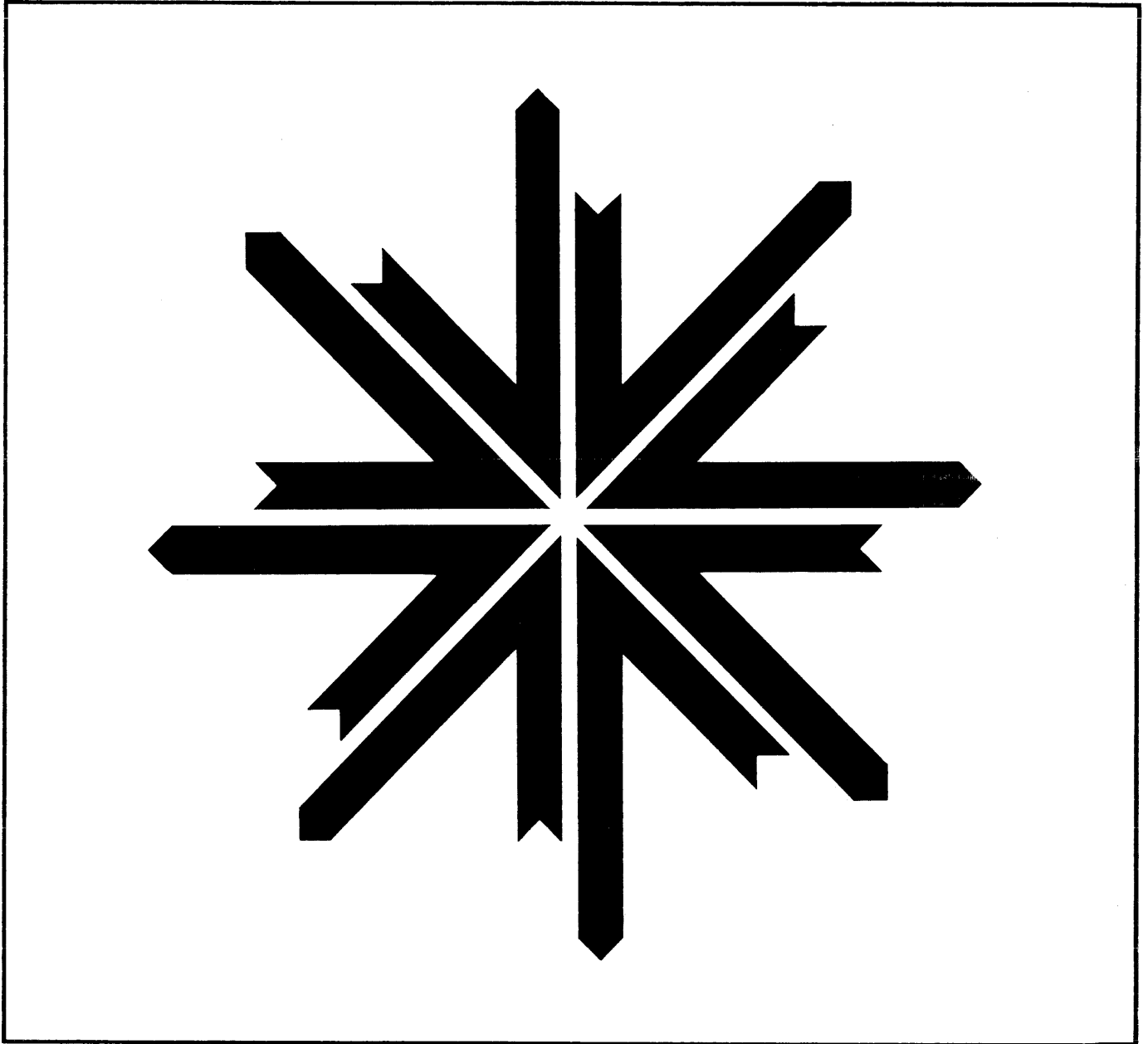


CYBERNET[®] SERVICES



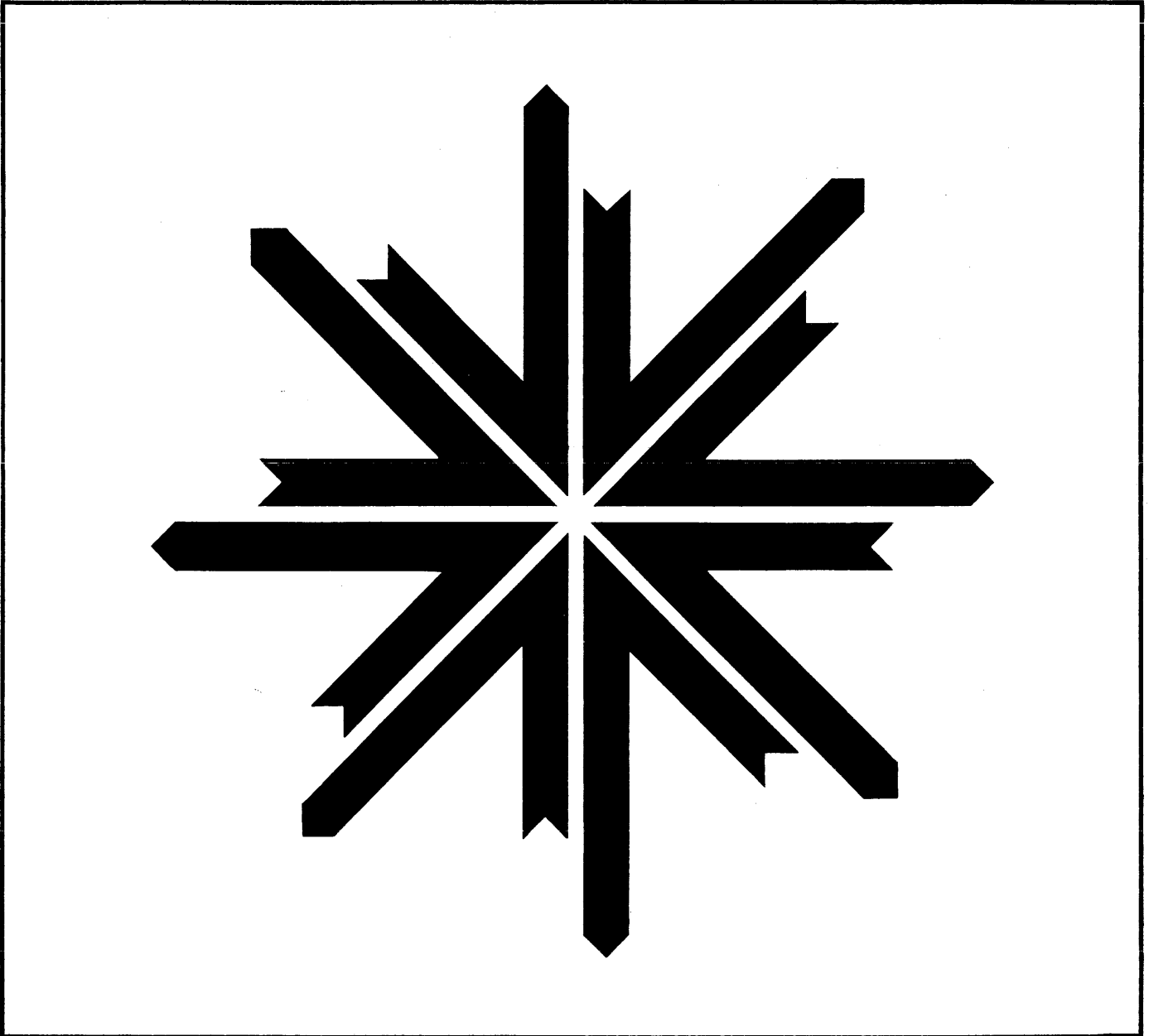
CYBERNET INTERACTIVE SERVICE

Time-Sharing Usage

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CYBERNET INTERACTIVE SERVICE

Time-Sharing Usage

PREFACE

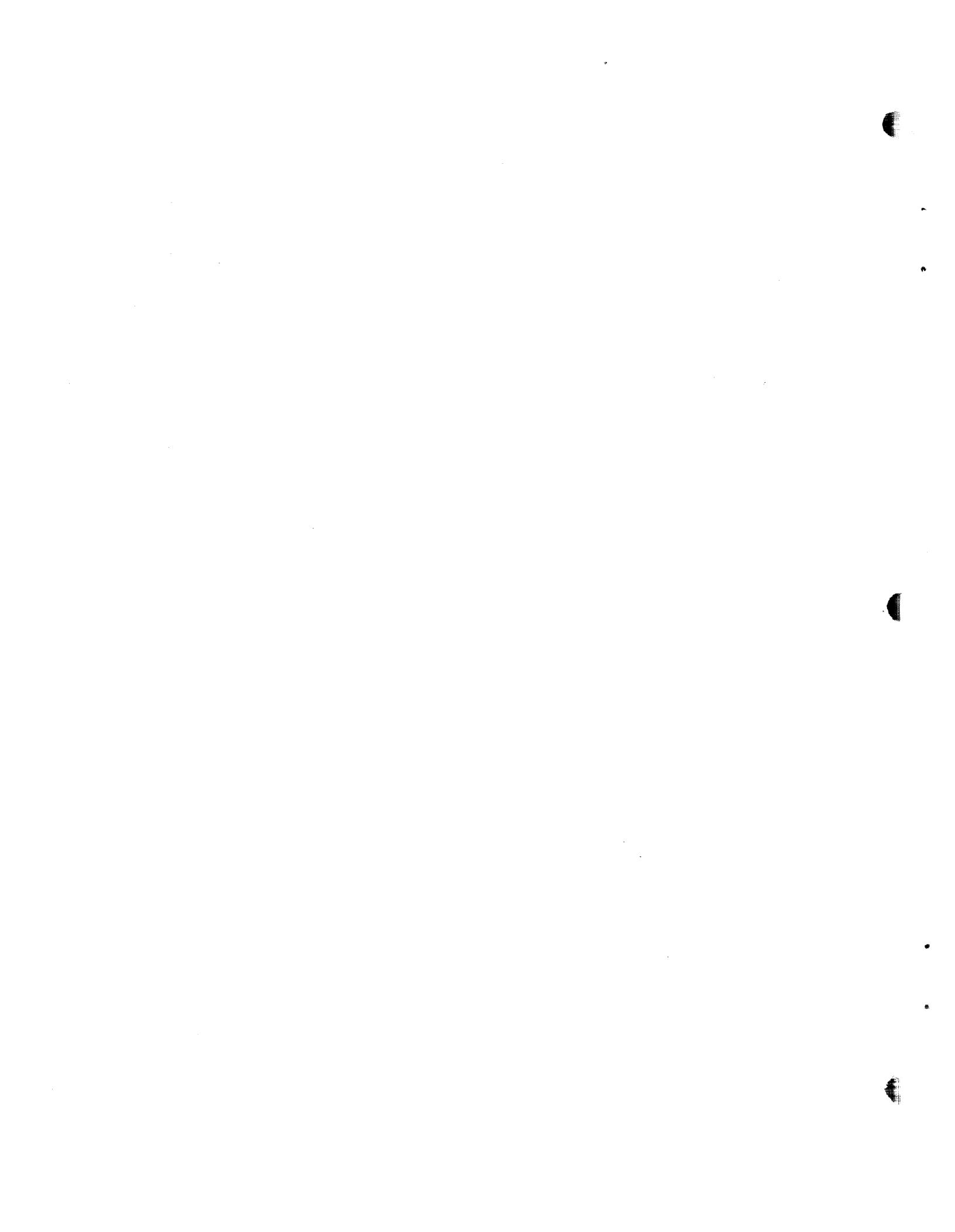
Developed by Control Data Corporation, the KRONOS[®] operating system is employed by CYBERNET[®] Service to provide interactive (conversational) time-sharing and remote batch processing. Accordingly, CYBERNET Service offers KRONOS capabilities on CDC[®] 6400 computer systems maintained in its nationwide data processing network.

While other manuals deal with batch processing and KRONOS subsystems, this manual focuses on KRONOS interactive time-sharing as available through the CYBERNET network. In addition, this manual concentrates on reference information as opposed to presenting instructional material for beginning users. (For instructional text, see the CYBERNET Interactive Service Time-Sharing Tutorial, Pub. No. 86615800.)

Please note that this service is intended for use only as described in this document. Control Data cannot be responsible for the proper functioning of undescribed features or undefined parameters.

The following manuals contain additional information that pertains to KRONOS processing.

<u>Manual</u>	<u>Publication Number</u>
CYBERNET Interactive Service Project Control Guide	76073200
CYBERNET Interactive Service Time-Sharing Tutorial	86615800
CYBERNET/KRONOS 2.1 BASIC Reference Manual	84001900
CYBERNET/KRONOS 2.1 Compiler Subroutine and Function Supplement	84002000
CYBERNET/KRONOS 2.1 Library Programs	86605900
CYBERNET/KRONOS 2.1 Time-Sharing FORTRAN Reference Manual	84001700
KRONOS 2.1 Reference Manual, Volume 1	60407000
KRONOS 2.1 Text Editor Reference Manual	60408200
Library of Mathematical Subprograms User Information Manual	86614900
ALGOL 3 Reference Manual	60329000
APL*CYBER Reference Manual	19880400
COBOL 4 Reference Manual	60384100
COMPASS 3 Reference Manual	60360900
CYBERLINK Interchange Reference Manual	60373300
FORTRAN 2.3 Reference Manual	60174900
FORTRAN Extended 4 Reference Manual	60305600
FORTRAN Extended Debug User's Guide	60329400
MODIFY File Editing System Reference Manual	60281700
Record Manager User's Guide	60359600
SORT/MERGE Reference Manual	60343900
UPDATE Reference Manual	60342500
XEDIT User Information Manual	76071000



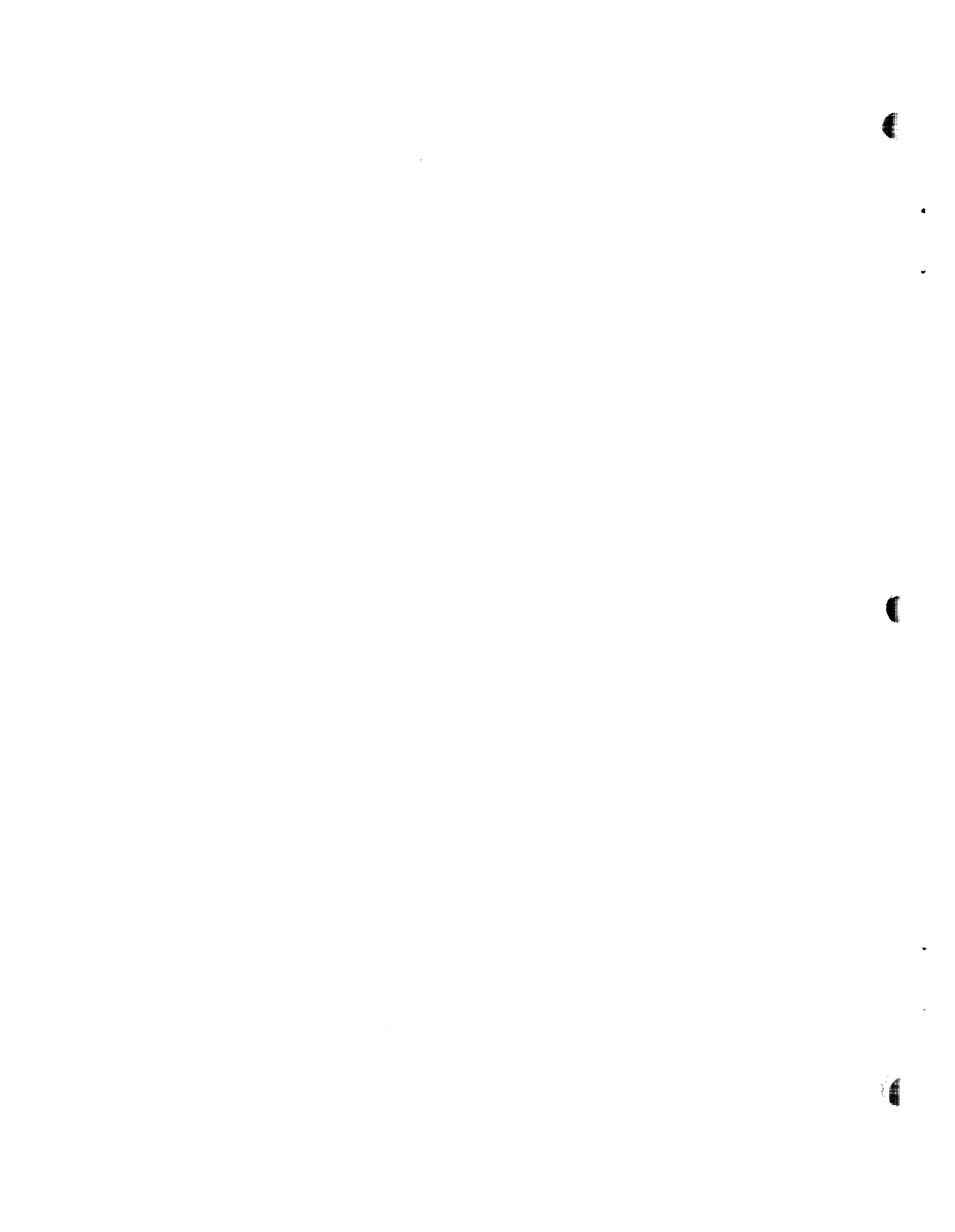
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INTRODUCTION

1

The KRONOS Time-Sharing System provides a user with general purpose or specialized time-sharing capabilities. It can be used from any location simply by dialing the computer's telephone number.

