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USER'S GUIDE
TO SUBROUTINES

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TABLE OF CONTENTS

SECTION I - MATHEMATICAL SUBROUTINES/FUNCTIONS

<u>PAGE</u>		
1.1	○ AEPC ^{1,4}	- END-POINT CHECK (-180° _ANGLE 180°)
1.2	○ ALIM ^{1,4}	- LIMITS (UPPER/LOWER)
1.3	○ ALIML ^{1,4}	- LIMITS (LOWER)
1.4	○ ALIMU ^{1,4}	- LIMITS (UPPER)
1.5	○ ARCTAN ^{1,4}	- ARC-TANGENT (3-TERM EXPANSION)
1.6	○ ASQRT ^{1,4}	- SQUARE ROOT
1.7	○ ATAN5 ^{1,4}	- ARC-TANGENT (5-TERM EXPANSION)
1.8	○ FGAUSS ²	- RANDOM NUMBER (GAUSSIAN DISTRIBUTION)
1.9	○ RADNO ²	- RANDOM NUMBER (UNIFORM DISTRIBUTION)
1.10	○ SINCOD ^{1,4}	- SINE AND COSINE (DEGREES INPUT)
1.11	○ SINCOR ^{1,4}	- SINE AND COSINE (RADIAN INPUT)
1.12	○ TRIMAT ^{1,4}	- (3X3)*(3X3) MATRIX MULTIPLY

NOTES: 1 - REAL-TIME OR NON-REAL-TIME
2 - REAL-TIME ONLY
3 - NON-REAL-TIME ONLY
4 - FORTRAN CALLABLE

SECTION II - CONVERSION SUBROUTINES/FUNCTIONS:

PAGE

2.1	o AFIXFL ^{1,4}	- Fix-to-float
2.2	o ASCDEC ^{1,4}	- ASCII-to-decimal
2.3	o ASCFLO ^{1,4}	- ASCII-to-float
2.4	o ASCHEX ^{1,4}	- ASCII-to-hex
2.5	o ASCHMS ^{1,4}	- ASCII-to-hrs/min/sec.
2.6	o ASCINT ^{1,4}	- ASCII-to-integer
2.7	o ASCLAT ^{1,4}	- ASCII-to-latitude
2.8	o ASCLON ^{1,4}	- ASCII-to-longitude
2.9	o BCDFLO ^{1,4}	- BCD-to-float
2.10	o BCDIN ^{1,4}	- BCD-to-integer
2.11	o DECASC ^{1,4}	- Decimal-to-ASCII
2.12	o FLOASC ^{1,4}	- Float-to-ASCII
2.13	o FLOBCD ^{1,4}	- Float-to-BCD
2.14	o HEXASC ^{1,4}	- Hex-to-ASCII
2.15	o HMSASC ^{1,4}	- Hrs/min/sec-to-ASCII
2.16	o IFLOFIX ^{1,4}	- Float-to-BCD
2.17	o INTASC ^{1,4}	- Integer-to-ASCII
2.18	o INTBCD ^{1,4}	- Integer-to-BCD
2.19	o LATASC ^{1,4}	- Latitude-to-ASCII
2.20	o LONASC ^{1,4}	- Longitude-to-ASCII

NOTES: 1 - Real-Time or Non-Real-Time
2 - Real-Time only
3 - Non-Real-Time only
4 - Fortran Callable

SECTION III - SPECIAL SUBROUTINES

PAGE

3.1	o BITER ^{1,4}	- Bit Function Read
3.2	o BITFS ^{1,4}	- Bit Function Set
3.3	o BITS ^{1,4}	- Bit Set
3.4	o BITT ^{1,4}	- Bit Test
3.5	o ESRD ^{1,4}	- Synchro/resolver drive computation
3.6	o GENEVA ^{1,4}	- Geneva drive computation
3.7	o SDATE ¹	- System date
3.8	o SPOOLFIL ^{3,4}	- Dynamic job steam spool file create
3.9	o SMYLK ²	- Symbol Dictionary look-up (no-wait I/O)
3.10	o SYMLKW ³	- Symbol dictionary look-up (wait I/O)
3.11	o ZTIME ^{1,4}	- System time

NOTE: 1 - Real-Time or Non-Real-Time
2 - Real-Time only
3 - Non-Real-Time only
4 - Fortran calable

NAME: AEPC (End Point Check)

TYPE: Function

DESCRIPTION: End Point Checks Angle such that Angle
is Restricted to ± 180 Degrees (Floating
Point)

CALLING CONVENTIONS

FORTRAN: THETA = AEPC (THETA)

ASSEMBLY: LEA 1, THETA
BL AEPC

Result returned in register 7

TIME: 4.2 μ sec/excess revolution

ACCURACY: N/A

REGISTERS DESTROYED: \emptyset , 7

RESTRICTIONS:

