         164          STB      0,S     Save new byte count
004B* A6 C0         165      10$     LDA      0,U+    Load code
004D* BD 000F*      166          JSR      DEVOUT   Transfer to test print buffer
0050* 6A E4         167          DEC      0,S     Last code ?
0052* 26 F7         168          BNE      10$    No !
169
0054* 32 61         170      20$     LEAS    1,S     Clean up stack
0056* B6 0002*      171          LDA      DEVMDN  output model number
0059* BD 022F*      172          JSR      TSTHEX
005C* 86 10         173          LDA      #DBC_SP  follow with a space
005E* BD 000F*      174          JSR      DEVOUT
0061* 86 A2         175          LDA      #DBC_C   a C
0063* BD 000F*      176          JSR      DEVOUT
0066* 86 AA         177          LDA      #DBC_K   a K
0068* BD 000F*      178          JSR      DEVOUT
006B* 86 10         179          LDA      #DBC_SP  another space
006D* BD 000F*      180          JSR      DEVOUT
0070* 8E C000       181          LDX      #ROMBEG  compute ROM checksum by words
0073* CC 0000       182          LDD      #$0000  clear sum
0076* E3 81         183      30$     ADDD    ,X++    add a word to sum
0078* 8C 0000       184          CMPX    #ROMEND  End?
007B* 26 F9         185          BNE      30$
186
007D* BD 021D*      187          JSR      TST4HX  output checksum
0080* 86 10         188          LDA      #DBC_SP  output a space
0082* BD 000F*      189          JSR      DEVOUT
0085* 20 07         190          BRA      STAT1  jump into STAT, below

```

```

192 *
193 * "special status" -- Xxyzab
194 *
195 * X is an indicator character
196 * xx represents the "special status" byte
197 * y represents the BUSY flag, F or 0
198 * z represents the ENABLED flag, F or 0
199 * a represents the last ORDER, 0 to 3
200 * b represents the last COMMAND, 0 to 3
201 *
0087* BD 0250* 202 STAT JSR NL begin with a new line
008A* 108E 0013* 203 LDY #TSTBUF Point to test print buffer
204
008E* 86 B7 205 STAT1 LDA #DBC_X X
0090* BD 000F* 206 JSR DEVOUT
0093* B6 0005* 207 LDA EXSTAT the "special status" byte
0096* BD 0224* 208 JSR TST2HX
0099* B6 0001* 209 LDA BUSY BUSY flag
009C* BD 022F* 210 JSR TSTHEX
009F* B6 0004* 211 LDA ENAFLG ENABLED flag
00A2* BD 022F* 212 JSR TSTHEX
00A5* B6 0007* 213 LDA LSTORD last ORDER
00A8* 84 03 214 ANDA #3
00AA* BD 022F* 215 JSR TSTHEX
00AD* B6 0006* 216 LDA LSTCOM last COMMAND
00B0* 84 03 217 ANDA #3
00B2* BD 022F* 218 JSR TSTHEX
00B5* BD 023D* 219 JSR TSTPUT Output test print line
00B8* BD 0250* 220 JSR NL
00BB* BD 0250* 221 JSR NL
00BE* 39 222 RTS

```



```

224 *
225 * full dump -- print buffer, eab, stack & var
226 *
00BF' BD 0033' 227 FDUMP JSR VERS print version/status as header
00C2' 8E 0000 228 LDX #$0000 dump starting at addr=0
00C5' B6 0000" 229 LDA PIDENT+2 buffer size (high byte)
00C8' 5F 230 CLRB
00C9' 1F 03 231 TFR D,U to buffer_size-1
00CB' BD 00F6' 232 JSR DUMP dump ((X)) to ((U))
00CE' 4D 233 TSTA was dump aborted?
00CF' 27 21 234 BEQ DMPEND branch if yes
235 *
236 * eab?
237 *
00D1' 7D 0000" 238 TST PIDENT+1 eab present? (ID byte 1, bit 0)
00D4' 2A 10 239 BPL SDUMP branch if no
00D6' 8E 1000 240 LDX #$1000 eab always starts here
00D9' 1F 10 241 TFR X,D copy to D
00DB' BB 0000" 242 ADDA PIDENT+2 calculate end
00DE' 1F 03 243 TFR D,U
00E0' BD 00F6' 244 JSR DUMP
00E3' 4D 245 TSTA was dump aborted?
00E4' 27 0C 246 BEQ DMPEND branch if yes
247 *
248 * stack and variable ram *****
249 *
00E6' BD 0033' 250 SDUMP JSR VERS print version/status as header
00E9' 8E 2000 251 LDX #$2000 beginning
00EC' CE 2800 252 LDU #$2800 end
00EF' BD 00F6' 253 JSR DUMP
00F2' BD 0250' 254 DMPEND JSR NL skip a line after dump
00F5' 39 255 RTS done

```