Since KRONOS is capable of serving a large number of users simultaneously, the cost of using the system is only a fraction of that of conventional data processing systems. This is combined with the speed and convenience of a conversational system.

Although a large number of users may be accessing KRONOS at the same time, the sophisticated software that controls the system assures the complete separation of each activity. Thus, each user may conceptually imagine that he is the only user of the system.

To further enhance the convenience of programming, the KRONOS system maintains control of all information (files) created by its users. Prior to creating a file, it is named and may subsequently be requested by that name at any time.

The KRONOS system is inherently secure. It assumes that any file created belongs exclusively to the person creating it and will deny any other user's request to access it. However, a user can also specify that a file be made available to other users.

In order to use the system, it is necessary to know its telephone number and be able to supply identification consisting of a user number and optionally, a password, charge number, and project number. After dialing the appropriate telephone number and making connection with the computer, the system requests the user identification. In some cases, the terminal being used may also require identification. If the identification is legitimate, access to the KRONOS system occurs immediately.

In summary, the KRONOS system is a powerful, sophisticated time-sharing system which can satisfy a wide spectrum of computational needs of its users. Its conversational capabilities permit its users to debug their programs much faster than with other data processing systems. Its peripheral mass storage and advanced file maintenance techniques permit vast amounts of information to be stored at high speeds. The fact that the system can be used from terminals in remote locations creates an environment in which many users can be performing work in the privacy of their own offices, without the inconvenience of traveling to the computer site.

TERMINALS

All communication with the computer can take place via a remote terminal. Programs or data are sent to the computer according to specific rules or commands. The computer responds by typing its answers on the terminal. If the user attempts to execute an incorrect command, the computer rejects the command and prints the reason for its rejection.

Two types of terminals may be used to communicate with KRONOS.

- ASCII code compatible terminals (such as Teletype® models 33, 35, 37, and 38, Memorex 1240, CDC 713, etc.)
- Correspondence code terminals (such as Novar 5-41, Datel 30, IBM 2741, etc.)

If a correspondence code terminal is to be used, KRONOS requires that the communications system equipment be modified to accommodate this type of terminal. In addition, modification is also required if transmission speeds greater than ten characters per second are required.

Most time-sharing operations can be performed using either type of terminal. Differences in operation are described, when applicable, throughout this manual. A summary of these differences is described in Table B-1 of appendix B.

SUBSYSTEMS

After identifying himself to the system, the user can specify a subsystem to be used. The available subsystems are:

- BASIC An elementary programming language used for scientific applications. This easily learned language is quickly adaptable to the needs of engineers, businessmen, educators, and other fields. It requires neither computer background nor training in higher mathematics.
- BATCH Provides the user with a batch control card capability from the terminal. It enables a user to type control card images at his terminal that would normally have to be entered from a card reader at the central site or from a remote batch environment.
- EXECUTE Allows a user to execute a previously compiled program. Since a majority of the time spent on a job is for compilation, this subsystem provides an efficient means to run a frequently used program without having to recompile it each time.
- FORTRAN Translates mathematical language into machine language to solve mathematical and engineering problems. The time-sharing FORTRAN subsystem provides a convenient language for expressing mathematical and scientific problems and a convenient method for data input and output.
- NULL Allows the user to perform file manipulations and other time-sharing operations without subsystem association.

CONVENTIONS

Throughout this manual, the following conventions are used.

- (CR) denotes the RETURN key on the terminal keyboard. Each line of time-sharing terminal input must be followed by a (CR). The system responds by performing a carriage return and line feed operation (positions carriage to first character position on the next line).
- The word system refers to the KRONOS Operating System which provides the interface between KRONOS and the user's program.
- The vertical spacing in examples does not necessarily coincide with the spacing that will appear on the user's terminal.

It is recommended that a new user refer to the glossary to become familiar with terms used in this manual and other KRONOS manuals.



This section is intended primarily for users unfamiliar with the KRONOS Time-Sharing System. It is designed as a guide to be used for the first session at a time-sharing terminal. Included are instructions necessary to gain access to the system (log-in), enter and run a simple program in the BASIC language, and finally, leave the system (log-off). The user need not be concerned about damaging the system by making incorrect entries or other mistakes at the terminal. This type of error will merely be detected by the system, which in turn will issue a routine error message to the user's terminal (probably ILLEGAL COMMAND). In general the user is permitted as many attempts as are necessary to make a correct entry. However, this is not true for the log-in procedure. If a user fails to log-in properly four times in succession, the terminal is automatically disconnected. If this happens, the user should recheck the assigned family name, user number, and password, and then start over.

Most users will access the KRONOS system through Control Data's Data Services Network of remote communications concentrators. However, some users, those located in the same city as the KRONOS site, will be tied into the system directly. In a number of instances, this manual distinguishes network users from non-network users with respect to particular messages that will be received, or additional commands to be employed.

LOG-IN PROCEDURE

1. Check to ensure that the following switches on the terminal are set to the correct position. Do not be alarmed if one or more of the switches listed does not exist on the terminal to be used. If the terminal has been determined acceptable for KRONOS time-sharing operation, its use should correspond to that described in this manual.
 - Full-duplex/half-duplex (FDX/HDX) switch - For network users, this switch is set to the half-duplex position. Full-duplex operation is not supported for network users. In the full-duplex position characters entered from the terminal are not printed.
 - Even parity/odd parity switch - If an ASCII code terminal is being used, this switch must be set to even parity. Odd parity must be selected for correspondence code terminals.
 - Baud rate switch - This switch determines the speed at which the terminal transmits and receives information. There is only one correct position when the terminal is connected to KRONOS. However, this is a system option and is dependent upon the system equipment being used. If you do not know the correct setting, see your CDC representative.
2. Dial the KRONOS computer site. If the procedure is unfamiliar, refer to Appendix B for complete instructions. When the connecting sequence is complete, KRONOS initiates the log-in sequence in the following manner. For 10 and 30 cps ASCII terminals a double slash (//) is typed out. Nothing is typed out for 14.8 cps correspondence code terminals.

3. Identify your terminal to KRONOS as described below.

- 10 or 30 cps standard ASCII terminals:

Perform a carriage return

- 10 or 30 cps APL ASCII terminals:

Type A and then perform a carriage return

- 14.8 cps correspondence code terminals with standard print:

Perform a carriage return

- 14.8 cps correspondence code terminals with APL print:

Type A and then perform a carriage return

The system will then respond by typing out the following:

```
NET mmmmm           (This line transmitted to network users only)
PLEASE SIGN ON--
```

where:

The NET line defines the network address of the port the user has dialed into. This may be referenced in the case of sign on problems.

4. In response to the sign on request the user should enter only the two-character family name that has been assigned to his or her family of permanent files and queues.

For example:

```
PLEASE SIGN ON--KC
```

Once the user enters a valid family name, the communications network routes the access request to the appropriate central KRONOS system. The KRONOS system indicates that access has been established by transmitting the following greeting message:

```
yy/mm/dd. hh.mm.ss.
center serial number KRONOS version
```

where:

yy/mm/dd. hh.mm.ss. = date and time when communication is established with the central system

center = name of the CYBERNET center being accessed

serial number = serial number of the central-site computer system

version = version number that identifies what version of KRONOS is being employed at the CYBERNET center in question

5. After sending the greeting message, KRONOS then requests that the user supply a user number by transmitting:

USER NUMBER:

Enter your assigned user number on the current line.

For example:

USERNUM: USER123 (CR)

The system responds by printing:

PASSWORD
■■■■■■■■■■

6. Enter your password in the blacked-out area.

For example:

A B C D E F G

The system responds by printing either:

TERMINAL: nnn,iii
RECOVER/CHARGE:

or

TERMINAL: nnn,iii
RECOVER/SYSTEM:

where:

nnn	Terminal number that the system uses as part of the unique identifier for each active user
iii	Identifier that describes the type of terminal as follows:
	TTY ASCII code terminal with standard print
	MEMAPL Memorex 1240 (ASCII code) terminal with APL print
	CORAPL Correspondence code terminal with APL print
	COR Correspondence code terminal with standard print
	713 CDC 713 Display Terminal
	BLKEDIT Block transmission terminal with full display screen editing capability (available only on select terminals such as the Hazeltine 2000 terminal)

7. Perform step a or b depending upon which system response was printed in step 6.
- a. If the RECOVER/SYSTEM: response was printed, enter the subsystem to be used on the same line (BASIC for this session).

For example:

BASIC (CR)

The system responds by printing:

OLD, NEW, OR LIB FILE:

- b. If the RECOVER/CHARGE: response was printed, type CHARGE, followed by your assigned charge number and project number on the same line.

For example:

CHARGE, chargeno, projectno (CR)

The system responds by printing:

READY.

Then enter the subsystem to be used (BASIC for this session).

For example:

BASIC (CR)

The system responds by printing:

OLD, NEW, OR LIB FILE:

8. Enter the appropriate file status on the same line (NEW for this session).

For example:

NEW (CR)

The system responds by printing:

FILE NAME:

9. Enter the name of the file on the same line (PRIME for this session).

For example:

PRIME (CR)

The system responds by printing:

READY.

Up to this point the output at the terminal has the following form.

```
// ← (Only on 10 and 30 cps ASCII terminals)
NET mnnnn ← (Only on network ports)
PLEASE SIGN ON--KC
yy/mm/dd. hh.mm.ss.
EASTERN CYBERNET CENTER SN166 KRONOS 2.1
USER NUMBER: USER123
PASSWORD
A|B|C|D|E|F|G ← (The password cannot be seen and is shown in this
TERMINAL: nmm, iii manner solely for purposes of illustration.)
RECOVER/SYSTEM: BASIC
OLD, NEW, OR LIB FILE: NEW
FILE NAME: PRIME
READY.
```

PROGRAM ENTRY AND EXECUTION

1. Now enter the BASIC program PRIME. Each program statement is followed by a carriage return.

```
10 PRINT "THIS IS A LISTING OF TEN PRIME NUMBERS"
11 PRINT
20 PRINT "WHICH PRIME          THE PRIME NUMBER"
30 LET N=0
40 LET V=0
45 FOR A=1 TO 10
50 LET V=V+1
60 LET Y=INT(V/2+.5)
70 FOR X=2 TO Y
80 LET Z=V/X
90 LET W=INT(Z)
100 IF Z=W THEN 50
110 NEXT X
120 LET N=N+1
140 PRINT"      ";N,"          ";V
160 NEXT A
170 END
```

2. The program is now ready to be executed. Type:

RUN (CR)

The system returns the following output:

yy/mm/dd. hh.mm.ss.

PROGRAM PRIME

THIS IS A LISTING OF TEN PRIME NUMBERS

WHICH PRIME	THE PRIME NUMBER
1	1
2	2
3	3
4	5
5	7
6	11
7	13
8	17
9	19
10	23

3. This program prints the first ten prime numbers. After the program has completed execution, the system replies:

SS s.sss SECS.
RUN COMPLETE.

where:

s.sss Amount of system second time required to execute the program. NOTE: This message will not be printed if the job required less than .010 system seconds for execution.

LOG-OFF PROCEDURE

To leave the system, type:

BYE (CR)

This command causes the following information to be printed, then logs you off the system by disconnecting the terminal.

USER123 LOG OFF. hh.mm.ss
USER123 SS s.sss SEC.

where:

s.sss Total system seconds used since log-in.

With the exception of some central memory tables, all data in the KRONOS system is considered either a file or a part of a file. This section describes the mass storage file organization under KRONOS and explains the fundamentals of file processing. Refer to the KRONOS Reference Manual for detailed information concerning the KRONOS file structure.

FILE STRUCTURE

A file is the largest collection of information addressable by name (one to seven characters), and begins with the beginning-of-information (BOI), before which no data exists. A file consists of one or more logical records of information. A logical record is a group of related words or characters, of fixed or variable length, which is independent of its physical environment. Thus, a logical record on punched cards would contain the same information as its counterpart on mass storage.

The physical record unit (PRU) is the smallest division of data on a device. A PRU on all mass storage devices in the KRONOS system consists of 640 six-bit characters. The logical record is composed of one or more PRUs.

The end of a logical record is the end-of-record (EOR). The end of a file is the end-of-information (EOI). The system automatically writes an EOI as the last physical item of information on all files. However, the user may have the additional capability to write an end-of-file mark (EOF) to signify the end of a file. This capability exists in the FORTRAN subsystem and in other languages available under the BATCH subsystem (COMPASS, COBOL, etc.). Therefore, due to the EOI concept, a file may actually be a multifile file. For example:

(BOI)...data...(EOR)...data...(EOR)(EOF)...data...(EOR)(EOF)(EOI)

A typical file is illustrated by the following example.

One line of an invoice may form an item, a complete invoice may form a record, a set of such records may form a file, and the collection of invoice files may form a multifile file.

To have a file positioned at the BOI means that a subsequent read operation will read the first logical record. A write operation writes data on the first PRU and terminates with an EOR and EOI following the logical record. A file positioned at EOR has the following record, EOF, or EOI read on a subsequent read operation. A subsequent write operation on the file adds data to a new physical record following the current EOR or EOF. A file positioned at EOI is positioned at the last physical record of the file. Any subsequent read operation causes the EOI to be read. No data is transmitted. A write operation writes over the existing EOI and adds a new logical record to the file followed by an EOR and EOI.

The following examples illustrate possible positions within a file.

```
File 1  ...data...(EOR)(EOF)(EOI)
        [1]           [2] [3] [4]
File 2  ...data...(EOR)...data...(EOR)(EOF)...
        [1]                               [2] [3]
File 3  ...data...(EOR)(EOI)
        [1]           [2] [4]
```

- [1] File positioned at BOI
- [2] File positioned at EOR
- [3] File positioned at EOF
- [4] File positioned at EOI

WORKING FILES

Generally, a working file is either a new file, created by the user, or a copy of a file that already exists in the system (indirect access permanent file†). All working files are temporary in nature and can exist no longer than the user is logged into the system. Working files may be created, accessed, and released at the discretion of the user while he is logged into the system but they are automatically released when he logs off the system.

Working files may also be referred to as local files. The parameter lfn on most time-sharing job commands and permanent file commands (described in sections 4 and 5) signifies a local file name. Therefore, throughout this manual, the terms are synonymous.

One type of working file, the primary file, has special significance in certain time-sharing commands. A primary file is obtained with the OLD or LIBRARY command which retrieves a copy of an indirect access permanent file. In addition, a primary file is created with the NEW command. There is only one primary file active or available to the user at any given time. For example, the command

```
OLD, LFN1
```

retrieves a copy of indirect access permanent file LFN1 from permanent file storage for use as the primary file. If the command

```
OLD, LFN2
```

is entered, a copy of indirect access permanent file LFN2 is retrieved for use as the primary file, and the current primary file (LFN1) is released. To access LFN1 again, the user must enter the OLD command or enter:

```
GET, LFN1
```

If this command is used, a copy of permanent file LFN1 is retrieved for use as a working file and the current primary file (LFN2) remains the same.

†Refer to section 5 for complete information concerning permanent files.

Most operations performed on files by time-sharing terminal commands are performed using the primary file, unless another working file is specified in a command parameter. For example, the command

`SAVE`

is used to retain the primary file in the permanent file system. However, the command

`SAVE,ABC`

is used to retain file ABC in the permanent file system. File ABC could be either the primary file or another working file.

There is a close association between the primary file and the subsystem in use when the primary file is saved. Unless the NULL subsystem is active when the primary file is saved, an internal indicator called the subsystem flag is set to indicate which subsystem is being used. That subsystem becomes associated with the permanent file and is automatically selected each time the file is retrieved using the OLD command. For example, if a user currently operating under the BASIC subsystem issues the command

`SAVE,ABC`

where ABC is the current primary file name, the BASIC subsystem flag will be associated with the resulting permanent file ABC. If at a later date the user is operating under another subsystem and enters the command

`OLD,ABC`

the current primary file is released, the BASIC subsystem is selected automatically, and file ABC becomes the new primary file. To save the primary file without a subsystem association, the user must enter the NULL subsystem before issuing the SAVE command. Retrieving a file saved while under the NULL subsystem does not affect the subsystem currently being used. Furthermore, the subsystem flag is set only when saving the primary file since this is the only working file that has a subsystem associated with it. If the permanent file named in the command to select a new primary file (OLD or LIBRARY) does not have a subsystem associated with it, the subsystem currently being used remains in effect.