NAME: ALIM (Upper/Lower Limit)

TYPE: FUNCTION

DESCRIPTION: Limits Single Precision Floating
Point to +/- Caller Specified Value

CALLING CONVENTIONS

FORTRAN: $Y = \text{ALIM}(X, X_{\text{limit}})$

ASSEMBLY: BL ALIM
DATAW 8
DATAW W(X)
DATAW = E' X_{lim} ' [or W(X_{lim})]

Result returned in register 7

TIME: 11.4 μ sec (avg)

ACCURACY: N/A

REGISTERS DESTROYED: 0, 1, 5, 7

RESTRICTIONS: X_{limit} must be > 0

NAME: ALIML (Lower Limit)

TYPE: Function

DESCRIPTION: Lower Limits Single Precision Floating
Point Value to Caller Specified Value

CALLING CONVENTIONS

FORTRAN: $Y = \text{ALIML}(X, X_{\min})$

ASSEMBLY: BL ALIML
DATAW 8
DATAW W(X)
DATAW = E'X_{min}' [or W(X_{min})]

Result returned to register 7

TIME: 5.7 μ sec (avg)

ACCURACY: N/A

REGISTERS DESTROYED: 0, 1, 6, 7

RESTRICTIONS:

NAME: ALIMU (Upper Limits)

TYPE: Function

DESCRIPTION: Upper Limits Single Precision Floating
Point to Caller Specified Value

CALLING CONVENTIONS

FORTRAN: $Y = \text{ALIMU}(X, X_{\max})$

ASSEMBLY: BL ALIMU
DATAW 8
DATAW W(X)
DATAW = E 'X_{max}' [or W(X_{max})]

Result returned in register 7

TIME: 5.7 μ sec (avg)

ACCURACY: N/A

REGISTERS DESTROYED: 0, 1, 6, 7

RESTRICTIONS:

NAME: ARCTAN

TYPE: Function

DESCRIPTION: Computes ARCTANGENT from two orthogonal inputs (S.P. floating point)

CALLING CONVENTIONS

FORTRAN: THETA = ARCTAN (y,x)

ASSEMBLY: BL ARCTAN
DATAW 8
DATAW W(y)
DATAW W(x)

Result returned to register 7

where: $x = K * \text{SINE}(\text{Theta})$
 $y = K * \text{COSINE}(\text{Theta})$

TIME: 65 μ sec

ACCURACY: 1.7 ARCSEC

REGISTERS DESTROYED: 0,1,2,4,5,6 and 7

RESTRICTIONS:

NAME: ASQRT (Square Root)

TYPE: Function

DESCRIPTION: Computes the Square Root of a Single Precision Floating Point Value

CALLING CONVENTIONS

FORTRAN: Y = ASQRT (X)

ASSEMBLY: LEA 1,X
BL ASQRT

Result returned in register 7

TIME: 34.8 μ sec

ACCURACY: 0.0003 %

REGISTERS DESTROYED: 0, 1, 3, 4, 5, 6 and 7

RESTRICTIONS: Negative Value Gives Zero result

NAME: ATAN5 (ARCTANGENT)

TYPE: Function

DESCRIPTION: Computes ARCTANGENT from Two Orthogonal
Inputs (S.P. Floating Point) - Note:
Higher Accuracy than ARCTAN

CALLING CONVENTIONS

FORTRAN: THETA = ATAN5 (Y,X)

ASSEMBLY: BL ATAN5
DATAW 8
DATAW W(Y)
DATAW W(X)

Result returned in register 7

where: $X = K * \text{SINE}(\text{THETA})$
 $Y = K * \text{COSINE}(\text{THETA})$

TIME: 98.89 μ sec

ACCURACY: 2.3 ARCSEC

REGISTERS DESTROYED: 0, 1, 2, 4, 5, 6 and 7

RESTRICTIONS:

NAME: FGAUSS (Random Number - GAUSSIAN)

TYPE: Function

DESCRIPTION: Generates a S.P. Floating Point Random Number in Range of -3.0 to +3.0

CALLING CONVENTIONS

FORTRAN: X = FGAUSS (Y)

ASSEMBLY: BL FGAUSS

On Return: R7 = GAUSSIAN Random Number

where: Y = Dummy Argument (Not used but required)

X = GAUSSIAN Random Number

TIME: 55.1 μ sec

ACCURACY:

REGISTERS DESTROYED: \emptyset , 6, 7

RESTRICTIONS: Seed is internal to subroutine, cannot be passed.