```

257 *
258 *
259 *      DUMP SUBROUTINE
260 *
261 *      dumps memory from (X) to (U)
262 *
263 *
00F6* 86 FF      264 DUMP   LDA    #TRUE.      initialize "good (unaborted) dump" flag
00F8* B7 0000*   265         STA    GDUMP
00FB* FF 0001*   266         STU    LSTADR      Save last address
00FE* BD 0250*   267         JSR    NL          ok to skip a line before dumping
268 *
269 *      dump a line, then check for cancel (TEST switch pressed)
270 *
0101* 108E 0013* 271         LDY    #TSTBUF      Point to test print buffer
0105* BD 0144*   272 10$    JSR    PNTLIN
0108* BD 025A*   273         JSR    CONCHK      check for front panel abort
010B* 27 26      274         BEQ    40$
275 *
276 *      check for last word dumped.  check for lines to be skipped.
277 *
010D* BC 0001*   278         CMPX   LSTADR      Last byte ?
0110* 27 24      279         BEQ    90$        Yes, exit !
280
0112* 1F 13      281         TFR    X,U        starting scan point
0114* A6 1F      282         LDA    -1,X       last byte dumped
283 *
284 *      scan loop
285 *
0116* 11B3 0001* 286 20$    CMPI   LSTADR      last line passed?
011A* 24 04      287         BCC    30$        Yes, print last line !
288
011C* A1 C0      289         CMPA   0,U+      check a byte
011E* 27 F6      290         BEQ    20$        if equal, go look some more
291 *
292 *      found something to dump -- should a line be skipped?
293 *
0120* 33 5F      294 30$    LEAU   -1,U        back up to data to dump
0122* 1F 30      295         TFR    U,D        compute base address of its line
0124* C4 F0      296         ANDB  #$F0
0126* 34 06      297         PSHS  D
0128* AC E1      298         CMPX   0,S++      same as already pointed to by X?
012A* 27 D9      299         BEQ    10$        if yes, go dump it
300
012C* 1F 01      301         TFR    D,X        no, update X and skip line
012E* BD 0250*   302         JSR    NL
0131* 20 D2      303         BRA    10$
304 *
305 *      dump aborted
306 *
0133* B7 0000*   307 40$    STA    GDUMP      set good dump false
308 *

```

		309	*	dump is complete	
		310	*		
0136'	B6 0000'	311	90\$	LDA GDUMP	return no abort/abort flag
0139'	39	312		RTS	
		313	*		
		314	*	control table	
		315	*		
013A'	00 00 00 FF FF 00	316	TAB2	FCB FALSE.,FALSE.,FALSE.,TRUE.,TRUE.,FALSE.,FALSE.,FALSE.	
0140'	00 00				
0142'	FF 00	317		FCB TRUE.,FALSE.	

```

319 *
320 *      dump line routine -- display (X), then ((X))...((X+15)), then NL
321 *
0144* 1F 10      322 PNTLIN TFR      X,D          print base address
0146* BD 021D*  323      JSR      TST4HX
0149* 86 10      324      LDA      #DBC_SP      4 spaces
0148* BD 000F*  325      JSR      DEVOUT
014E* BD 000F*  326      JSR      DEVOUT
0151* BD 000F*  327      JSR      DEVOUT
0154* BD 000F*  328      JSR      DEVOUT
0157* A6 80      329 10$    LDA      0,X+      get a byte
0159* BD 0224*  330      JSR      TST2HX
015C* 86 10      331      LDA      #DBC_SP      2 spaces
015E* BD 000F*  332      JSR      DEVOUT
0161* BD 000F*  333      JSR      DEVOUT
0164* 1F 10      334      TFR      X,D          check for line done
0166* C4 0F      335      ANDB   #$F
0168* 26 ED      336      BNE     10$          No !
337
016A* BD 023D*  338      JSR      TSTPUT      Output test print line
016D* BD 0250*  339      JSR      NL          new_line
0170* 39        340      RTS

```