Following any operation on a primary file, the file is automatically rewound (positioned at BOI). However, the user is responsible for the position of all other working files because they are not automatically rewound following each operation. The REWIND command from a time-sharing terminal, the REWIND statement in FORTRAN, or the RESTORE statement in BASIC can be used to position a file to the BOI.

Information (program statements, text, or data) entered from the terminal keyboard is normally stored in the primary file. However, the user can also enter source code into any working file, including the primary file, or create new working files using the Text Editor. Refer to the Text Editor (EDIT) Reference Manual for additional information.

FILE SORTING

Each line of information entered by the user must begin with a line number unless it is entered in text mode. A space must appear between the number and the information which follows. Line numbers for FORTRAN Extended or BASIC programs cannot be more than five digits. All other information can have line numbers up to ten digits. Leading zeros on line numbers are permissible but are not required (00120 and 120 are interchangeable). Line numbers with leading zeros can be intermixed with line numbers containing no leading zeros. Line numbers can be entered manually or may be generated automatically by the system. This is accomplished by entering the AUTO command (refer to description in section 4). Note that the line numbers generated by the AUTO command consist of only five digits.

† Refer to the TEXT command in section 4 for information concerning text mode.

When the user is not in text mode, entering numbered lines of information sets an internal indicator called the sort flag. When the sort flag is set, the primary file is sorted automatically whenever the LIST, LNH, RUN, REPLACE, RNH, LENGTH, EDIT, SAVE, or SUBMIT command is entered. Sorting of the file places the statement in order according to the first five digits of the line number. If it is desired to sort the file on more than the first five digits, the number of digits can be specified using the SORT, lfn command (NC parameter). Refer to description of this command in section 4.

When entering information from the terminal, the user enters the line number and the statement. After the carriage return (**CR**) key is pressed, the text is entered into an area in core. Periodically, when this area (16 decimal central memory words) is filled, the text is written to the user's primary file on mass storage as a new logical record. When a sort is performed, these records are rewritten as one logical record. Thus, the entire input is stored as one logical record.

If the message

FILE TOO LONG TO SORT.

is returned to the user, the file is too long to be sorted automatically by the system. The user must then enter the SORT, lfn command before proceeding.

However, if the message

FILE NOT SORTED.

is returned to the user, the system has attempted to sort the file but discovered that one or more lines begin with a nonnumeric character. Thus, a sort was not performed and the sort flag was turned off. The user may enter the SORT, lfn command for more informative diagnostics.

If the user wishes to inhibit automatic sorting of the primary file, he may enter the NOSORT command. This command clears the sort flag and should be entered only when the user desires that the primary file not be sorted and packed into one logical record. The sort flag is reset when KRONOS receives the first numbered line of source code following the NOSORT command.

The following example illustrates the effect of the NOSORT command. The user selects the proper subsystem and obtains a copy of permanent file A with the command sequence:

FORTRAN, OLD, A

It should be noted that if file A had a subsystem flag other than FORTRAN or NULL associated with it, that subsystem would be selected automatically even though the user specified the FORTRAN subsystem. To ensure that the correct subsystem and file have been selected, the user enters the command:

STATUS

The system prints the following status report.

```
TERMINAL 42, TTY ← Identifies the terminal being used
SYSTEM - FORTRAN ← Proper subsystem was selected
FILE NAME: A ← File A is the new primary file
STATUS - IDLE
```

The user then requests a listing of the file with the command:

LIST

The system prints the following copy of the file.

```
73/01/10.    16.07.14.
PROGRAM      A
00100 PROGRAM TEST (OUTPUT)
00110 DO 1   J=1, 10
00120 PRINT,J
00130 1 CONTINUE
00140 END
READY.
```

The user then enters the following changes:

```
00120 K=J*J
00130 PRINT,K
00140 1 CONTINUE
00150 END
```

and enters the commands:

```
NOSORT
READY.
```

```
LIST,R
```

The system lists the unsorted file indicating the end of each logical record.

```
73/01/10.    16.12.23.
PROGRAM      A
00100 PROGRAM TEST (OUTPUT)
00110 DO 1   J=1, 10
00120 PRINT,J
00130 1 CONTINUE
00140 END
--EOR--
00120 K=J*J
00130 PRINT,K
00140 1 CONTINUE
00150 END
--EOR--
READY.
```

If the user had requested a listing without entering the NOSORT command, the following output would have been provided.

```
00100 PROGRAM TEST (OUTPUT)
00110 DO 1   J=1, 10
00120 K=J*J
00130 PRINT,K
00140 1 CONTINUE
00150 END
```

If the user wishes to inhibit file sorting, but desires that the file be packed into one logical record, he may enter the following command.

```
PACK
```

If the user then wishes to perform text editing on the packed file, he can call the Text Editor with the EDIT command (refer to the description of the EDIT command in section 4).

WORKING FILE CONTROL

As mentioned previously, the OLD, NEW and LIBRARY commands change the status of files by exchanging the current primary file for another. When the OLD command is entered, the primary file is exchange for a copy of an indirect access permanent file from the permanent file system. When the NEW command is entered, a new primary file is created which the user fills from the terminal. The LIBRARY command replaces the current primary file with a copy of an indirect access permanent file saved under the special user number LIBRARY.

It is important to note that normally, when the current primary file is released (by entry of the OLD, NEW, or LIBRARY command), all other working files are also released when the next command is entered, unless that command is NODROP. The current working files..(with the exception of the primary file) are retained if the next command entered is NODROP.

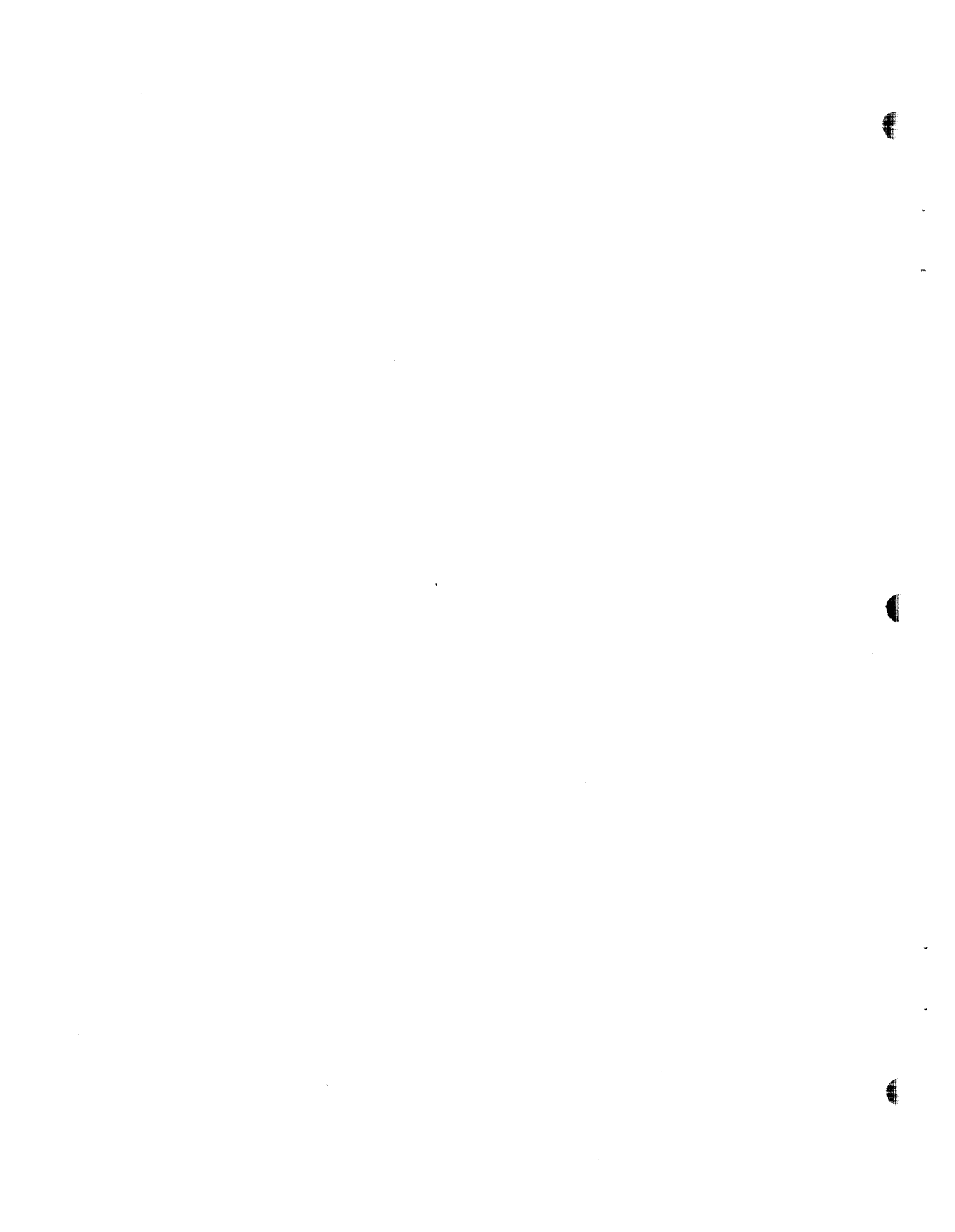
The following is a list of sample commands and their effect on files. The example assumes that there is no subsystem association with any file retrieved using the OLD command. Therefore, the subsystem to be used must be specified, if other than the current subsystem.

<u>Commands</u>	<u>Files Present at Completion of Command</u>	
	<u>Primary</u>	<u>Other Working Files</u>
BASIC, OLD, A	A	
GET, B	A	B
GET, C	A	B, C
GET, D	A	B, C, D
FORTRAN, OLD, A1	A1	B, C, D
RUN (program A1 creates TAPE1)	A1	
.		
RUN COMPLETE. (system response)	A1	TAPE1
.		
GET, B1	A1	TAPE1, B1
GET, C1	A1	TAPE1, B1, C1
SAVE, TAPE1	A1	TAPE1, B1, C1
FORTRAN, OLD, A2	A2	TAPE1, B1, C1
NODROP	A2	TAPE1, B1, C1
RUN (program A2 creates TAPE2)	A2	TAPE1, B1, C1
.		
RUN COMPLETE. (system response)	A2	TAPE1, TAPE2, B1, C1

Other commands that change the status of working files are:

CLEAR	Releases all working files. Note that only the contents of the current primary file is released; the primary file name is retained. If no primary file is currently specified, a new primary file name is requested.
LOGIN	Releases all working files
HELLO	Releases all working files
GOODBYE	Releases all working files
BYE	Releases all working files

Refer to section 4 for a complete description of these commands.



After the user has successfully logged into the system, he can enter the commands necessary to process his job. There are four general categories of commands available to the user.

- Terminal control commands
- Subsystem selection commands
- Job processing commands
- Permanent file commands

With the exception of permanent file commands, each command category is described in this section. Permanent file commands are described in section 5.

COMMAND PROCESSING

The minimum number of characters required to specify a command depends upon the specific command and the subsystem currently being used. A minimum of three characters are checked when a command is entered in all subsystems except the BATCH subsystem. In the BATCH subsystem, commands cannot be abbreviated. If more than the minimum number of characters are entered, the system checks the number given, up to a maximum of seven characters.

For example, if a user is operating under the BASIC subsystem and wishes to change to FORTRAN, the following are legal and illegal commands for entering FORTRAN.

<u>Legal Forms</u>	<u>Illegal Forms</u>
FOR	F
FORT	FO
FORTR	FORx (where x is any alphanumeric character except T)
FORTRA	
FORTRAN	

However, if the user is in the BATCH subsystem and wishes to change to any other subsystem, the name of that subsystem must be entered without abbreviation.

In general, KRONOS processes each command by checking from one to seven of the characters entered. If the user does not enter a sufficient number of characters to make the command unique, the system responds

COMMAND NOT UNIQUE.

and the user must then reenter the command using a sufficient number of characters to make it unique. This only occurs with commands in which several characters are identical, such as HELP and HELLO.

If the command entered is not a valid command or has been misspelled, the message

ILLEGAL COMMAND.

is returned. If a user discovers an error in a command entry or other input, prior to performing a carriage return, the user may either delete the entire line or backspace to the point of the error, correct it, and continue processing on the same line.

To delete an entire line on an ASCII code terminal either press the CAN key (CTRL^X)[†] or the BREAK key. On a correspondence code terminal press the ATTN key. The system responds with

DEL

and then positions the carriage to the first character position of the next line.

In order to backspace and correct an error, count the number of characters (including spaces) past the position of the error and press the backspace key an equal number of times. Then correct the error by typing in the proper entry, and continue processing on the same line. On ASCII code terminals backspacing is accomplished by pressing a BACKSPACE key, performing a CTRL^H (simultaneously pressing the CTRL and H keys), or in the case of some CRT terminals, pressing a backarrow key. On correspondence code terminals backspacing is performed with the BACKSPACE key.

If the user attempts to perform an operation for which he is not validated or exceeds his validation limits, the system responds:

ILLEGAL USER ACCESS.

The system maintains validation controls for every user number. Refer to the LIMITS command at the end of this section for a complete description.

Alphabetic characters entered in lowercase are automatically translated to uppercase unless the ASCII command is in effect. The ASCII command inhibits translation from lowercase to uppercase (refer to the description of the ASCII command). Note that all commands may be entered in uppercase or lowercase in either ASCII or non-ASCII mode.

On all commands that require a numeric value, the number is treated as follows:

- If the number contains an eight or nine, decimal base is assumed.
- The base may be specified by a post radix of B or D, that is, 562D is treated as 562 decimal and 562B is treated as 562 octal.
- Default conversion of numbers is normally to base octal although this is a system option.

[†] CTRL^X generates the same character as the CAN or CANCEL key. It is performed by simultaneously pressing the CTRL and X keys.

TERMINAL CONTROL COMMANDS

The terminal control commands allow the user to vary the source and format of information given to and received from the system. These commands, which may be entered at any time after the user has successfully logged in, are described as follows:

ASCII

Specifies that all subsequent characters entered from the terminal be translated into the full ASCII code set. The full ASCII code set consists of 128 characters. The standard KRONOS code set contains only the first 61 of these characters.

KRONOS recognizes all characters of the full ASCII code set except LINE FEED and the ASCII-DEL codes. Input control characters (return, delete, and backspace) are recognized but are not translated. Characters of the standard code set are processed internally as six-bit display code characters. The additional characters which make up the full ASCII code set are processed internally as 12-bit display code characters with an escape code convention. Refer to Appendix B for an explanation of how the system interprets characters in both ASCII and non-ASCII modes.

The ASCII command must be entered if lowercase letters are to be interpreted as such by the system. Normally, all lowercase letters are translated to uppercase. Commands may be entered in uppercase or lowercase in either ASCII or non-ASCII mode.

NOTE: If a correspondence code terminal is being used, the ASCII command must be entered to enable use of the full correspondence code set.

AUTO,mn,ii

Causes KRONOS to generate five-digit line numbers automatically. The mn parameter specifies the beginning line number; ii specifies the increment value added for each succeeding line number. The user can exit from auto mode using either of the following methods.

1. Delete the current line on ASCII code compatible terminals, depending on the particular terminal, either by pressing the BREAK key, the CANCEL key, or performing a CTRL^X (simultaneously pressing the CTRL and X keys). Then enter a new command on the next line. The procedure is the same for correspondence code terminals excepting that users employ the ATTN key.
2. Backspace six character positions and then enter a new command on the same line (six backspaces are required to overwrite the five-digit line number and the blank that follows).

It is also possible to alter the line numbering sequence by deleting or backspacing (steps 1 or 2) and then entering a new beginning line number rather than a new command (leading zeros are permissible but not required). The user should exercise caution when doing this since the AUTO command is still in effect and continues generating line numbers

using the original increment value. Thus, if a line number is generated that already exists in the file, the contents of that line are lost and must be entered again to be retained. Note that it is not possible to alter the increment value unless a new AUTO command is entered.