NAME: RADNO (Random Number - Uniform)

TYPE: Function

DESCRIPTION: Provides a uniform Distribution Random Number Based on Previous Random Number (Seed). Range 0 → .99999

CALLING CONVENTIONS

FORTRAN: CALL RADNO

ASSEMBLY: BL RADNO

On Return: ZARDMB = Fixed Point Random
Number (Range 0 to 1)

ZBRDMB = Floating Point Random
Number (Range 0 to 1)

TIME: 47 μ sec

ACCURACY:

REGISTERS DESTROYED: 0, 4, 5

RESTRICTIONS: Unless specific requirements, users should not call random number, but use ZARDMB and ZBRDMB

NAME: SINCOD (SINE/COSINE)

TYPE: Subroutine

DESCRIPTION: Computes Sine and Cosine of Floating Point ANGLE Given in Degrees (+/-180)

CALLING CONVENTIONS

FORTRAN: CALL SINCOD (THETA, SINE₍₁₎)

ASSEMBLY: BL SINCOD
DATAW 8
DATAW W(THETA)
DATAW W(SINE)

TIME: 99.3 μ sec

ACCURACY: 0.1 ARC SEC

REGISTERS DESTROYED: 0, 1, 2, 4, 5, 6 and 7

RESTRICTIONS: Sine must be two word array

NAME: SINCOR (Sine/Cosine)

TYPE: Subroutine

DESCRIPTION: Computes Sine and Cosine of Floating Point Angle Given in Radians

CALLING CONVENTIONS

FORTRAN: CALL SINCOR (THETA, SINE (1))

ASSEMBLY: BL SINCOR
DATAW 8
DATAW W(THETA)
DATAW W(SINE)

TIME: 107 μ sec

ACCURACY: 0.1 ARC SEC

REGISTERS DESTROYED: 0, 1, 2, 4, 5, 6 and 7

RESTRICTIONS: SINE must be two word array

NAME: TRIMAT (Matrix Multiply)

TYPE: Subroutine

DESCRIPTION: (3X3) Matrix by (3X3) Matrix
Multiply (S.P. Floating Point)

CALLING CONVENTIONS

FORTRAN: CALL TRIMAT (PRI, SEC, PROD)

ASSEMBLY: BL TRIMAT
DATAW 12
DATAW W(PRI)
DATAW W(SEC)
DATAW W(PROD)

where: PRI = Primary Matrix
SEC = Secondary Matrix
PROD = Product Matrix

TIME: 548.8 μ sec

ACCURACY:

REGISTERS DESTROYED: 0

RESTRICTIONS:

NAME: AFIXFL (Fix-To-Float)

TYPE: Function

DESCRIPTION: Converts Fixed Pointed Number to S.P.
Floating Point

CALLING CONVENTIONS

FORTRAN: A = AFIXFL (INPUT, SCALE)

ASSEMBLY: BL AFIXFL
 DATAW 8
 DATAW W(INPUT)
 DATAW W(SCALE)

Result returned in register 7

TIME: 36 μ sec

ACCURACY: 31 Bits

REGISTERS DESTROYED: 0, 3, 4, 5, 6, 7

RESTRICTIONS: -31 \leq scale \leq 31

NAME: ASCDEC (ASCII-TO-DECIMAL)

TYPE: Subroutine

DESCRIPTION: Converts an ASCII String Representing a
Decimal Value to a Fixed Point Decimal
Word

CALLING CONVENTION

FORTRAN: CALL ASCDEC (INBUF, N, SCALE, OUT, ERFLAG)

ASSEMBLY: BL ASCDEC
DATAW 20
DATAW B (INBUF)
DATAW W(N)
DATAW W(SCALE)
DATAW W(OUT)
DATAW B(ERFLAG)

where: INBUF = ASCII Decimal Input Buffer
N = Number of Characters
SCALE = Scale Factor of Fixed Point
Decimal Output
OUT = Fixed Point Decimal Value Result
ERFLAG= Input Error Flag

TIME: 134 (3 Char); 182 (5 Char); 336 (9 Char)

ACCURACY:

REGISTERS DESTROYED: 0, 1, 2, 3, 4, 5, 6 and 7

RESTRICTIONS: $10^{-9} < \text{Dec Value} < 10^8$

NAME: ASCFLO (ASCII-TO-FLOAT)

TYPE: SUBROUTINE

DESCRIPTION: Converts a decimal number expressed in 8 bit ASCII to S.P. floating point.

CALLING CONVENTIONS

FORTRAN: CALL ASCFLO (INPUT, OUTPUT)

ASSEMBLY: BL ASCFLO
DATAW 8
DATAW B(INPUT)
DATAW B(INPUT)
DATAW W(OUTPUT)

where: INPUT = Buffer containing ASCII string of the form (±) XX---XX.XX---XX Sign is optional.