```
342 *
343 *
344 * test print -- alphabets numbers and special characters
345 *
346 * indefinate repeat until cancelled
347 *
348 *
0171' BD 0250' 349 TPRNT JSR NL test prints should always start with NL
0174' 108E 01A1' 350 10$ LDY #TP1 print the test line
0178' BD 0010* 351 JSR DEVPUT
0178' BD 000D* 352 JSR DEVCR return to beginning of line
017E' 108E 0202' 353 LDY #TP2 print underlines
0182' BD 0010* 354 JSR DEVPUT
0185' BD 0250' 355 JSR NL new line
0188' BD 0250' 356 JSR NL
0188' BD 025A' 357 JSR CONCHK continue?
018E' 26 E4 358 BNE 10$ branch if yes
359
0190' 39 360 RTS no, stop
```

```
362 *
363 * device coded buffer for test print ALPHAalphanumbersspecials
364 *
365 * character density is coded for default -- 10cpi
366 *
0191* 00 00 00 00 00 00 367 FCB 0,0,0,0,0,0,0,0
0197* 00 00
0199* 00 00 00 00 01 51 368 FCB 0,0,0,0,1,81,0,0
019F* 00 00
01A1* 50 369 TP1 FCB 80 buffer has 80 chars
      =0010 370 RADIX 16
01A2* A0 A1 A2 A3 A4 A5 371 FCB $A0,$A1,$A2,$A3,$A4,$A5,$A6,$A7,$A8,$A9,$AA,$AB,$AC A-M
01A8* A6 A7 A8 A9 AA AB
01AE* AC
01AF* AD AE AF B0 B1 B2 372 FCB $AD,$AE,$AF,$B0,$B1,$B2,$B3,$B4,$B5,$B6,$B7,$B8,$B9 N-Z
01B5* B3 B4 B5 B6 B7 B8
01BB* B9
01BC* 80 81 82 83 84 85 373 FCB 80,81,82,83,84,85,86,87,88,89,8A,8B,8C a-m
01C2* 86 87 88 89 8A 8B
01C8* 8C
01C9* 8D 8E 8F 90 91 92 374 FCB 8D,8E,8F,90,91,92,93,94,95,96,97,98,99 n-z
01CF* 93 94 95 96 97 98
01D5* 99
01D6* 20 21 22 23 24 25 375 FCB 20,21,22,23,24,25,26,27,28,29 0-9
01DC* 26 27 28 29
01E0* 0D 11 12 13 14 18 376 FCB 0D,11,12,13,14,18,19,1A,2E (= " / ? ! $ %
01E6* 19 1A 2E
01E9* 30 31 32 33 34 35 377 FCB 30,31,32,33,34,35,$BE,$BF,0C & - . , : + ; * )
01EF* BE BF 0C
      =000A 378 RADIX 10
379 *
380 * underline string
381 *
01F2* 00 00 00 00 00 00 382 FCB 0,0,0,0,0,0,0,0
01F8* 00 00
01FA* 00 00 00 00 01 1B 383 FCB 0,0,0,0,1,27,0,0
0200* 00 00
0202* 1A 384 TP2 FCB 26
      =0010 385 RADIX 16
0203* 2F 2F 2F 2F 2F 2F 386 FCB 2F,2F,2F,2F,2F,2F,2F,2F,2F,2F,2F,2F
0209* 2F 2F 2F 2F 2F 2F
020F* 2F
0210* 2F 2F 2F 2F 2F 2F 387 FCB 2F,2F,2F,2F,2F,2F,2F,2F,2F,2F,2F,2F
0216* 2F 2F 2F 2F 2F 2F
021C* 2F
      =000A 388 RADIX 10
```