In the following example of the AUTO command, the user exits the auto mode by pressing the BREAK key and then entering an LNH command (refer to Time-Sharing Job Commands in this section for a description of the LNH command).

```
AUTO
00100 THIS IS A TEST
00110 FOR THE AUTO COMMAND
00120 END
00130 *DEL*
LNH
00100 THIS IS A TEST
00110 FOR THE AUTO COMMAND
00120 END
READY.
```

In the next example the user employs the BREAK key to change the numbering sequence several times.

```
NEW, KL
READY.
AUTO, 10, 10
00010 THIS IS A TEST
00020 FOR THE AUTO COMMAND
00030 *DEL*
00100 TEST
00110 TEST
00120 *DEL*
00200 TEST
00210 END
00220 *DEL*
LNH
00010 THIS IS A TEST
00020 FOR THE AUTO COMMAND
00100 TEST
00110 TEST
00200 TEST
00210 END
READY.
```

FULL

Enters full-duplex mode. Under this mode, each character received by the system is echoed back to the terminal just as it was received. This mode is effective only for terminals which have a full-duplex capability. The system responds:

```
READY.
```

If the half/full duplex switch on the terminal is in the half-duplex position when this command is entered, each subsequent character entered is double printed (initially when it is typed, and again when it is echoed back by the system). Placing this switch in the full-duplex position allows only the character echoed back to the terminal to be printed.

The FULL command is rejected with an ILLEGAL COMMAND message for network ports.

HALF

Clears full-duplex mode (refer to FULL command). Characters received by the system after this command is issued are not echoed back to the terminal. The system responds:

READY.

If the terminal being used has a half/full duplex switch, characters entered at the terminal are not printed when the switch is in the full-duplex position. Only system-generated output appears at the terminal. Placing this switch in the half-duplex position enables keyboard entry to be printed.

The HALF command is rejected with an ILLEGAL COMMAND message for the network ports.

NORMAL

Reverses the effect of the ASCII, AUTO, PARITY, and TAPE commands. KRONOS initially assumes that this command has been entered. Normal mode consists of a 61-character code set where all lowercase letters are converted to uppercase.

PARITY

Specifies that all subsequent output to an ASCII code terminal be transmitted in odd parity, and all output to a correspondence code terminal be transmitted in even parity. KRONOS initially assumes that all information is transmitted in even parity to ASCII code terminals and odd parity to correspondence code terminals.

ROUT,nn

Sets the amount of time required to perform the return function (carriage return and line feed) for an ASCII code terminal. This command is not valid for correspondence code terminals. The nn parameter specifies a character count delay. This is the amount of time required by the system to send nn characters to the terminal, where the value of nn can range from 0 to 30. If zero is specified, a standard delay value is used. The system responds:

READY.

This command is necessary since the length of time required for the return operation varies depending upon the type of terminal being used. For example, if the system is transmitting output to a terminal, a fixed amount of time is allowed for the return function, after which the system sends the next line of output. If the amount of time is not sufficient, characters may be printed during the carriage return function.

The delay is accomplished by sending rubout characters for paper tape operations and null characters for all other input/output operations. The number of characters to be sent is initially set at log-in or recovery time by the system. If a ROUT command is entered, the number of characters specified for the delay remain in effect until termination of the session (log-off), recovery, or until another ROUT command is entered.

TAPE

Permits subsequent information to be read from the paper tape reader at an ASCII code terminal. The system sends an X-ON character to the terminal at the end of each program request for data and after execution of each command. The X-ON character is used to turn on the paper tape reader at the user's terminal. This mode also inhibits the output of header messages from the LIST command and the READY message after the execution of most commands. The user should note that the system ignores carriage return characters entered on an empty input line while in tape mode. Refer to Appendix C for complete information concerning paper tape operations.

TERM,t

Allows the user to redefine the terminal characteristics that were established at log-in. The t parameter specifies the new terminal characteristics as follows:

TTY	ASCII code terminal with standard print
713	CDC 713 Display Terminal
COR	Correspondence code terminal with standard print
CORAPL	Correspondence code terminal with APL print
MEMAPL	Memorex 1240 (ASCII code) terminal with APL print
BLKEDIT	Block transmission terminal with full display screen capability (available only on certain terminals such as the Hazeltine 2000 terminal).

The user can change the print type and then indicate the change by means of the TERM command.

For example, a user operating a Memorex 1240 terminal changes the print type from standard to APL. To notify the system, he enters:

TERM, MEMAPL (CR)

This command may be selected by default. This can be checked by entering the LIMITS command.

TIMEOUT

Changes a "no timeout" terminal to the standard "timeout" status. In standard "timeout" status, the user is automatically logged off after 10 minutes of no action. Standard status is in effect when bit 11 in access word AW is clear. (Refer to the LIMITS command in this section.) When the bit is set, the terminal remains connected until the user logs off. The TIMEOUT command clears this bit for the session in progress.

SUBSYSTEM SELECTION COMMANDS

The following commands are used to select a specific subsystem. The user should always be aware of the subsystem that is currently active. For example, attempting to execute a FORTRAN program while operating under the BASIC subsystem causes meaningless diagnostic messages to be issued. To determine which subsystem is currently active, enter the STATUS command.

When a user enters the SAVE command to retain his primary file in the permanent file system, it is especially important that he is aware of which subsystem is currently active. An internal indicator called the subsystem flag associates the current subsystem with the primary file being saved. Thus, each subsequent request for that file using the OLD command causes the associated subsystem to be selected automatically. To save the primary file with no subsystem association, the user must enter the NULL subsystem before he issues the SAVE command. Note that the subsystem flag has meaning only when saving the primary file. When saving working files other than the primary file, no subsystem association is made.

BASIC, ccc

Selects the BASIC subsystem. The ccc parameter is optional and enables the user to specify an additional command. Although any valid command is permitted (as well as all valid parameters for that command), only one additional command may be specified. The following example illustrates the use of this option.

BASIC, OLD, PRIME

In this example, the user selects the BASIC subsystem and the OLD file PRIME in one command. Note that the file name (PRIME) is a valid parameter with the OLD command.

If ccc is omitted, and no primary file is currently defined, the system responds:

OLD, NEW, OR LIB FILE:[†]

The user may then specify the file type and the file name (separated by a comma) followed by a (CR) . If the file name is omitted in the reply, the system responds:

[†] LIB is an abbreviation of the command LIBRARY. Refer to the description of this command later in this section.

FILE NAME:

The user then specifies the file name followed by a (CR) .

BATCH, nnnnn

Selects the BATCH subsystem. The nnnnn parameter specifies the field length in octal central memory words required for control card images to be entered. If nnnnn is not specified, a default value of 20000B is assumed. The system responds:

\$RFL, nnnnn. (nnnnn is the specified field length)
/

The user may then enter control card images, time-sharing commands, or both for the job. Refer to the KRONOS Reference Manual for information concerning control cards.

It is important to note that the time-sharing commands and control card images entered are not processed as a batch job, as the subsystem name implies. Instead, each control card or command is entered and processed individually. The subsystem is named BATCH because images of control cards, usually referred to as batch control cards, are able to be processed. Refer to section 9 for a complete description of the BATCH subsystem.

ENQUIRE, options

The ENQUIRE command performs one of four functions depending upon the options selected when entering the command. The possible forms of the ENQUIRE command are:

ENQUIRE Requests the current job status. An important feature of this command is that it may be entered during job execution. The system responds by printing:

TERMINAL	nnn, iii
SYSTEM -	(subsystem currently active)
FILE NAME:	(primary file name)
STATUS -	(IDLE, WAIT, or EXECUTE)

where:

nnn	Terminal number
iii	Identifier that describes type of terminal
TTY	ASCII code terminal
COR	Correspondence code terminal
CORAPL	Correspondence code terminal with APL print
MEMAPL	Memorex 1240 (ASCII code) terminal with APL print

ENQUIRE, F Requests the current job status. The system supplies the information described in the preceding format plus the file information supplied with the LENGTH command. Note that this command cannot be entered when the job is in WAIT or EXECUTE status. An example of the ENQUIRE, F command follows.

```
TERMINAL 14, TTY
SYSTEM - FORTRAN
FILE NAME: SECTEST
STATUS - IDLE
```

FILENAM	TYPE	STAT	LENGTH	UNIT
SECTEST	.PT	0051	0.002	KPR.
TAPE2	.LO	0051	0.002	KPR.
SECB	.LO	0051	0.046	KPR.
DATA	.LO	0051	0.002	KPR.

ENQUIRE, T Requests the accumulated system second time for this session. For example:

```
SS 0.046 SECS.
```

ENQUIRE, J=
jobname Requests the status of a remote batch job that was initiated with the SUBMIT command. Remote entry jobs can be submitted from either the time-sharing terminal or from EXPORT/IMPORT. The jobname parameter is the name assigned to the job, by the system, when it is submitted. The possible replies are:

JOB NOT FOUND.

JOB IN INPUT QUEUE.

JOB IN OUTPUT QUEUE.

JOB IN PUNCH QUEUE.

JOB EXECUTING.

JOB IN TIMED/EVENT ROLLOUT

The JOB NOT FOUND. message normally indicates that the job has been processed and no longer exists in the system. However, if the jobname is entered incorrectly (misspelled), this message may also be issued.

The JOB EXECUTING. message indicates that the job is either executing or has been rolled out for a higher priority job.

It is only possible to obtain the status of jobs submitted under the current user number. Refer to section 8 for a complete description of remote job entry.

EXECUTE, ccc

Selects the EXECUTE subsystem. This subsystem is used only to execute a previously compiled (object code) program. The RUN (or RNH) command must be entered to initiate execution. The ccc parameter is optional and enables the user to specify an additional command. Although any valid command is permitted (as well as all valid parameters for that command), only one additional command may be specified. The following example illustrates the use of this option.

EXECUTE, OLD, OBJFILE

In this example, the user selects the EXECUTE subsystem and the OLD file OBJFILE in one command. Note that the file name (OBJFILE) is a valid parameter with the OLD command.

If ccc is omitted and no primary file is currently defined, the system responds:

OLD, NEW, OR LIB FILE:[†]

The user may then specify the file type and the file name (separated by a comma) followed by a (CR) . If the file name is omitted in the reply, the system responds:

FILE NAME:

The user then specifies the file name followed by a (CR) .

NOTE: Source language programs cannot be executed under the EXECUTE subsystem.

The EXECUTE subsystem should be used whenever possible to improve time-sharing efficiency. This can be achieved when certain programs are used frequently. For example, a source code program created under the FORTRAN subsystem must first be compiled before it can be executed. This process is automatic. The user needs only to enter the RUN command.

The program automatically goes through a compilation phase which produces an executable object code (binary) program. The object code program is then executed. From this, it can be seen that retaining the object code program in the permanent file system for later execution under the EXECUTE subsystem provides greater efficiency. This can be accomplished through use of the RUN, B=lfm command. This command causes the object code program to be placed on a working file (lfm) specified by the user. That file is then retained in the permanent file system by entering the command SAVE, lfm.

[†] LIB is an abbreviation of the command LIBRARY. Refer to the description of this command later in this section.

Note that since the file containing the object code is not the primary file, a subsystem flag is not associated with the file when it is saved. In this case, the EXECUTE subsystem will not be selected automatically when the file is requested using the OLD command. The user must ensure that the EXECUTE subsystem has been selected before attempting to execute the program.

To associate the EXECUTE subsystem with the file containing the object code program, enter the following commands.

EXECUTE, NEW, lfn	Selects the EXECUTE subsystem and specifies a new primary file name (lfn)
NODROP	Prevents the working file containing the object code program from being released
SAVE	Retains the primary file in the permanent file system and sets the EXECUTE subsystem flag. The file contains no information at this point.
REPLACE, lfn=pfm	Copies the contents of the working file containing the object code program (lfn) to the permanent file created with the SAVE command (pfm). This command can be entered regardless of the subsystem currently being used. It has no effect on the EXECUTE subsystem flag associated with file pfm.

If this is done, subsequent requests to the file using the OLD command cause the EXECUTE subsystem to be selected. Entering the RUN command initiates execution of the object code program.

FORTRAN, ccc

Selects the FORTRAN subsystem. The ccc parameter is optional and enables the user to specify an additional command. Although any valid command is permitted (as well as all valid parameters for that command), only one additional command may be specified. The following example illustrates the use of this option.

FORTRAN, OLD, DATAGEN

In this example, the user selects the FORTRAN subsystem and the OLD file DATAGEN in one command. Note that the file name (DATAGEN) is a valid parameter with the OLD command.

If ccc is omitted and no primary file is currently defined, the system responds:

OLD, NEW, OR LIB FILE:[†]

[†] LIB is an abbreviation of the command LIBRARY. Refer to the description of this command later in this section.

The user may then specify the file type and file name (separated by a comma) followed by a (CR) . If the file name is omitted in the reply, the system responds:

FILE NAME:

The user then specifies the file name followed by a (CR) .

NULL

Clears the subsystem currently in use. The system responds:

READY.

This command is entered before saving the primary file if the user does not want a specific subsystem flag to be associated with the file. Normally, when a user saves the primary file, an internal indicator called the subsystem flag is set to indicate the subsystem currently in use. That subsystem is automatically selected in each succeeding request for the file using the OLD command. Note that there is no subsystem association when saving working files other than the primary files.

If the user does not specify a subsystem at log-in time, the system assumes NULL by default.

TIME-SHARING JOB COMMANDS

The time-sharing job commands allow the user to perform a variety of job processing or job related operations. These commands may be entered at any time after the log-in procedure is complete.

APL,t,www

Selects the APL (a programming language) interactive interpreter. This command also specifies translation to the full 128-character code set. All characters are recognized although input control characters are not processed. Rather, they are passed to the program as data. The parameters t and www are both optional and are defined as follows:

t	Specifies one of the following terminal types:
TTY	ASCII code terminal with standard print
MEMAPL	Memorex 1240 terminal (ASCII code) with APL print
COR	Correspondence code terminal with standard print
CORAPL	Correspondence code terminal with APL print

www Specifies the workspace to be loaded. If this parameter is omitted, APLLIBS is assumed by default.

Refer to the APL CYBER Reference Manual for complete information concerning the use of APL.

BINARY, ccc

Selects binary input mode. Under control of this command, eight-bit characters entered from the terminal are stored, without translation, in the primary file. Normally, characters entered from the terminal are translated and stored as 6-bit or 12-bit internal display codes (refer to Central Memory Character Equivalents in Appendix B for complete information).

ccc Terminator character; a three digit octal code that corresponds to a character which the user selects to terminate binary input mode. A maximum of 628 characters may be input prior to a terminator character. There are three valid binary mode terminators, their octal codes, and terminal keys are as follows:

<u>Terminator</u>	<u>ASCII Code</u>	<u>Terminal Key</u>
Carriage return (CR)	215	Carriage return
End-of-text (ETX)	003	CONTROL ^C
End-of-transmission (EOT)	204	CONTROL ^D

Four characters (all odd parity) cannot be sent on network ports. The following illustrates the values:

<u>ASCII Character</u>	<u>Odd Parity Line Code in Octal</u>	<u>Display Code (Octal)</u>
ESC	233	7677
US	037	7675
GS	235	7654
ETB	227	7642

BYE

Logs the user off the system and disconnects the terminal. The system responds by printing:

```

usernum LOG OFF.   hh.mm.ss.
usernum  SS       s.sss SEC.

```

where:

```

usernum   User number
hh.mm.ss. Time of day this command was entered
s.sss     Total system second time used since log-in

```

NOTE: The user should make certain that all working files to be retained are made permanent before issuing this command. All working files not saved are released when the BYE command is processed.

CHARGE, chargeno, projectno

This command allows the user to specify a valid charge number and project number to be billed for subsequent terminal operations. Although certain users are required to enter a charge and project number during the log-in sequence, all users may issue the CHARGE command as long as the charge and project numbers entered are valid. This command can be entered at any time during the time-sharing session. Both charge number (chargeno) and project number (projectno) parameters are required. The system responds:

READY.

CLEAR Releases all working files. Only the primary file name is retained (contents of the primary file are released). The system responds:

READY.

All files to be retained must be made permanent before entering this command.

DAYFILE Prints the system's record of the user's time-sharing activity. Each line of output returned to the terminal is in the form

hh.mm.ss. message

where:

hh.mm.ss. Time of day the message was placed in the day-file

An alternate form for this command is:

DAYFILE, lfn

In this instance, the dayfile is written onto a local file (lfn) instead of simply being printed at the user's terminal.

EDIT, lfn Selects the KRONOS Text Editor. The lfn parameter specifies the name of an existing working file to be edited. The lfn parameter may also specify a new working file name. In this case, the new file is constructed using the Text Editor. If the lfn parameter is omitted, the primary file name is assumed. When necessary, the primary file is sorted prior to the initiation of text editing.

All working files consisting of several logical records should be compressed into one logical record before entering this command (refer to PACK command described in this section). If this is not done, the contents of all but the first logical record is lost. For additional information, refer to the Text Editor (EDIT) Reference Manual.

GOODBYE Same as BYE command.

HELLO Logs the current user off the system, as in the BYE command, and re-initializes the log-in sequence. Any working files that are to be retained must be made permanent before the HELLO command is entered. This command allows a new user to log-in without first having to establish communications with the KRONOS system by dialing the computer site.