TIME: 75 μ sec + 12.9 μ sec/Digit

ACCURACY:

REGISTERS DESTROYED: 0

RESTRICTIONS: Number <4,294,967,295; Max # of Fractional Digits = 8

NAME: ASCHEX (ASCII-to-HEX)

TYPE: Subroutine

DESCRIPTION: Converts an ASCII String Representing a
Hex Value to a Hex Word Value

CALLING CONVENTIONS

FORTRAN: CALL ASCHEX (IBUF, N, IOUT)

ASSEMBLY: BL ASCHEX
DATAW B(IBUF_
DATAW W(N)
DATAW W(IOUT)

where: IBUF = Hex Input Buffer
N = Number of characters
IOUT = Hex Output Word

TIME: 129.6 μ sec (eight characters)

ACCURACY:

REGISTERS DESTROYED: 0, 1, 2, 3, 4 and 5

RESTRICTIONS: $1 \leq N \leq 8$ (No error checking)

NAME: ASCHMS (ASCII-to-Hrs/Min/Sec)

TYPE: Subroutine

DESCRIPTION: Converts Hrs/Mins/Sec (ASCII Format
HH:MM:SS) to Seconds (S.P. Floating
Point)

CALLING CONVENTIONS

FORTRAN: CALL ASCHMS (FMT, IA, LE, N)

ASSEMBLY: BL ASCHMS
DATAW 16
DATAW W(FMT)
DATAW B(IA)
DATAW B(LE)
DATAW W(N)

where: FMT = Results in Seconds
IA = HRS/MINS/SEC Input Buffer
LE = Input Error Flag
N = Number of characters

TIME: 192 μ sec

ACCURACY:

REGISTERS DESTROYED: 0, 1, 2, 3, 4, 5, 6 and 7

RESTRICTIONS: $2 \leq N \leq 8$; Max time = 23 hrs, 59 min, 59 sec

NAME: ASCINT (ASCII-TO-INTEGER)

TYPE: Subroutine

DESCRIPTION: Converts and integer, expressed in 8-bit ASCII to a S.P. integer.

CALLING CONVENTIONS

FORTRAN: CALL ASCINT (INPUT, OUTPUT)

ASSEMBLY: BL ASCINT
DATAW 8
DATAW B(INPUT)
DATAW W(OUTPUT)

where: INPUT = Buffer containing ASCII string
of the Form (\pm XX --- XX. Sign
is optional.

TIME: 35.8 μ sec + 12.3 μ sec/Digit

ACCURACY:

REGISTERS DESTROYED: 0

RESTRICTIONS: Number <4,294,967,295

NAME: ASCLAT (ASCII-to-Latitude)

TYPE: Subroutine

DESCRIPTION: Converts Latitude (in ASCII Format
N_{XX.XX.XX.X}) to S.P. Floating Point
S
Degrees

CALLING CONVENTIONS

FORTRAN: CALL ASCLAT (FL, IA, LE, N)

ASSEMBLY: BL ASCLAT
DATAW 16
DATAW W(FL)
DATAW B(IA)
DATAW B(:LE)
DATAW W(N)

where: FL = Results in Degrees Latitude
(S = Neg)
IA = ASCII latitude input buffer address
LE = Input error flag
N = Number of input characters

TIME: 326 μ sec (12 characters)

ACCURACY:

REGISTERS DESTROYED: 0, 1, 2, 3, 4, 5, 6 and 7

RESTRICTIONS: $1 \leq N \leq 12$; Latitude $\leq 180^\circ$ (N or S)

NAME: ASCLON (ASCII-to-Longitude)
TYPE: Subroutine
DESCRIPTION: Converts Longitude (in ASCII Format
WXXX.XX.XX.X) to S.P. Floating Point
E
Degrees

CALLING CONVENTIONS

FORTRAN: CALL ASCLON (FL, IA, LE, N)

ASSEMBLY: BL ASCLON
DATAW 16
DATAW W(FL)
DATAW B(IA)
DATAW B(LE)
DATAW W(N)

where: FL = Result in Degrees Longitude (W = neg)
IA = ASCII Longitude input buffer address
LE = Input error flag
N = Number of Input characters

TIME: 336 μ sec (12 characters)

ACCURACY:

REGISTERS DESTROYED: 0, 1, 2, 3, 4, 5, 6 and 7

RESTRICTIONS: $1 \leq N \leq 12$; Longitude $\leq 180^\circ$ (E or W)

NAME: BCDFLO (BCD-to-Float)
TYPE: Subroutine
DESCRIPTION: Converts BCD to S.P. Floating Point

CALLING CONVENTIONS

FORTRAN: CALL ^BCCDFLO (INPUT, SAVER, OUTPUT)