```

390 *
391 * SERVICE ROUTINES FOR DUMPS AND OTHER TEST PRINTS
392 *
393 * NOTE: the following routines are strung together to save space
394 * at the expense of some readability
395 *
396 * output (D) as 4 hex digits
397 *
021D* 34 04 398 TST4HX PSHS B save lo-order
021F* 8D 0224* 399 JSR TST2HX output hi-order
0222* 35 02 400 PULS A get lo-order back
401 * drop into out2 to output lo-order byte
402 *
403 * output (A) as 2 hex digits
404 *
0224* 34 02 405 TST2HX PSHS A save
0226* 44 406 LSRA right justify hi-digit
0227* 44 407 LSRA
0228* 44 408 LSRA
0229* 44 409 LSRA
022A* 8D 022F* 410 JSR TSTHEX output A bits 7-4
022D* 35 02 411 PULS A
412 * drop into HEX to output lo-digit
413 *
414 * output a (hex) digit from A3-A0
415 *
022F* 84 0F 416 TSTHEX ANDA #$F mask
0231* 8B 20 417 ADDA #DBC_0 convert to DBC
0233* 81 29 418 CMPA #DBC_9 digit 0 to 9?
0235* 2F 02 419 BLE TSTBYT branch if yes
420
0237* 8B 76 421 ADDA #$A0-$2A convert to upper DBC for A through F
422 * drop into CHAR to output the digit
423 *
424 * output DBC char in A to the buffer
425 *
0239* 8D 000F* 426 TSTBYT JSR DEVOUT no, place char in buffer
023C* 39 427 RTS

```

```

429 *
430 * 'TSTPUT' output test print line to device
431 *
432 * Entry : Y point to 'TSTBUF'
433 *
434 * Exit : Y points to 'TSTBUF'
435 *
023D' E6 A4 436 TSTPUT LDB 0,Y Load byte count
023F' 27 0E 437 BEQ 99$ No, line to output !
438
0241' 5C 439 INCB Increment to next print position
0242' E7 3D 440 STB -3,Y Save end print position
0244' C6 01 441 LDB #1 Load first print position
0246' E7 3C 442 STB -4,Y Save begin print position
0248' 6F 3E 443 CLR -2,Y Use device default print density
024A' BD 0010* 444 JSR DEVPUT Output test print buffer to device
024D' 6F A4 445 CLR 0,Y Null test print buffer
024F' 39 446 99$ RTS Return
447 *
448 * generate a "new_line" -- CR-LF
449 *
0250' 34 30 450 NL PSHS Y,X save X
0252' BD 000D* 451 JSR DEVCR CR
0255' BD 000E* 452 JSR DEVLf LF
0258' 35 B0 453 PULS X,Y,PC restore X

```



```
455 *  
456 * routine checks for TEST switch on front panel pressed  
457 * presense causes a return of FALSE. in A with Z set  
458 * absense causes a return of TRUE. in A with Z clear  
459 * SWFLAG is always cleared by this routine  
460 *  
025A* B6 0009* 461 CONCHK LDA SWFLAG check for front panel switch  
025D* 43 462 COMA  
025E* 26 0B 463 BNE 99$  
464 *  
465 * Ida #false. switch flag set, prepare to clear it  
466 *  
0260* F6 0000" 467 LDB SWVEC+3 what switch was it?  
0263* B7 0009* 468 STA SWFLAG clear the flag  
0266* C1 07 469 CMPB #7 is switch code = TEST?  
0268* 26 F0 470 BNE CONCHK if switch was not TEST, go set A TRUE.  
471  
026A* 4D 472 TSTA set condition code (A remains FALSE.)  
026B* 39 473 99$ RTS  
474  
475 END
```

ADCOD	0008	AUTDMP	000A'IN	BUSY	0001 EX	CONCHK	025A'IN	DBC\$C	00A2
DBC\$K	00AA	DBC\$SP	0010	DBC\$X	00B7	DBC\$0	0020	DBC\$9	0029
DEVCR	000D EX	DEVLF	000E EX	DEVMDN	0002 EX	DEVOUT	000F EX	DEVPD	0003 EX
DEVPUT	0010 EX	DEVTST	000C EX	DMPEND	00F2'	DUMP	00F6'	ENAF LG	0004 EX
EXSTAT	0005 EX	FALSE.	0000	FDUMP	00BF'	GDUMP	0000'	LSTADR	0001'
LSTCOM	0006 EX	LSTORD	0007 EX	MEMTST	0032'	NL	0250'	NULL	0031'
PIDENT	0008 EX	PNTLIN	0144'	ROMBEG	C000	ROMEND	0000	SDUMP	00E6'
STAT	0087'	STAT1	008E'	SWFLAG	0009 EX	SWVEC	000A EX	TAB2	013A'
TEST	0000'IN	TPRNT	0171'	TP1	01A1'	TP2	0202'	TRUE.	FFFF
TSTBUF	0013'IN	TSTBYT	0239'	TSTHEX	022F'	TSTPUT	023D'	TSTTAB	001D'
TST2HX	0224'	TST4HX	021D'	TSWIT	0015'	VERS	0033'	VERSIO	000B EX

No errors detected