HELP Allows the time-sharing user to obtain assistance in the use of KRONOS commands. If the user at a terminal is not sure of the format of a command or its use, the HELP command provides an easily accessible on-line description of the KRONOS command set. The system responds by printing:

IF MORE INFORMATION NEEDED, TYPE YES. OTHERWISE,
TYPE THE COMMAND NEEDED.
?

The user then types YES in reply to the request or else enters the command he wishes to have described. A minimum of three characters must be entered if a command is typed. The user must type END after a question mark (?) to terminate the HELP command.

Interrupt (BREAK
or ATTN key)

Interrupts a program that is currently transmitting output to the terminal. The system responds:

INTERRUPTED

The user must press the carriage return key or type P followed by a carriage return to continue. However, if the TAPE command is in effect (tape mode), a carriage return cannot be entered as the first character of a new line. In this case, P followed by a carriage return must be entered to continue. Refer to job suspension in section 7 for additional information. If the user wishes to terminate the interrupted operation, enter the next command or line number, or enter the STOP command.

The BREAK key is used for interrupt on ASCII code terminals and the ATTN key on correspondence code terminals. For complete information concerning the use of special function keys on both ASCII and correspondence terminals, refer to Table B-1 in Appendix B of this manual.

If an interrupt should accidentally disconnect the terminal from the system, the user can log-in again and enter the RECOVER command in response to the RECOVER/SYSTEM: or RECOVER/CHARGE: request. The user then continues processing from the point at which the loss of communication occurred. For more information on recovery procedures, see section 7.

INFO

Produces a listing of current general information about the CYBERNET Center that the user is now accessing. The user initially receives instructions on how to acquire this information on a series of topics. Then, he selects which topics interest him. Typical topics include a list of current KRONOS subsystems and planned changes, a list of recent changes to the overall operating system, information about various compilers (e.g., TSRUN, RUN23), and information about the Center's weekly operating hours.

LENGTH, lfn

Prints the file name, file type, last status, and length of the working file specified by lfn. If the lfn parameter is omitted, the primary file is assumed. In this case, the primary file is sorted before the length is obtained, unless a NOSORT command precedes the LENGTH command (refer to description of NOSORT command in this section).

The system responds:

FILENAM	TYPE	STAT	LENGTH	UNIT
lfn	.tt	xxxx	y.yyy	KPR.

where:

lfn	Local (working) file name
.tt	File type
.PM	Direct access permanent file
.PT	Primary working file
.LO	Any working file that is not the current primary file or a direct access permanent file

The three following file types appear only if the user is in the BATCH subsystem.

.CM	Common file
.LI	Library file
.SY	System file

An * preceding the file type indicates a locked file (user cannot write onto a locked file).

xxxx	Working file status. Refer to KRONOS Reference Manual for description of status codes.
------	--

y.yyy	Length of file in kilo physical record (KPR) units. A KPR is equal to 1000 physical record units (PRUs). A PRU contains 640 six-bit characters.
-------	---

Example:

```
LENGTH, DIRFILE (CR) ← (user enters command)
FILENAME  TYPE  STAT  LENGTH  UNIT
DIRFILE   *PM   0051  0.019  KPR.
```

LIBRARY

Allows a user to access a file that was previously saved in the permanent file system under special user number LIBRARY. The system responds:

FILE NAME:

The user then enters the selected file name. When the file is found, the system replies:

READY.

The file selected becomes the new primary file and all current working files (if any) are released unless the NODROP command immediately follows this command sequence. Special considerations in the use of this command are described at the end of section 5.

LIBRARY, lfn=
pfn/options

This is an optional form of the preceding command. It allows the user to specify the command LIBRARY, the selected file name, and special options on the same line. Refer to the command description in section 5 for information concerning this command format. Special considerations in the use of this command are described separately at the end of section 5.

LIMITS

Provides a listing of the user's current validation limits. Refer to Limits Command at the end of this section for a complete description of this command and a sample listing.

LIST, xxx, R,
F=lfm

Prints the contents of the primary file at the terminal unless the F option is specified. The primary file is automatically sorted before listing unless a NOSORT command precedes this command (refer to description of NOSORT command in this section).

xxx	Line number of the line where listing is to begin. This parameter is optional and may be specified only if the primary file is being listed.
R	End-of-record and end-of-file marks are to be indicated in the listing if present (optional). This lists the primary file from the beginning to the end-of-information unless the xxx parameter is specified.
F=lfm	Lists working file lfm (optional). The file is not sorted before listing. When this parameter is specified, neither the xxx nor the R options can be supplied. The working file specified is listed from the current position to the end-of-information.

The system replies:

```
yy/mm/dd.   hh.mm.ss. } header
PROGRAM nnnnnnn
:
(program lines)
:
READY.
```

The header information printed is:

```
yy/mm/dd.   Current date
hh.mm.ss.   Current time
nnnnnnn     File name
```

LNH, xxx, R,
F=lfm

This is an optional form of the preceding command which lists the file without a header.

LOGIN Same as HELLO command.

NEW Allows the user to create a new primary file. The system responds:

FILE NAME:

The user enters a valid file name. When the system accepts the new file name, it replies:

READY.

The file name specified becomes the new primary file and all current working files are released unless NODROP is the next command entered.

NEW, lfn This is an optional form of the preceding command which allows the user to specify NEW and the file name in one step.

NODROP Prevents the system from releasing current working files when the user issues the OLD, NEW, or LIB command to obtain a new primary file. This command must be entered immediately after the OLD, NEW, or LIB command sequence is complete. The system responds:

READY.

Refer to Working File Control in section 3 for an example of this command.

NOSORT Prevents the system from automatically sorting the primary file. This is done by clearing an internal indicator called the sort flag. Sorting of the primary file is initiated only if the sort flag is set when the LIST, RUN, EDIT, LENGTH, or SUBMIT command is entered. The system responds:

READY.

This command is generally used when making additions and/or modifications to the primary file. When followed by the NOSORT command, the additions and/or modifications create a new logical record in the primary file. Note that the NOSORT command remains in effect only until the next numbered line of source code is entered. This causes the sort flag to be turned on again. Refer to the description of file sorting in section 3 for an example which illustrates the effect of the NOSORT command.

OLD Allows the user to access a file that was previously saved in the permanent file system. The system responds:

FILE NAME:

The user then enters the selected file name. When the file is found, the system replies:

READY.

The selected file becomes the new primary file. If a specific subsystem is associated with the file, it is selected automatically. This occurs only if the file was originally the primary file and was saved while a subsystem other than NULL was active. All working files are released following entry of this command unless the next command entered is NODROP.

OLD, lfn=pfm/
options

This is a special form of the preceding command. It allows the user to specify the command OLD, the file name, and special options on the same line. Refer to the command description in section 5 for information concerning this command format.

PACK, lfn₁,
lfn₂, NR

Compresses (that is, packs) a file consisting of several logical records into one logical record. When the operation is complete, the system responds:

READY.

The PACK command may be entered in one of the four following formats depending upon the options selected.

PACK Packs the primary file into one logical record. When the primary file is packed, it is not sorted automatically by subsequent operations that normally cause the file to be sorted (that is, LIST, RUN, etc.). Automatic sorting resumes when the user enters the next line of source code or the SORT command.

PACK, lfn Rewinds and packs working file lfn into one logical record. File lfn is rewound again after the pack.

PACK, lfn₁,
lfn₂ Rewinds and packs working file lfn₁ into one logical record and then writes the file to lfn₂. If lfn₂ currently exists, lfn₁ is written at the current position of lfn₂. File lfn₂ is rewound after the pack; lfn₁ is not.

PACK, lfn₁,
lfn₂, NR Same as the preceding format, except that the no rewind (NR) parameter inhibits file lfn₁ from being rewound before the pack, unless it is the primary file. The primary file is rewound after all operations.

PASSWOR, oldpswd,
newpswd

Allows validated users to change their password. The user must supply the correct current password (oldpswd) and a four-to-seven-character, alphanumeric, new password (newpswd).

If any part of this command is in error, the system replies:

..... ERROR IN PASSWORD ARGUMENTS.

After the password has been changed, the system replies:

READY.

If the user is not validated to use this command, the system responds:

ILLEGAL CONTROL CARD.

If the new password is less than four characters long, or is identical to the user number, the system will respond with the following error message:

ILLEGAL NEW PASSWORD.

RECOVER Enables the time-sharing terminal user to resume processing after having been accidentally disconnected from the system or when a system malfunction requires that the log-in sequence be reinitiated. Refer to Recovery in section 7 for a complete description and examples of the use of this command.

RENAME, lfn₁=lfn₂ Changes the name of working file lfn₂ to file name lfn₁. If file lfn₁ currently exists, it is released. This command cannot be used to change the name of a permanent file. However, a working file can be renamed and then saved in the permanent file system under the new name.

RESEQ This command enables the user to resequence the line numbers of the primary file. If the current primary file is a text file, line numbers can be added. Statements that reference line numbers are updated when BASIC programs are resequenced. Refer to Resequencing Line Numbers in section 7 for a complete description and examples of the use of this command.

RETURN, lfn Releases working file lfn.

REWIND, lfn Positions working file lfn at the beginning-of-information (BOI). Refer to File Structure in section 3 for additional information.

RUN Compiles and/or initiates execution of the primary file or another working file. The primary file is sorted before being compiled unless a NOSORT command precedes this command (refer to description of NOSORT command in this section). The system responds:

```
yy/mm/dd.   hh.mm.ss.  } header
PROGRAM    nnnnnnn    }
:
(data or error messages)
:
SS          s.sss SECS.
RUN COMPLETE.
```

One or more of the following options may be supplied with the RUN command.

RUN, B=lfm or RUN, C=lfm	Compiles the source program and generates a binary file containing the resultant object code on file lfm. The source program is not executed. File lfm can later be executed under the EXECUTE subsystem by entering the RUN command. File lfm can be retained as a permanent file using the SAVE (or REPLACE command).
RUN, I=lfm	Compiles and/or executes working file lfm (lfm is assumed to be sorted). In the EXECUTE subsystem, no compilation occurs.
RUN, MA=nnmm	Uses nnmm as the octal field length for the current job. [†]
RUN, MI=nnmm	Increments the job's current field length by nnmm octal. Refer to Example 1. [†]
RUN, T, q ₁ , q ₂ , ..., q _n	This command applies only when running a previously compiled (object code) FORTRAN program in the EXECUTE subsystem. It allows the user to rename working files specified in the PROGRAM statement without recompiling the program. The parameters q ₁ through q _n are used to specify new working file names to be used in place of those that currently exist in the PROGRAM statement (the parameters are order-dependent and must correspond to those they replace). Refer to Example 2.

[†]If the user exceeds the maximum field length for which he is validated, the message ILLEGAL USER ACCESS is returned to the terminal.

Example 1:

The following example illustrates the use of the RUN, MI=nnnnn command.

LNH

```
00100 PROGRAM M (INPUT,OUTPUT)
00110 DIMENSION J(17000)
00120 PRINT 4
00130 4 FORMAT (*ENTER TWO NUMBERS*)
00140 READ, A, B
00150 C=A*B
00160 PRINT 5
00170 5 FORMAT (*A X B*)
00180 PRINT, C
00190 END
READY.
```

Causes program to exceed field length (included solely for purposes of illustration)

RUN

```
73/03/01. 16.07.31.
PROGRAM M
```

```
AT LINE NUMBER 00190 MORE STORAGE NEEDED FOR COMPILATION
000001 FORTRAN ERRORS IN M
```

```
SS 0.164 SECS.
```

RUN COMPLETE.

```
RUN, MI=3000
```

Additional field length is requested.

```
73/03/01. 16.08.41.
PROGRAM M
```

```
ENTER TWO NUMBERS
```

```
? 16,23
```

```
A X B
```

```
368.00
```

```
END.
```

```
SS 0.396 SECS.
```

RUN COMPLETE.

Example 2:

The following example illustrates the use of the RUN, T command. Assume a FORTRAN program contains the following PROGRAM statement.

```
PROGRAM TEST (INPUT, OUTPUT, AAA, BBB, TAPE1=AAA, TAPE2=BBB)
```

Normally, to execute a program containing this statement, the user would have to define working file AAA. Working file BBB would result from the execution of the program. However, the user could change the names of working files AAA and BBB without recompiling the program (if the object program exists) by using the RUN, T command under the EXECUTE subsystem. For example:

RUN,T,INPUT,OUTPUT,CCC,DDD

RNH

This is an optional form of the RUN command which allows the user to run the job without a header being printed. The commands are identical in all other respects.

SETTL,nnnn

Sets time limit. This command allows the user to specify a time limit (nnnn octal seconds) for all subsequent operations requiring the central processor. If nnnn is omitted, the system assumes nnnn=100B seconds which is the normal default value at log-in time. The minimum time limit that can be entered is 10B seconds. The maximum time limit is dependent upon the user's validation limits (refer to Limits Command at the end of this section).

This command is useful when debugging a program that is cycling in a loop. It prevents the user from accumulating a large bill for computer usage.

SORT

Sets an internal indicator called the sort flag. Sorting of the primary file takes place when the next LIST, LENGTH, EDIT, SUBMIT, or RUN command is entered. The lines of the primary file are then arranged in order according to the first five digits of the line number, and the file is packed into one logical record.

SORT, lfn,
NC=n

Sorts working file lfn by arranging the statements in order according to the first n digits of the line number (where $1 \leq n \leq 10$). If the NC option is omitted, the sort is performed using the first five digits of the line number. File lfn is also packed into one logical record when the sort is performed. When the sort is complete, file lfn is positioned at end-of-information (EOI) unless it is the primary file which is automatically rewound. This command forces immediate sorting of the specified file and is commonly used to sort the primary file when it is too long to be sorted automatically by the system. Refer to description of File Sorting in section 3 for additional information.

STATUS options

See the ENQUIRE command for a complete description. STATUS may be used in place of ENQUIRE.

STOP

Terminates any program that is currently in execution or waiting for input from the terminal. The system responds:

TERMINATED.

SUBMIT

Allows a validated user to create a batch job deck image and submit it to the local batch queue as a deferred batch job. The user cannot interact with a job submitted for processing using this command. Rather, the job is treated in the same manner as a job submitted from the card reader at the local computer site or from EXPORT/IMPORT. This process is commonly referred to as remote job entry. Refer to section 8 for a complete description and examples of the use of this command. It is recommended that the user become familiar with all information in section 8 before attempting remote job entry.

TEXT

Enter text mode. This command allows keyboard entry of source code (program statements, data, or text) into the primary file without specifying line numbers. Commands entered in text mode are interpreted as text and are not processed by the system. The system responds:

ENTER TEXT MODE.

To terminate text mode from an ASCII code terminal, press the interrupt key (generally labeled INT, INTRPT, or BREAK). If a correspondence code terminal is being used, press the ATTN key. Note that in either case, the carriage must be positioned at the beginning of a new line (empty input line) to be effective. The system responds:

EXIT TEXT MODE.

Since a text file does not normally contain line numbers, and therefore, cannot be sorted (and packed) automatically by the system, a PACK command should be issued after exit from text mode to ensure that the data is in one logical record.

-lfn

Initiates processing of procedure file lfn. This allows the user to process a procedure file and remain interactive with his job.

A procedure file is a source file which contains control card images and/or KRONOS control language (KCL) statements. It has the same structure as the control card record in a normal batch job although the JOB and ACCOUNT control cards required in batch jobs cannot be included.

Optional parameters may also be included in this command. The command format with options is:

-lfn, S=ccc(oldnam₁=newnam₁, oldnam₂=newnam₂, . . . , oldnam_n=newnam_n)

where:

lfn Name of the procedure file to be processed. KRONOS searches for lfn according to the following hierarchy.

1. Check current working files (including primary file).

2. Check user's permanent file catalog for indirect access permanent file. File must not have an associated password.
3. Check system-defined procedure files. This can be a procedure file created by the installation and included as part of the KRONOS system.
4. Check user number LIBRARY.

If the specified file cannot be found, the system responds:

Ifn NOT FOUND.

S=ccc	Specifies control statement ccc as the first statement in the procedure file to be executed.
oldnam=newnam	For each occurrence of oldnam in the procedure file, substitute newnam. This allows use of the same procedure file to perform several tasks depending upon the parameters specified.

To create a procedure file from the terminal, the user should enter text mode (refer to TEXT command). After leaving text mode, issue the PACK command to ensure that the file is packed into one logical record. The file can then be SAVED for future reference as an indirect access permanent file. If changes have to be made to the procedure file, it is necessary to use the KRONOS Text Editor (refer to EDIT command).

Refer to the KRONOS Reference Manual for information concerning the KRONOS control cards and KCL statements available.

LIMITS COMMAND

Entry of the LIMITS command provides a listing of the user's validation limits. Generally, validation limits are the internal system controls associated with each user number which govern his use of certain system resources. The listing provided describes both the resources available to the user and the extent to which they may be used. All numeric values listed are decimal unless the post radix B appears signifying an octal value. The following information is listed.