ASSEMBLY: BL BCDFLO
DATAW 12
DATAW B(INPUT)
DATAW W(SAVER)
DATAW W(OUTPUT)

where: Saver = Input Parameters

Byte 1 = Total Field Length

Byte 2 = Fractional Field Length

Byte 3 = Starting Nibble in First
Byte of Input Buffer
(0 or 1). If a 1, nib-
ble 0 - Bit 4 = sign bit

TIME: 45 μ sec + 18 μ sec/digit

ACCURACY:

REGISTERS DESTROYED: 0

RESTRICTIONS: Max field length = 8;

NAME: BCDIN (BCD-to-Integer)
TYPE: Subroutine
DESCRIPTION: Converts BCD to S.P. Integer Value

CALLING CONVENTIONS

FORTRAN: CALL BCDIN (IBCD, IBIT, N, INT)

ASSEMBLY: BL BCDIN
DATAW 16
DATAW H(IBCD)
DATAW W(IBIT)
DATAW W(N)
DATAW W(INT)

where: IBCD = Packed BCD Input
IBIT = Starting BIT Position of
First BCD Digit
N = Number of BCD Digits (4 max)
INT = Integer Results

TIME: 16.8 μ sec + 9.8 μ sec/digit (Bit 0 Start)

ACCURACY:

REGISTERS DESTROYED: 0, 1, 3, 4, 5, 6 and 7

RESTRICTIONS: $0 \leq N \leq 4$

NAME: DECASC (Decimal-to-ASCII)

TYPE: Subroutine

DESCRIPTION: Converts a Fixed Point Decimal Word
to a Character String Representing the
Decimal Value

CALLING CONVENTIONS

FORTRAN: CALL DECASC (INPUT, SCALE, N, OUTBUF,
INUM)

ASSEMBLY: BL DECASC
DATAW 20
DATAW INPUT
DATAW SCALE
DATAW N
DATAW OUTBUF
DATAW INUM

where: INPUT = Decimal Word to be Converted
SCALE = Scale Factor of Fixed Point
Decimal Input
N = Total Number of Characters
OUTBUF = ASCII Decimal Output Buffer
INUM = Number of Characters Left of
Decimal Point

TIME: 288 μ sec (15 characters)

ACCURACY:

REGISTERS DESTROYED: 0, 1, 2, 3, 4, 5, 6 and 7

RESTRICTIONS: $10^{-9} < \text{Dec Value} < 10^8$

NAME: FLOASC (Float-to-ASCII)

TYPE: Subroutine

DESCRIPTION: Converts a Positive S.P. Floating
Point Value to an ASCII String
Representing the Decimal Value

CALLING CONVENTIONS

FORTRAN: CALL FLOASC (INPUT, SAVER, OUTPUT)

ASSEMBLY: BL FLOASC
DATAW 12
DATAW W(INPUT)
DATAW W(SAVER)
DATAW B(OUTPUT)

where: SAVER = Output Parameters:

Byte 1 = Total Field Length

Byte 2 = Fractional Field Length

TIME: 66 μ sec + 12 μ sec/digit

ACCURACY:

REGISTERS DESTROYED: 0

RESTRICTIONS: Max Field Length = 8; $0 \leq$ Input \leq 99,999,999.

NAME: FLOBCD (Float-to-BCD)
TYPE: Subroutine
DESCRIPTION: Converts S.P. Floating Point Value
to Binary Coded Decimal

CALLING CONVENTIONS

FORTRAN: CALL FLOBCD (INPUT, SAVER, OUTPUT)

ASSEMBLY: BL FLOBCD
DATAW 12
DATAW W(INPUT)
DATAW W(SAVER)
DATAW B(OUTPUT)

where: SAVER = Output Parameter:

Byte 1 = Total Field Length

Byte 2 = Fractional Field Length

Byte 3 = Starting Nibble in
First byte of output
buffer (0 or 1)

TIME: 58 μ sec + 12.4 μ sec/digit

ACCURACY:

REGISTERS DESTROYED: 0

RESTRICTIONS: Max Field Length = 8; $0 \leq \text{Input} \leq 99,999,999$

NAME: HEXASC (Hex-to-ASCII)

TYPE: Subroutine

DESCRIPTION: Converts a Hex Integer to an ASCII String
 Representing the Hex Value

CALLING CONVENTIONS

FORTRAN: CALL HEXASC (IBUF, N, INP)

ASSEMBLY: BL HEXASC
 DATAW 12
 DATAW B(IBUF)
 DATAW W(N)
 DATAW W(INP)

where: IBUF = Hex Output Buffer
 N = Number of Characters
 INP = Hex Input Word

TIME: 96 μ sec (8 characters)

ACCURACY:

REGISTERS DESTROYED: 0, 1, 2, 3, 4, 5 and 7

RESTRICTIONS: 1 \leq N \leq 8

NAME: HMSASC (Hrs/Min/Sec-to-ASCII)
TYPE: Subroutine
DESCRIPTION: Converts seconds (S.P. Floating Point)
to ASCII (Format HH:MM:SS)

CALLING CONVENTIONS

FORTRAN: CALL HMSASC (FMT, IA, N)

ASSEMBLY: BL HMSASC
DATAW 12
DATAW W(FMT)
DATAW B(IA)
DATAW W(N)

where: FMT = Input Seconds
IA = HRS/MINS/SEC Output Buffer
N = Number of Characters

TIME: 134.4 μ sec

ACCURACY:

REGISTERS DESTROYED: 0, 1, 2, 3, 4, 5, 6 and 7

RESTRICTIONS: $2 \leq N \leq 8$; Max time = 86399 seconds

NAME: IFLOFIX (Float-to-Fix)

TYPE: Function

DESCRIPTION: Convert a S.P. Floating Point Value to
Fixed Point Value

CALLING CONVENTIONS

FORTRAN: A = IFLOFIX (INPUT, SCALE)

ASSEMBLY: BL IFLOFIX
DATAW 8
DATAW W(INPUT)
DATAW W(SCALE)

Result returned to register 7

TIME: 50 μ sec

ACCURACY: 31 Bits

REGISTERS DESTROYED: 0, 3, 5, 6, 7

RESTRICTIONS: $-31 \leq \text{scale} \leq 31$

NAME: INTASC (Integer-to-ASCII)

TYPE: Subroutine

DESCRIPTION: Convert a S.P. Integer Value to an
ASCII String Representing the Integer
Value

CALLING CONVENTIONS

FORTRAN: CALL INTASC (INPUT, SAVER, OUTPUT)

ASSEMBLY: BL INTASC
DATAW 12
DATAW W(INPUT)
DATAW W(SAVER)
DATAW B(OUTPUT)

where: Saver = Output Parameter:

Byte 1 = Total Field Length

TIME: 42.6 μ sec + 13.8 μ sec/Digit

ACCURACY:

REGISTERS DESTROYED: 0

RESTRICTIONS: Max Field Length = 8; $0 \leq \text{Input} \leq 99,999,999$

NAME: INTBCD (Integer-to-BCD)
TYPE: Subroutine
DESCRIPTION: Convert a Positive Integer Value to
Binary Coded Decimal

CALLING CONVENTIONS

FORTRAN: CALL INTBCD (INPUT, SAVER, OUTPUT)

ASSEMBLY: BL INTBCD
DATAW 12
DATAW W(INPUT)
DATAW W(SAVER)
DATAW B(OUTPUT)

• where: SAVER = Output Parameters:

Byte 1 = Total Field Length

Byte 2 = Starting Nibble in
First Byte of Output
Buffer (0 or 1)

TIME: 44 μ sec + 13.7 sec/Digit

ACCURACY:

REGISTERS DESTROYED: 0

RESTRICTIONS: Max Field Length = 8; $0 \leq \text{Input} \leq (10^9 - 1)$

NAME: LATASC (Latitude-to-ASCII)

TYPE: Subroutine

DESCRIPTION: Converts to a S.P. Floating Point
Angle (Degrees) to an ASCII String
of Format N XXX°XX'XX.X"
S

CALLING CONVENTIONS

FORTRAN: CALL LATASC (FL, IA, N)

ASSEMBLY: BL LATASC
DATAW 12
DATAW W(FL)
DATAW B(IA)
DATAW W(N)

where: FL = Input Angle in Degrees
IA = ASCII Latitude Output Buffer
N = Number of Output Characters

TIME: 182 sec (13 characters)

ACCURACY:

REGISTERS DESTROYED: 0, 1, 2, 3, 4, 5, 6 and 7

RESTRICTIONS: $1 \leq N \leq 13$; FL = 90°

NAME: LONASC (Longitude-to-ASCII)

TYPE: Subroutine

DESCRIPTION Converts a S.P. Floating Point Angle
(Degrees) to an ASCII String of Format
E XXX°XX'XX.X"
W

CALLING CONVENTIONS

FORTRAN: CALL LONASC (FL, IA, N)

ASSEMBLY: BL LONASC

DATAW 12

DATAW W(FL)

DATAW B(IA)

DATAW W(N)

where: FL = Input Angle in Degrees
IA = ASCII Longitude Output Buffer
N = Number of Output Characters

TIME: 182 μ sec (13 characters)

ACCURACY:

REGISTERS DESTROYED: 0, 1, 2, 3, 4, 5, 6 and 7

RESTRICTIONS: $1 \leq N \leq 13$; FL $\leq 180^\circ$

NAME: BITFR (Bit Function Read)