<u>Field</u>	<u>Description</u>
MT†	Maximum number of magnetic tapes the user is allowed to have assigned to his job concurrently.

<u>Field</u>	<u>Description</u>								
RP [†]	Maximum number of auxiliary devices the user is allowed to have assigned to his job concurrently.								
TL	Maximum amount of system second time allowed for the user's job (refer to SETTL command).								
PR [†]	Maximum central processor priority allowed for the user's job.								
CM [†]	Maximum number of central memory words that the user is allowed to request. This is the job's maximum field length. CM is in hundreds of words (octal).								
NF ^{††}	Maximum number of files that the user is allowed to have associated with his job concurrently.								
MS ^{††}	Maximum number of mass storage tracks the user is allowed to use.								
DB ^{††}	Maximum number of deferred batch jobs that the user can have in the system concurrently (refer to description of SUBMIT command in section 8).								
FC ^{†††}	Maximum number of indirect access permanent files the user can create. The number listed represents an upper limit (octal) as follows: <table border="0" style="margin-left: 100px;"> <tr> <td>1=100</td> <td>5=1000</td> </tr> <tr> <td>2=250</td> <td>6=2500</td> </tr> <tr> <td>3=500</td> <td>7=unlimited</td> </tr> <tr> <td>4=750</td> <td></td> </tr> </table>	1=100	5=1000	2=250	6=2500	3=500	7=unlimited	4=750	
1=100	5=1000								
2=250	6=2500								
3=500	7=unlimited								
4=750									
CS ^{†††}	Maximum number of PRUs available to the user for indirect access permanent files. The number listed represents an upper limit (octal) as follows: <table border="0" style="margin-left: 100px;"> <tr> <td>1=1000</td> <td>5=50000</td> </tr> <tr> <td>2=2000</td> <td>6=100000</td> </tr> <tr> <td>3=5000</td> <td>7=unlimited</td> </tr> <tr> <td>4=10000</td> <td></td> </tr> </table>	1=1000	5=50000	2=2000	6=100000	3=5000	7=unlimited	4=10000	
1=1000	5=50000								
2=2000	6=100000								
3=5000	7=unlimited								
4=10000									

[†] For further information about this field, refer to the KRONOS Reference Manual.

^{††} Not currently used by the system but provided for future expansion.

^{†††} If the value listed for this field is SYSTEM, the actual value used is a system option. Refer to the KRONOS Reference Manual for additional information.

<u>Field</u>	<u>Description</u>										
FS [†]	<p>Maximum number of PRUs available to the user for any given indirect access permanent file. The number listed represents an upper limit (octal) as follows:</p> <table border="0" style="margin-left: 100px;"> <tr> <td>1=10</td> <td>5=500</td> </tr> <tr> <td>2=50</td> <td>6=1000</td> </tr> <tr> <td>3=100</td> <td>7=unlimited</td> </tr> <tr> <td>4=200</td> <td></td> </tr> </table>	1=10	5=500	2=50	6=1000	3=100	7=unlimited	4=200			
1=10	5=500										
2=50	6=1000										
3=100	7=unlimited										
4=200											
PA	Specifies that ODD or EVEN parity is associated with the terminal (refer to PARITY command under Terminal Control Commands in this section).										
RO [†]	Number of rubout characters required for carriage return delay (refer to ROUT command under Terminal Control Commands in this section).										
PX	Specifies full- or half-duplex transmission mode is associated with terminal (refer to FULL and HALF commands under Terminal Control Commands in this section).										
TT	<p>Specifies type of terminal; value listed may be:</p> <table border="0" style="margin-left: 100px;"> <tr> <td>TTY</td> <td>ASCII code terminal with standard print</td> </tr> <tr> <td>MEMAPL</td> <td>Memorex 1240 terminal (ASCII code with APL print)</td> </tr> <tr> <td>COR</td> <td>Correspondence code terminal with standard print</td> </tr> <tr> <td>CORAPL</td> <td>Correspondence code terminal with APL print</td> </tr> </table> <p>Refer to TERM command under Terminal Control Commands in this section.</p>	TTY	ASCII code terminal with standard print	MEMAPL	Memorex 1240 terminal (ASCII code with APL print)	COR	Correspondence code terminal with standard print	CORAPL	Correspondence code terminal with APL print		
TTY	ASCII code terminal with standard print										
MEMAPL	Memorex 1240 terminal (ASCII code with APL print)										
COR	Correspondence code terminal with standard print										
CORAPL	Correspondence code terminal with APL print										
AW	<p>Access word; the octal value listed corresponds to the following access options (bit 0 is option 1, bit 1 is option 2, etc.).</p> <table border="0" style="margin-left: 100px;"> <thead> <tr> <th style="text-align: left;"><u>Option</u></th> <th style="text-align: left;"><u>Signifies</u></th> </tr> </thead> <tbody> <tr> <td>1</td> <td>User can change his password (refer to PASSWOR command).</td> </tr> <tr> <td>3</td> <td>User is allowed to create direct access permanent files.</td> </tr> <tr> <td>4</td> <td>User is allowed to create indirect access permanent files.</td> </tr> <tr> <td>7</td> <td>User can assign nonallocatable devices (refer to KRONOS Reference Manual).</td> </tr> </tbody> </table>	<u>Option</u>	<u>Signifies</u>	1	User can change his password (refer to PASSWOR command).	3	User is allowed to create direct access permanent files.	4	User is allowed to create indirect access permanent files.	7	User can assign nonallocatable devices (refer to KRONOS Reference Manual).
<u>Option</u>	<u>Signifies</u>										
1	User can change his password (refer to PASSWOR command).										
3	User is allowed to create direct access permanent files.										
4	User is allowed to create indirect access permanent files.										
7	User can assign nonallocatable devices (refer to KRONOS Reference Manual).										

[†]If the value listed for this field is SYSTEM, the actual value used is a system option. Refer to the KRONOS Reference Manual for additional information.

<u>Option</u>	<u>Signifies</u>
8	User is allowed to access system without supplying his assigned charge and project numbers.
9	User can create and/or replace files on auxiliary devices.
11	User is designated as a "no timeout" terminal. If this bit is not set, the terminal will automatically log off after 10 minutes of inactivity. With this bit set, the terminal remains connected until the user logs off. The TIMEOUT command (section 4) clears this bit.

For example, if the access word listed were

AW=0000000000000000115

the user would be validated for options 1, 3, 4, and 8.

If any parameters are included with the LIMITS command, the system responds:

ERROR IN LIMITS ARGUMENTS.

The following is an example output listing produced by LIMITS.

```

LIMITS.                                75/08/01.  15.57.35.  PAGE 1
USER123                                74/09/03.  75/07/18.
LAST PASSWORD CHANGE WAS 18 DAYS AGO.†
MT =          4,
RP =          0,
TL =         7777B,
PR =          30B,
CM =         1200B,
NF =          20,
MS =          100,
DB =          20,
FC =         SYSTEM,
CS =         SYSTEM,
FS =         SYSTEM,
PA = EVEN      ,
RO =          0,
PX = HALF      ,
TT = TTY       ,
TC = STANDARD  ,
IS = NULL      ,
AW = 0000000000000000115

```

READY.

† The password message will state the number of days since the password was last changed up to a maximum of 60 days. If a password has not been changed within a 60 day period, the message will read: LAST PASSWORD CHANGE WAS OVER 60 DAYS AGO.

All time-sharing users may access permanent files after the log-in procedure is complete. Validated users may also create permanent files (refer to LIMITS Command at the end of section 4 for information concerning user validation limits).

The user number supplied during log-in represents a specific catalog in the permanent file system. The catalog contains a list of files saved under that user number as well as pertinent information about each file. All permanent file requests are made to this catalog unless an alternate user number or an auxiliary device is specified in the file request.† If an alternate user number is specified, the request is made to that user's catalog. If a validated user specifies that the file resides on an auxiliary device, the request is made to a separate catalog on that device. A separate catalog exists on the auxiliary device for each user with files on that device.

User numbers that contain asterisks (*) represent users with automatic read-only permission to files in catalogs of other users. The user number must match the alternate user number in all characters that are not asterisks. For example, a user with the user number *AB*DE* can access all files in the catalogs of the following users.

UABCDEF
UABDDEE
MABCDE1
MAB1DE3

All permanent files are classified according to the manner in which they are accessed. There are indirect access and direct access permanent files. The mode of access is determined by the command used to create the file. Indirect access permanent files are created with the SAVE command while the DEFINE command must be used to create a direct access permanent file. The command used to create a permanent file also determines the command that must be used to access the file. The user must enter the OLD, LIBRARY, or GET command in requests for indirect access files. The ATTACH command must be entered to request use of a direct access file. The following are characteristics of each type of file.

- Indirect access

An indirect access file is, as the name implies, a permanent file that cannot be accessed directly by the user. Instead, when access is requested through entry of the OLD, LIBRARY, or GET command, a copy of the permanent file is created. The copy, considered a working file, is referenced instead of the permanent file in all subsequent I/O operations. This feature offers protection from endangering the integrity of the permanent file. Several copies of an indirect access file may exist in the system at the same time. Note that if the working file is altered, the user must enter the REPLACE command in order to update the permanent file. If the user is not allowed to update the permanent file, he can create a new indirect access file (to reflect his modifications) by entering the SAVE command and specifying a new file name.

†An auxiliary device is a mass storage permanent file device used to supplement the normal permanent file devices associated with the system (family devices).

Indirect access permanent files are allocated in blocks of 64 central memory words (one physical record unit). When compared to the size of blocks allocated for direct access files (refer to appendix D), this block size is relatively small. Thus, permanent files that are small in size are typically indirect access files. This is done to avoid allocation of more mass storage area than is actually required for the file.

- **Direct access**

A direct access file is a permanent file which, upon request, becomes linked directly to the user's job. Unlike requests for indirect access files, a copy of the permanent file is not created for user access. Use of a direct access file is requested by entering the ATTACH command, and all subsequent I/O operations are performed on the permanent file itself. Note that although a copy of the permanent file is not created, a working file name may be specified in the request for a direct access file. This allows the user to reference the file by a name other than its permanent file name. Because data is written directly on the permanent file rather than on a working copy, care must be taken when modifying a direct access file.

Direct access files have a write interlock feature. This means that if one user has attached the file in write mode, it cannot be attached by another user. Likewise, if a user wishes to attach the file in write mode, he must wait until all users currently accessing the file in alternate modes have released it.

Direct access permanent files are allocated in large blocks, and are generally used as large data base files. When a user creates a direct access file, it is placed on the device with the most space available. By using the space parameter, S, the user may request a specific amount of space at the time a new direct access file is created.

In summary, the file access mode depends upon the command that was used to create the file. Direct access files are created with the DEFINE command. Indirect access files are created with the SAVE command. A permanent file cannot be requested as a direct access file one time using the ATTACH command, and as an indirect access file later using the OLD, LIBRARY, or GET command. The command that must be used to access the file depends upon the command that was originally used to create the permanent file.

PERMANENT FILE COMMAND FORMAT

The following describes the general format of a permanent file request. If special options are desired, they must follow the specified file name. The options must follow the / symbol, are order-independent, and are indicated by the specified keyword (kw).

pfcmd, lfn=pfm/kw₁=option₁, ..., kw_n=option_n

pfcmd Permanent file command name

lfn Working file name used while accessing permanent file pfn.
Allows user to reference a permanent file by a name other than its permanent file name.

pfn Name under which the file is cataloged in the permanent file directory. If the pfn parameter is omitted, lfn is assumed to be the permanent file name.

The following are the keywords and corresponding option parameters which may be included.

<u>Keyword</u>	<u>Option</u>	<u>Description</u>
UN=	usernum	Alternate user number. This parameter is necessary only if the permanent file involved resides in another user's catalog. To access a file in another user's catalog, the requesting user must be granted explicit permission (refer to PERMIT command), must have automatic read-only permission (user number contains asterisks for all characters that do not match in the alternate user number), or the file must be a semiprivate or public file.
PW=	passwd	The user has the option of specifying a one-to-seven character password for a file. This password must be specified whenever alternate users access the file.
CT=	n	Permanent file category. The file category determines which users may access a file. There are three categories of permanent files.
	P or PRIVATE	Files available for access only by the originating user or by those explicitly granted permission (refer to PERMIT command).
	S or SPRIV	Files available for access by all users knowing the file name, password, and user number. Accesses by alternate users for files of this category are recorded for the originator of the file. This includes the user number of the alternate user, the number of accesses made, and the date and time of the last access (refer to CATLIST command).
	PU or PUBLIC †	Files available for access by all users knowing the file name, password, and user number. Only the total number of accesses to files of this category are recorded for the originator of the file.
M=	m	File or user permission mode
	W or WRITE	Allows the user to write, modify, append, read, execute, or purge the file (modify permission applies only to direct access files)
	M or MODIFY	Allows user to modify information within a direct access file and/or append information at the end of the file. The user may also read or execute the file. This mode applies only to direct access files.
	A or APPEND	Allows user to append information at the end (EOI) of the file
	R or READ	Allows user to read and/or execute the file

† The parameter name L or LIBRARY which existed in previous versions of KRONOS remains valid for upward compatibility. The parameter name was changed to PU or PUBLIC to avoid confusion with the permanent file command LIBRARY.

<u>Keyword</u>	<u>Option</u>	<u>Description</u>
	RM or READMD	Allows the user to read a direct access file with the implication that another user may currently be accessing the file in MODIFY mode. The file may also be executed in this mode. This mode applies only to direct access files.
	RA or READAP	Allows user to read a direct access file with the implication that another user may currently be accessing the file in APPEND mode. The file may also be executed in this mode. This mode applies only to direct access files.
	E or EXECUTE	Allows the user to execute the file.
	N or NULL	None; removes previously granted permission.
S=	space	Specifies the amount of space (in decimal PRUs) desired when creating a new direct access permanent file (refer to DEFINE command). There are 640 decimal 6-bit characters in a PRU. KRONOS then creates the file on a device with the specified amount of space available. Unused space is not guaranteed to be available if the user attempts to expand the file at a later date. If no device currently has the specified amount of space available, the system responds REQUESTED SPACE UNAVAILABLE.
NA		The NA keyword specifies that if a requested resource is not available, the command will not be terminated and KRONOS will automatically suspend the user's job until the resource becomes available. NA can be specified on the ATTACH command to indicate that the user wishes to wait for the direct access file to become available. If the file is currently being accessed in a mode that conflicts with that specified in the command (interlocked), the user's job is suspended and subsequent terminal entry is not accepted. To terminate the request, enter the STOP command.

PERMANENT FILE PROCESSING COMMANDS

The following list of permanent file commands is available to the user. The parameters specified have been described on the preceding pages.

APPEND, pfn, lfn ₁ , . . . , lfn _n / UN=usernum, PW=passwd	Appends working files lfn ₁ , . . . , lfn _n at the end of the specified indirect access permanent file pfn. The logical structure of the files is retained, that is, EORs and EOFs are appended as well as data. Each working file is appended in the order specified in the command. This command can only be used for indirect access permanent files.
---	--

ATTACH, lfn=pfm/UN=usernum, Establishes a link to permanent file pfn for direct access usage.
PW=password, M=m, NA If pfn is omitted, the system assumes lfn=pfm.

Note that a working file is not created since user access is made directly to the permanent file. Thus, the lfn parameter is used when it is desirable to reference the attached file by a name other than its permanent file name (pfn). If lfn specifies the name of a current working file, the contents of that file is lost when the permanent file is attached. In addition, lfn cannot specify the primary file name. A direct access file cannot become the primary file.

If the M keyword (permission mode) is omitted, the system assumes read permission for the attached file. The m keyword must be specified by all users, including the originator, if the file is to be modified or new information is to be added to the file.

If the NA keyword is not specified and another user is currently accessing the file in a mode that conflicts with that specified in the command (M keyword), the system responds

lfn BUSY.

NOTE: Although the system response gives the logical file name, lfn, it is actually referring to the permanent file, pfn, which is the busy file.

If a direct access permanent file has been attached in the WRITE mode, it should be released after use in order to be attached by other users.† In general, it is best to access the file in a mode that allows other users to access the file at the same time.

A direct access permanent file can be released with any of the following commands (refer to section 4 for a description of these commands).

- OLD, NEW, or LIBRARY (all working files also released)
- GOODBYE, BYE, HELLO, or LOGIN (all working files also released)
- CLEAR (all working files also released)
- RETURN, lfn (file specified is released)

A direct access file will also be released if the lfn parameter on subsequent GET or ATTACH commands specifies the name of the attached file.

†When a direct access permanent file is attached in the WRITE mode, the last modification date is incremented even if the file is not altered.

CHANGE, nfn=ofn/
PW=passwd, CT=n,
M=m

Allows the originator of a direct or indirect access permanent file to alter any of several parameters without having to attach and redefine the file or retrieve and save it. Note that this command is valid only for the originator of the file (UN keyword is illegal).

The nfn parameter specifies the new permanent file name to be assigned; ofn is the current file name. If no name change is desired, only ofn is specified. The CT, M, and PW keywords should be specified only if a change in the value associated with that keyword is desired.

If the specified permanent file, ofn, is not in the user's catalog, the system responds

ofn NOT FOUND.

If a new permanent file name, specified by nfn, already exists in the user's catalog, the system responds

nfn ALREADY PERMANENT.

The CHANGE command also updates the last modification date and last access date for the file.

DEFINE, lfn=pfm/PW=
passwd, CT=n, M=n,
S=space

Allows a validated user to create a direct access permanent file (pfm) and attach it in WRITE mode. If pfm is omitted, the system assumes lfn=pfm.

If pfm is specified, the lfn parameter can be used as follows:

To reference the direct access file by a name other than its permanent file name (pfm). In this case, the direct access file created contains no information initially. Data is placed on the file in succeeding write operations.

If the optional keywords are omitted, the system assumes the following values.

PW	None	S	File is placed on device
CT	PRIVATE		with most space available
M	WRITE		

If the user releases the file and then wishes to access it at some time in the future, the ATTACH command must be entered (refer to the ATTACH command).

For information regarding creation of indirect access permanent files, refer to the SAVE command later in this section.

DISPOSE

See last heading ("Disposing of a File") in Chapter 5.

GET, lfn=pfm/UN=usernum,
PW=passwd

Retrieves a copy of the specified indirect access permanent file (pfm) for use as working file. This command can only be used for indirect access permanent files. If pfm is omitted, the system assumes lfn=pfm.

If the user wishes to reference the working file by a name other than its permanent file name (pfm), the lfn parameter is specified. However, if lfn specifies the name of a current working file, the contents of that file will be replaced by the copy of pfm. The current primary file and subsystem in use remain the same unless the file name specified for lfn is that of the current primary file. In this case, the contents of the primary file is replaced by the copy of pfm which becomes the new primary file. Furthermore, if pfm has a subsystem flag associated with it (refer to SAVE command), that subsystem is selected automatically. For example, assume that file A is the current primary file and the user enters:

GET, A=B

Then, the copy of permanent file B will become the new primary file. If a subsystem other than the one currently active is associated with file B, it is also selected.

If the request is for a file in another user's catalog (UN keyword specified), the permission mode (READ, WRITE, EXECUTE, etc.) is that which the user has been permitted for private files or that specified in the catalog for semiprivate and public files.

LIBRARY, lfn=pfm/PW=
passwd

Retrieves a copy of the specified permanent file from the catalog of special user number LIBRARY. This command can only be used for indirect access permanent files.

The permission mode is that which has been granted for private files or specified in the catalog for semiprivate and public files. The copy of the permanent file retrieved becomes the new primary file and all other working files are released unless the next command entered is NODROP.

The ATTACH, GET, or OLD command can also be used to access permanent files in the catalog of user number LIBRARY. For additional information, refer to LIBRARY command at the end of this section.

OLD, lfn=pfm/UN=usernum,
PW=passwd

Retrieves a copy of the specified permanent file (indirect access only) for use as the primary file. If a specific subsystem is associated with the file, it is selected automatically. This occurs only if the file was originally the primary file and was saved while a subsystem other than NULL was active. Refer to the description of the SAVE command in this section for additional information. All working files are released unless the next command entered is NODROP.

PERMIT, pfn, usernum₁=m₁,
usernum₂=m₂, . . . , usernum_n=
m_n

Grants user usernum₁ permission to access private file pfn. If the permission mode, m₁, is omitted, the system assumes read permission.

PURGE, pfn/UN=usernum,
PW=passwd

Removes the specified permanent file from permanent file storage. If the permanent file does not exist, the system responds

pfn NOT FOUND.

WRITE permission is required to purge a permanent file in an alternate user's catalog (UN keyword specified). The PW keyword must also be specified if the file has a password. It is important to note that direct access files are not actually purged until the last user accessing the file has released it. However, subsequent attempts to access the file will be rejected.

REPLACE, lfn=pfn/UN=
usernnum, PW=passwd

Allows validated users to replace the contents of a permanent file (pfn) with the contents of a working file (lfn). If the file name specified for pfn does not exist, a new permanent file is created. This command can only be used for indirect access permanent files. Note that the REPLACE command does not affect the subsystem associated with the permanent file (if any).

SAVE, lfn=pfn/PW=passwd,
CT=n, M=m

Creates an indirect access permanent file. This command allows a validated user to retain a copy of the specified working file in the permanent file system. If the optional keywords are omitted, the system assumes the following values.

PW	None
CT	PRIVATE
M	WRITE

Unless the NULL subsystem is active when the primary file is saved, an internal indicator called the subsystem flag is set to indicate which subsystem is being used. That subsystem becomes associated with the permanent file and is selected automatically each time the file is retrieved in subsequent requests using the OLD command. To save the primary file without a subsystem association, the user must enter the NULL subsystem before issuing the SAVE command. Note that the subsystem flag is set only when saving the primary file. There is no subsystem association when working files other than the primary file are saved.

CATLIST COMMAND

The user may wish to obtain specific information about his permanent files. This can be done with the CATLIST command. In addition, this command may be entered if the user wishes to obtain specific information about permanent files that he can access in catalogs of alternate users. The following is the format of the CATLIST command; the optional keywords (and corresponding parameters) to be included must follow the parenthesis and are order-independent.

CATLIST(LO=options, FN=pfn, UN=usernum, L=lfn)

<u>Keyword</u>	<u>Option</u>	<u>Description</u>
LO=	F	Selects a listing of pertinent information about each file in the user's catalog (refer to example 1). If an alternate user number

<u>Keyword</u>	<u>Option</u>	<u>Description</u>
		is specified (UN keyword), the user obtains a listing of all files that he can access in the alternate user's catalog. Note that the password for files in an alternate user's catalog is not included in the listing. The password to files in an alternate user's catalog must be obtained directly from that user (refer to example 2).
	FP	<p>Selects a listing of permission information recorded for each alternate user that has accessed a specified file in the user's catalog (refer to example 3). This option requires that a file name be specified (FN keyword). If an alternate user number is also specified (UN keyword), only the permission information recorded for that user of the specified file is listed.</p> <p>The user numbers listed include:</p> <ul style="list-style-type: none"> • Those that have been granted explicit permission to the file (private file only). • Those that have accessed the file because of implicit permission (semiprivate files only). Permission information for alternate users that have accessed public files is not recorded.
	0 (zero)	Selects a short list that indicates only the names of the files in the user's catalog (refer to example 4). If an alternate user number is specified (UN keyword), the user obtains only the names of the files that he can access in the alternate user's catalog. If no LO keyword is specified, the system assumes this value.
	P	Selects a short list that indicates only the user numbers of alternate users who have accessed the specified private or semiprivate file (refer to example 5). This option requires that a file name be specified (FN keyword).
FN=	pfn	<p>Permanent file name. This option specifies that catalog information is desired only for this permanent file. This parameter is required when listing permit information (LO=FP, LO=P). If the short list options are selected (LO=0, LO=P), the message</p> <p style="padding-left: 40px;">pfn FOUND.</p> <p>is returned if the file (or user number) is located. The message</p> <p style="padding-left: 40px;">pfn NOT FOUND.</p> <p>is returned if specified file (or user number) is not located.</p>
UN=	usernum	<p>User number. This parameter has two purposes.</p> <p>For LO=F and LO=0. Indicates the alternate catalog for which the user desires catalog information (refer to example 2).</p> <p>For LO=FP and LO=P. Indicates the permission information recorded for the specified alternate user.</p>

<u>Keyword</u>	<u>Option</u>	<u>Description</u>
L=	lfn	Output file name. This is the name of a working file to which the CATLIST information is written. If this parameter is omitted, the system assumes L=OUTPUT and the data is returned to the terminal. If lfn is a current working file, the CATLIST information is written at the current position in the file. For example, if lfn is positioned at the beginning-of-information (BOI), the contents of that file is replaced with the CATLIST information. If lfn is positioned at end-of-information (EOI), the CATLIST information is appended to the file as a new logical record.

CATLIST EXAMPLES

The following examples illustrate some of the options available to the user when entering the CATLIST command (the user entering the command in the examples is USER123).

Example 1. Listing of pertinent information about each file in the catalog of USER123. The command is entered in the form ... CATLIST/LO=F

```
CATALOG OF USER123          73/04/10. 13.41.59.
```

FILE NAME	ACCESS	FILE-TYPE	LENGTH	DN	CREATION	LAST ACCESS	LAST MOD
PASSWORD	MD/CNT	PERM.	SUBSYS	DATE/TIME	DATE/TIME	DATE/TIME	
1 DIRFILE CDC	DIR. 13	PUBLIC READAP	25600	40	73/01/13. 19.02.50.	73/03/23. 07.33.05.	73/03/23. 07.33.05.
2 DIRTEST CDC	DIR. 4	PUBLIC MODIFY	17280	40	73/01/13. 18.59.05.	73/01/13. 19.49.40.	73/01/13. 19.59.05.
3 ABC 1234567	IND. 24	PRIVATE WRITE	1280		73/01/12. 06.42.13.	73/03/23. 07.30.35.	73/01/13. 21.16.52.
4 TAPE1	IND. 20	SEMI-PR READ FORT.	640		73/01/13. 19.58.53.	73/03/23. 07.30.53.	73/01/13. 21.17.54.
5 PRIME ABCDEFGF	IND. 22	SEMI-PR READ BASIC	1280		73/01/12. 05.38.37.	73/03/23. 07.32.19.	73/02/09. 13.55.49.
6 TAPE2	IND. 12	SEMI-PR APPEND BASIC	1920		73/01/12. 06.27.00.	73/03/23. 07.31.27.	73/01/13. 21.20.03.
7 BINTAPE BINARY	IND. 8	PUBLIC EXEC EXEC.	11520		73/01/12. 06.37.03.	73/01/13. 21.42.54.	73/01/13. 21.42.54.

↑

Subsystem flag associated with file when it was saved. Blank entry indicates that the NULL subsystem was being used or the file was not the primary file when the SAVE command was issued.

Example 2. Listing of pertinent information about each file that USER123 can access in the catalog of USER456. The command is entered in the form...
 CATLIST/LO=F,UN=USER456

```

CATALOG OF USER123                73/04/10. 13.44.53.

      ALTERNATE CATALOG  USER456
FILE NAME ACCESS FILE-TYPE LENGTH DN CREATION LAST ACCESS LAST MOD
      MD/CNT          PERM. SUBSYS DATE/TIME DATE/TIME DATE/TIME

1 SAMPLE  IND.  PUBLIC      640   73/01/13. 73/01/13. 73/01/13.
      7          EXEC EXEC. 19.28.29. 20.13.30. 19.28.29.

2 SBMTJOB IND.  PUBLIC     1920   73/01/13. 73/02/09. 73/01/13.
      7          READ  BASIC 19.22.44. 14.18.51. 19.24.21.

3 EXAM    IND.  SEMI-PR    2560   73/01/13. 73/02/09. 73/02/09.
      14         WRITE FORT. 19.29.58. 14.12.08. 14.02.58.

4 LOG10   DIR.  SEMI-PR   25600  * 73/01/13. 73/02/09. 73/01/13.
      6          MODIFY 19.14.06. 14.12.44. 20.29.14.

5 DEMO    DIR.  PUBLIC    17280  * 73/01/13. 73/02/09. 73/02/09.
      4          READMD 19.18.52. 14.02.05. 14.02.05.
  
```

DN indicates device number for direct access files.* in this column indicates file resides on master device (refer to glossary for definition).

Example 3. Listing of permission information recorded for each user that has accessed file PRIME (semiprivate file) in the catalog of USER123. The command is entered in the form... CATLIST/LO=FP,FN=PRIME

```

CATALOG OF USER123                73/04/10. 13.47.50.

      FILE NAME PRIME
USER NUMBER  PERM.  ACCESSES  DATE      TIME

1. USER456 READMD      1 73/01/13. 20.18.09.
2. JIMALTE READMD      2 73/01/13. 20.44.27.
3. DICKOSW READMD      1 73/01/13. 20.45.28.
4. EARLDRE READMD      3 73/01/13. 20.48.20.
5. CRAIGGE READMD      1 73/01/13. 20.49.39.
6. SONYAAN READMD      2 73/01/13. 20.51.37.
  
```

Example 4. List of current files in the catalog of USER123. The command is entered in the form ... CATLIST/LO=0 (it is not necessary to specify the LO=0 option since it is the default value).

```
CATALOG OF USER123          73/04/10. 13.49.18.

FILE NAME(S)

DIRFILE  DIRTEST  ABC      TAPE1    PRIME    TAPE2    BINTAPE
      7 FILE(S)
```

Example 5. List of alternate users that have accessed file DIRFILE in the catalog of USER123. The command is entered in the form... CATLIST/LO=P, FN=DIRFILE

```
CATALOG OF USER123          73/04/10. 13.51.28.

      FILE NAME DIRFILE
USER NUMBER(S)

USER456  JIMALTE  DICKOSW
      3 USER(S)
```

ALTERNATE USER ACCESS

The following examples illustrate the alternatives available for users to access files in alternate catalogs.

PRIVATE FILE CATEGORY

Working file ABC is retained by USER123 as a private indirect access permanent file using the following command.

```
SAVE,ABC/PW=1234567
```

The following is the entry for file ABC in USER123's catalog. The listing is obtained by entering the CATLIST command in the form ... CATLIST/LO=F, FN=ABC

CATALOG OF USER123 73/04/10. 13.53.02.

FILE NAME	ACCESS	FILE-TYPE	LENGTH	DN	CREATION	LAST ACCESS	LAST MOD
PASSWORD	MD/CNT		PERM.	SUBSYS	DATE/TIME	DATE/TIME	DATE/TIME
1 ABC	IND.	PRIVATE	1280		73/01/12.	73/03/23.	73/01/13.
1234567	24		WRITE		06.42.13.	07.30.35.	21.16.52.

User USER123 issues the following command to permit alternate user access.

PERMIT,ABC,USER456=R,JIMALTE=W

The following is the permission information recorded in the catalog of USER123. The listing is obtained by entering the CATLIST command in the form ... CATLIST/LO=FP, FN=ABC

CATALOG OF USER123 73/04/10. 13.54.18.

FILE NAME	ABC			
USER NUMBER	PERM.	ACCESSES	DATE	TIME
1. USER456	READ	1	73/01/13.	21.29.29.
2. JIMALTE	WRITE	2	73/01/13.	21.32.33.

The format of the commands required by USER456 and JIMALTE to access the file is:

GET,ABC/UN=USER123,PW=1234567 or OLD,ABC/UN=USER123,PW=1234567

Only the following users may access this private file.

<u>User</u>	<u>Information Necessary For Access</u>	
USER123	File name	ABC
USER456	File name	ABC
	File password	1234567
	User number	USER123
JIMALTE	File name	ABC
	File password	1234567
	User number	USER123

SEMIPRIVATE FILE CATEGORY

Working file TAPE1 is retained by USER123 as a semiprivate indirect access permanent file using the following command.

```
SAVE,TAPE1/CT=SPRIV,M=READ
```

The following is the entry for file TAPE1 in USER123's catalog. The listing is obtained by entering the CATLIST command in the form... CATLIST/LO=F, FN=TAPE1

CATALOG OF USER123

73/04/10. 13.55.19.

FILE NAME	ACCESS	FILE-TYPE	LENGTH	DN	CREATION	LAST ACCESS	LAST MOD
PASSWORD	MD/CNT			PERM.	SUBSYS	DATE/TIME	DATE/TIME
1 TAPE1	IND.	SEMI-PR	640		73/01/13.	73/03/23.	73/01/13.
	20			READ	FORT. 19.58.53.	07.30.53.	21.17.54.

The following is the permission information recorded in the catalog of USER123. The listing is obtained by entering the CATLIST command in the form... CATLIST/LO=FP, FN=TAPE1

CATALOG OF USER123

73/04/10. 13.56.18.

	FILE NAME	TAPE1			
USER NUMBER	PERM.	ACCESSES	DATE	TIME	
1.	JIMALTE	READ	2	73/01/13.	21.47.34.
2.	USER456	READ	3	73/01/13.	21.48.43.
3.	DICKOSW	READ	1	73/01/13.	21.49.53.
4.	SONYAAN	READ	4	73/01/13.	21.51.09.
5.	EARLDRE	READ	2	73/01/13.	21.53.00.
6.	CRAIGGE	READ	1	73/01/13.	21.54.03.

This indicates that six users have accessed file TAPE1 the specified number of times. Whenever an alternate user accesses file TAPE1 the first time, the permission information is recorded in the catalog of USER123. Each succeeding access increments the access count (ACCESSES).