TYPE: Subroutine

DESCRIPTION: Allows the Caller to Mask (Reset) Bits
in a Variable or Shift a Variable or a
Combination of the Above

CALLING CONVENTIONS

FORTRAN: CALL BITFR (VAR1, MASK, SC, VAR2)

ASSEMBLY: None; Use SEL Assembler Instructions

where: VAR1 = Input Bit Configuration
MASK = Mask Configuration
SC = Shift Count (+ = Left, - = Right)
VAR2 = Mask/Shifted Result

Execution Sequence: VAR1 masked with MASK, Shifted by SC
and stored in VAR2

TIME: 34 μ sec

ACCURACY:

REGISTERS DESTROYED: 0

RESTRICTIONS: $-31 \leq SC \leq 31$

NAME: BITFS (Bit Function Set)

TYPE: Subroutine

DESCRIPTION: Allows the Caller to Shift a Variable,
Mask and Set Multiple Bits in a Variable,
or a Combination of the Above

CALLING CONVENTIONS

FORTRAN: CALL BITFS (VAR1, MASK, SC, VAR2)

ASSEMBLY: None; Use SEL Assembler Instructions

where: VAR1 = Input Bit Configuration
MASK = Mask Configuration (For VAR1 and VAR2)
SC = Shift Count (= Left, - = Right)
VAR2 = Contains Bit Set Configuration on
Entry; on Exit Contains Result

Execution Sequence: 1) VAR1 shifted by SC then masked with MASK
2) VAR2 masked with one's complement of MASK
3) Step 1 and 2 results 'ored' and store in
VAR2

TIME: 38 μ sec

ACCURACY:

REGISTERS DESTROYED: 0

RESTRICTIONS: $-31 \leq SC \leq 31$

NAME: BITS (Bit Set)

TYPE: Subroutine

DESCRIPTION: Allows Setting/Resetting of a Specified Bit
in a Byte/Halfword/Word as a Function of a
Logical Variable (Set if not equal to 0)

CALLING CONVENTIONS

FORTRAN: CALL BITS (VAR1, K, VAR2)

ASSEMBLY: None; Use SEL Assembler Bit Instructions

where: VAR1 = BYTE, HALFWORD, Word in which
BIT is to be Set/Reset

K = Bit Number to be Set/Reset

VAR = Defines Setting (VAR2 if not equal to 0)
of Bit in VAR1

TIME: 35 μ sec

ACCURACY:

REGISTERS DESTROYED 0

RESTRICTIONS: K(Bit #) Must not exceed precision of VAR1

NAME: BITT (Bit Test)

TYPE: Subroutine

DESCRIPTION: Returns a Logical Byte Whose State Reflects the State of a Bit within a User Specified BYTE/HALFWORD/WORD

CALLING CONVENTIONS

FORTRAN: CALL BITT (VAR1, K, VAR2)

ASSEMBLY: None; use SEL Bit Instructions

where: VAR1 = Byte, Halfword, Word in which
Bit is to be Tested

K = Bit Number to be Tested

VAR2 = Logical Byte to be set True
(Bit = 1) or False (Bit = 0)

TIME: 35 μ sec

ACCURACY:

REGISTERS DESTROYED: 0

RESTRICTIONS: K(Bit #) Must Not Exceed Precision of VAR1

NAME: ESRD (SYNCHRO/Resolver Drive)

TYPE: Subroutine

DESCRIPTION: Computes XZ and YZ Drives for Either
SYNCHROS or Resolvers

CALLING CONVENTIONS

FORTRAN: CALL ESRD (ANGLE, XZ, YZ, ITYPE)

ASSEMBLY: BL ESRD
DATAW 16
DATAW W(ANGLE)
DATAW W(XZ)
DATAW W(YZ)
DATAW W(ITYPE)

where: XZ = SIN (ANGLE + 60) FOR SYNCHRO
= SIN (ANGLE) FOR RESOLVER
YZ = SIN (ANGLE + 120) FOR SYNCHRO
= COS (ANGLE) FOR RESOLVER
ITYPE = 1 FOR SYNCHRO; 2 FOR RESOLVER

TIME: 186 μ sec for SYNCHRO; 161 for Resolver

ACCURACY:

REGISTERS DESTROYED: 0, 1, 6, 7

RESTRICTIONS: $-180^\circ \leq \text{Angle} \leq 180^\circ$

NAME: GENEVA (Geneva Drive)

TYPE: Subroutine

DESCRIPTION: Converts S.P. Floating Point Value to Sine/Cosine of $36 \times (100 \text{ Digit})$, $36 \times (10 \text{ Digit})$ and $36 \times (\text{Unit Digit})$

CALLING CONVENTIONS

FORTRAN: CALL GENEVA (ARG1, ARG2, ARG3, ARG4, ARG5, ARG6, ARG7)

ASSEMBLY: BL GENEVA
DATAW 32
DATAW W(ARG1)
DATAW W(ARG2)
DATAW W(ARG3)
DATAW W(ARG4)
DATAW W(ARG5)
DATAW W(ARG6)
DATAW W(ARG7)

where: ARG1 = Input Value
ARG2,3 = Sin/Cos of Hundreds
ARG4,5 = Sin/Cos of Tens
ARG6,7 = Sin/Cos of Units

TIME: 484.69 μ sec

ACCURACY:

REGISTERS DESTROYED: 0, 1, 2, 3, 4, 5, 6 and 7

RESTRICTIONS: $0 \leq \text{ARG1} \leq 1000$

NAME: SDATE (System Date)

TYPE: Subroutine

DESCRIPTION: Assembly Language Callable Routine which returns RTM System Month-Day-Year

CALLING CONVENTIONS

FORTRAN: None

ASSEMBLY: BL SDATE

On Exit: R6/R7 = MM/DD/YY in ASCII

TIME: 7 μ sec

ACCURACY:

REGISTERS DESTROYED: \emptyset , 6, 7

RESTRICTIONS: CPU 1 Only

NAME: SPOOLFIL (Spool File Create)

TYPE: Subroutine

DESCRIPTION: Creates a file of the form JCL.S0⁰xx
where xx = 0-40 for use in Dynamic Batch
Job files. Part of the created JCL should
be to delete the file

CALLING CONVENTIONS

FORTRAN: CALL SPOOLFIL (FILENAME, SIZE, ERRTN)

ASSEMBLY: BL SPOOLFIL
DATAW 12
DATAW D(FILENAME)
DATAW W(SIZE)
DATAW W(ERRTN)

where: FILENAME = DOUBLEWORD VARIABLE WHERE ACTUAL
FILENAME WILL BE STORED.

SIZE = SIZE OF FILE TO BE CREATED IN BLOCKS

ERRTN = ADDRESS (OR LABEL) TO RETURN IF FILE
COULD NOT BE CREATED

TIME: N/A

ACCURACY: N/A

REGISTERS DESTROYED: ALL

RESTRICTIONS: NON-REAL TIME ONLY

NAME: SYMLK (Symbol Look-Up NOWAIT I/O)

TYPE: Subroutine

DESCRIPTION: Assembly Language Callable "No Wait I/O"
Symbol Look-Up Routine

CALLING CONVENTIONS

FORTRAN: None

ASSEMBLY: On Entry: R6/R7 = ASCII Symbol Name
R3 = 24 Word User Buffer

BL SYMLK

On Exit: If Cond Code 1 = 1 Request was denied. If not, user must monitor word 24 of buffer:
-1 = Search in Progress,
0 = Not Found, Other = Symbol Absolute Address. Words 1-23 of buffer as described in RTM Ref. Manual, Figure 16-1.

*→ select words
should be of form:
-1 =
0 =
OTHER =
WORDS 1-23*

TIME: Variable

ACCURACY:

REGISTERS DESTROYED: 0, 1, 2, 3, 4, 5, 6 and 7

RESTRICTIONS: To be used in Real-Time Only. Clear with Computer Systems Lead Personnel before using.

NAME: SYMLKW (Symbol Look-Up Wait I/O)

TYPE: Subroutine

DESCRIPTION: Assembly Language Callable "WAIT I/O"
Symbol Look-Up Routine

CALLING CONVENTIONS

FORTRAN: None

ASSEMBLY: On Entry: R6/R7 = ASCII Symbol Name
R3 = 24 Word User Buffer

BL SYMLKW

On Exit: User Buffer Filled with Symbol
Data as described in RTM Reference
Manual, Figure 16-1, with the
exception that Word 24 = Absolute
Address of Symbol (If Found or 0
If Not Found)

TIME: N/A

ACCURACY:

REGISTERS DESTROYED: 0, 1, 3, 4, 5, 6, and 7

RESTRICTIONS: Non-Real Time Usage Only (CPU 1 Only)

NAME: ZTIME (System Time)

TYPE: Subroutine

DESCRIPTION: Assembly Language Callable Routine to
Fetch RTM System Time

CALLING CONVENTIONS

FORTRAN: BL ZTIME

On Exit: R7 (BYTE 1) = Hours (0-23)

(BYTE 2) = Minutes (0-59)

(BYTE 3) = Seconds (0-59)

(BYTE 4) = Interrupts (0-60)

TIME: 16.7 μ sec

ACCURACY:

REGISTERS DESTROYED: \emptyset , 7

RESTRICTIONS: CPU 1 Only