The format of the commands required by all users, except USER123, to access the file is:

GET,TAPE1/UN=USER123 or OLD,TAPE1/UN=USER123

Users who may access this file are:

<u>User</u>	<u>Information Necessary For Access</u>	
USER123	File name	TAPE1
All others	File name	TAPE1
	Password	None required
	User number	USER123

PUBLIC FILE CATEGORY

Working file BINTAPE is retained by USER123 as a public indirect access permanent file using the following command.†

SAVE,BINTAPE/PW=BINARY,CT=PUBLIC,M=EXECUTE

The following is the entry for file BINTAPE in USER123's catalog. The list is obtained by entering the CATLIST command in the form... CATLIST/LO=F, FN=BINTAPE

CATALOG OF USER123 73/04/10. 13.57.40.

FILE NAME	ACCESS	FILE-TYPE	LENGTH	DN	CREATION	LAST ACCESS	LAST MOD
PASSWORD	MD/CNT	PERM.	SUBSYS	DATE/TIME	DATE/TIME	DATE/TIME	
1 BINTAPE	IND.	PUBLIC	11520		73/01/12.	73/01/13.	73/01/13.
BINARY	8	EXEC	EXEC.	06.37.03.	21.42.54.	21.42.54.	

Permission information is not recorded for accesses to a public file. Only the total number of accesses to files of this category are recorded for the originator of the file.

The format of the command required by all users, except USER123, to access file BINTAPE is:

GET,BINTAPE/UN=USER123,PW=BINARY

or

OLD,BINTAPE/UN=USER123,PW=BINARY

Users who may access this file are:

<u>User</u>	<u>Information Necessary For Access</u>	
USER123	File name	BINTAPE
All others	File name	BINTAPE
	Password	BINARY
	User number	USER123

† The file category LIBRARY which existed in previous versions of KRONOS remains valid for upward compatibility. This category was renamed PUBLIC to avoid confusion with the permanent file command LIBRARY.

LIBRARY COMMAND

The LIBRARY command allows access to indirect access permanent files in the catalog of special user number LIBRARY. Direct access files may also reside in the catalog of user number LIBRARY although an alternate method must be employed to access these files (described later in this section). The file category may be private, semiprivate, or public. The permission mode is that which has been granted for private files or specified in the catalog for semiprivate and public files.

When the LIBRARY command is entered, a copy of the specified indirect access permanent file is retrieved. This copy becomes the new primary file and all other working files are released unless the next command entered is NODROP. For example:

```
LIBRARY,ABC75/PW=13479
```

In this example, a copy of the indirect access permanent file ABC75 is retrieved and becomes the new primary file. Note that only indirect access permanent files may be accessed with the LIBRARY command. The following commands may also be entered to access permanent files in the catalog of user number LIBRARY (differences in command function are described).

- ATTACH, lfn=pfm/UN=LIBRARY, PW=password, M=m
This command must be entered in order to use any direct access permanent files in the catalog of user number LIBRARY. Note that a working file is not created since all I/O operations are performed directly on the permanent file itself. However, if the user wishes to reference the file by a name other than its permanent file name, he may assign a working file name (lfn) in the command. The primary file name remains unchanged.
- GET, lfn=pfm/UN=LIBRARY, PW=password
This command retrieves a copy of the specified indirect access permanent file (from catalog of LIBRARY) for use as a working file. The primary file remains unchanged unless lfn specifies the name of the current primary file (refer to description of GET command for additional information).
- OLD, lfn=pfm/UN=LIBRARY, PW=password
The function of this command is identical in all respects to that of the LIBRARY command.

The only files that can be accessed from the catalog of LIBRARY are those that allow alternate user access. Note that all users, except user number LIBRARY, are considered to be alternate users. The rules for alternate user access are summarized as follows:

- Only those users permitted to private files may access them.
- All users can access semiprivate and public files providing they know the file name, password (if one exists for the file), type of access (direct or indirect), and user number (LIBRARY).

The following forms of the CATLIST command may be entered to obtain a listing of files that can be accessed in the catalog of user number LIBRARY.

```
CATLIST/LO=F,UN=LIBRARY (full listing)
```

```
CATLIST/UN=LIBRARY (file names only)
```

DISPOSING OF A FILE

The DISPOSE command lets the KRONOS user transmit secondary files to either a batch queue for output at a central site, or to an EXPORT/IMPORT queue for output at a batch terminal. Files disposed to a central-site may either be printed, or punched in card deck form.

For interactive users, the DISPOSE command is an alternative to tying up a relatively slow-speed terminal with a lengthy output. It is available under the BATCH subsystem or as a normal conversational command.

To receive a disposed file at a batch terminal, the user logs-in in a normal manner. When the log-in is successfully completed, the file is transmitted to the terminal without further action on the part of the user.

The subsequent subsections describe the conventions applying to the DISPOSE command, the disposition of a file to a central-site, and the disposition of a file to a batch terminal.

DISPOSE CONVENTIONS

The following conventions apply to the use of the DISPOSE command:

1. The file(s) referenced in the DISPOSE command must be local and non-primary. That is, the user must currently be accessing the file as a secondary file.
2. A file ceases to be under user terminal control once a DISPOSE command is issued. The file is released by KRONOS and sent to either the system batch queue (for central-site disposition) or to the EXPORT/IMPORT queue (for batch terminal disposition).
3. A direct access file cannot be disposed. This restriction is applied because issuing a DISPOSE command for a direct access file would have the same result as purging it from the system.
4. A file name must be explicitly referenced in all DISPOSE commands. Unlike other KRONOS commands, DISPOSE commands do not assume the user refers to the primary file if a specific file name is not entered. NOTE: Primary files cannot be disposed.
5. Magnetic tape files and common files cannot be disposed.

DISPOSING A FILE TO THE CENTRAL-SITE

If a user wants a file sent to the central site, the DISPOSE command takes the following form:

DISPOSE(lfn=action) (CR)

or

DISPOSE(lfn₁=action₁, lfn₂=action₂, ..., lfn_n=action_n) (CR)

where:

lfn = name of the file to be disposed. As is indicated, several files can be disposed with one DISPOSE command.

action = how the user wants the file disposed at the central-site. Valid entries indicating what action should be taken are:

PR--file should be listed on a central-site printer
or
PRB

PH--file should be punched as Hollerith cards at the central KRONOS site

PB--file should be punched as binary cards at the central KRONOS site

P8--file should be punched as 80-column binary cards at the central KRONOS site

For example, if a user wants to have a file name ADATA printed on a central-site printer, either of the following commands could be issued:

DISPOSE(ADATA=PR) (CR)

or

DISPOSE(ADATA=PRB) (CR)

To dispose the file TESTB to the central-site and have it punched as a Hollerith card deck, the user enters:

DISPOSE(TESTB=PH) (CR)

DISPOSING A FILE TO A BATCH TERMINAL

To dispose a file to a batch terminal, the user issues the DISPOSE command in the following format:

DISPOSE(lfn=PR/EI=usernum)

where:

lfn = name of the file to be disposed

usernum = the user number which the user will issue when logging-in at a batch terminal.

NOTE: This number may identify the user who issued the DISPOSE command or any other user who will receive the disposed file when it is transmitted to a batch terminal.

For example, if user ABC1234 wants to dispose file PGMST9 to user DEF5678, the following command is entered:

DISPOSE(PGMTST9=PR/EI=DEF5678) (CR)

If a user wants to dispose a file to a batch terminal maintained at the same facility which houses his interactive terminal, a short form of the DISPOSE command may be issued:

DISPOSE(lfn=PRE)

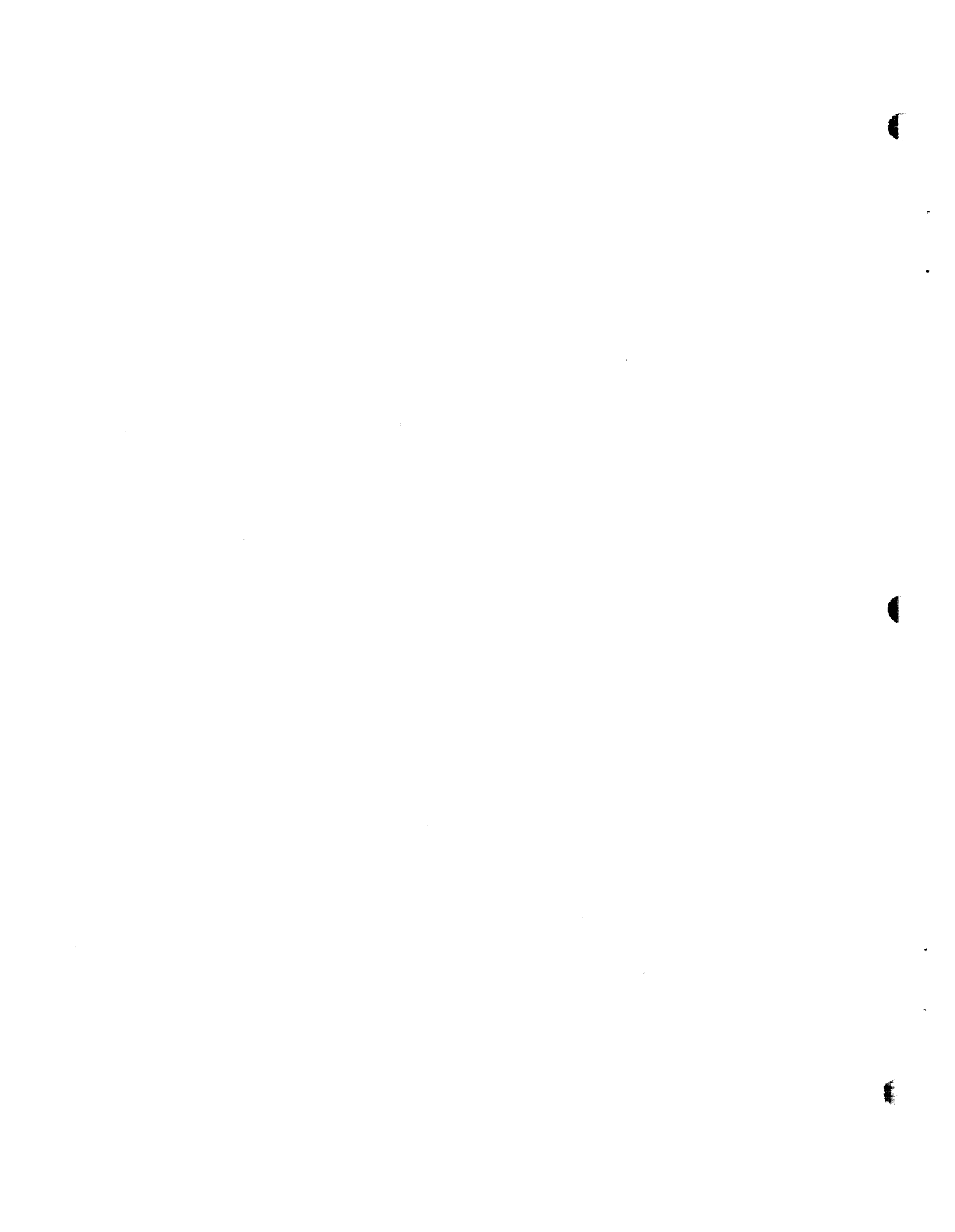
When the short form of the DISPOSE command is employed, in order to receive the disposed file, it is mandatory that the user log-in on the batch terminal under the same user number that was used to issue the DISPOSE command.

Hence, if user ABC1234 wants to dispose file TEST10 to his own in-house batch terminal, he can enter either of the following:

DISPOSE(TEST10=PR/EI=ABC1234)

or

DISPOSE(TEST10=PRE)



This section describes various conventions used in time-sharing job processing, as well as facets of system operation.

INPUT/OUTPUT CONVENTIONS

The following conventions and standards are used for I/O operations at a time-sharing terminal.

- Standard input lines

The standard input line entered from the terminal keyboard consists of commands or information (program statements, data, or text). Each input line containing information is placed in the primary file and must be numbered. A space must ordinarily be inserted between the line number and the coding. An exception is the FORTRAN Extended continuation line which has a + immediately after the line number. Line numbers for FORTRAN Extended or BASIC programs cannot be more than five digits. All other coding can have line numbers up to ten digits. Refer to the description of file sorting in section 3 for additional information.

- Text mode input

Text mode allows keyboard entry of information into the primary file without specifying line numbers. Lines entered in text mode are interrupted as text and are not processed by the system as commands. For complete information concerning text mode, refer to the TEXT command described in section 4.

- Text Editor input

Normally, keyboard entry of information is possible only to the primary file. However, the Text Editor allows the user to enter or modify information in all working files (including the primary file) from the terminal keyboard.

An important feature of the Text Editor is its ability to reference direct access permanent files. Since a direct access file cannot be referenced with the OLD command, it cannot become the primary file, and normal keyboard entry to the file is therefore impossible. The Text Editor is one method that is commonly used to accomplish keyboard entry of source code into a direct access file. The following example illustrates the use of the Text Editor to enter source code into an empty direct access permanent file from the terminal keyboard (note that a direct access file is empty when it is created).

```
DEFINE, DIRFILE
READY.
EDIT, DIRFILE
BEGIN TEXT EDITING
? ADDS
ENTER TEXT.
```

```
? /THIS IS A TEST EXAMPLE TO ILLUSTRATE THE ABILITY TO ENTER
? TEXT INTO A DIRECT ACCESS PERMANENT FILE DIRECTLY FROM THE
? TERMINAL KEYBOARD. DATA OR NUMBERED PROGRAM STATEMENTS CAN
? ALSO BE ENTERED IN THE SAME MANNER./
READY.
? END
END TEXT EDITING
```

```
SS          0.019 SECS.
READY.
```

```
LNH, F=DIRFILE
```

```
THIS IS A TEST EXAMPLE TO ILLUSTRATE THE ABILITY TO ENTER
TEXT INTO A DIRECT ACCESS PERMANENT FILE DIRECTLY FROM THE
TERMINAL KEYBOARD. DATA OR NUMBERED PROGRAM STATEMENTS CAN
ALSO BE ENTERED IN THE SAME MANNER.
```

```
SS          0.007 SECS.
READY.
```

```
RETURN, DIRFILE
```

```
READY.
:
```

For complete information concerning the use of the Text Editor, refer to the Text Editor Reference Manual. A list of the commands available under the Text Editor is included as Appendix E of this manual.

Although data can be entered into a direct access file from the terminal keyboard, through use of the Text Editor, a program can also be used. Since direct access files are normally large in size, a program is generally used to manipulate or maintain data on direct access files.

- Length of input/output lines

If the user attempts to input or output more than 150 characters per line, the additional characters merely overprint at the end of the line, unless the terminal being used has an automatic carriage return feature.

- Terminate the input line

The user must terminate each line of input information by pressing the RETURN key. This tells the system that the current input line is complete. KRONOS responds by positioning the carriage to the beginning of the next line. The user can then enter additional input information on the new line.

- Correct the input line

Entry errors in the input line can be corrected before the RETURN key is pressed by the use of the backspace character. On ASCII code terminals the backspace character is performed by a BACK-SPACE key, a CTRL^H (simultaneously pressing the CTRL and H keys), or the backarrow key on

some CRT terminals, whichever generates an ASCII BS character. On correspondence code terminals the backspace character is the BACKSPACE key. One character (including spaces) is deleted for each backspace character entered. If the beginning of a line is reached, further backspace characters are ignored.

- Delete the input line

If the user discovers an error in the command or other input just typed, he can delete the current input line by pressing the BREAK or CAN (CTRL^X) keys on an ASCII terminal, or the ATTN key on a correspondence code terminal. This must be done before the RETURN key is pressed. KRONOS ignores the entire input line and responds by printing *DEL* and positioning the carriage to the beginning of the next line. The following example illustrates the use of the BREAK key.

```
NEW, TEST
READY.
```

```
10 PROGRAM T(OUTPUT)
20 PRINT 6
30 6 FORMAT (*THIS IS A TEST*9_) *DEL* ←———— BREAK key pressed
40 6 FORMAT (*THIS IS IT*)
50 END
LNH
```

```
10 PROGRAM T(OUTPUT)
20 PRINT 6
40 6 FORMAT (*THIS IS IT*)
50 END
READY.
```

- Input to an executing program

A ? output to the terminal normally indicates that the executing program has requested input. However, it should be noted that the program may include question marks in its normal output. Users should also note that either after an input request to an executing program, or after the system has issued a READY. message, the user has 10 minutes to enter the input data or the next command. If the necessary input, or command, is not entered within that time period, the terminal will be logged off with a TIME-OUT message. The primary and local files will be retained for an additional 10 minutes. During that period a recovery may be initiated.

- Interrupt executing program

To interrupt an executing program that is currently transmitting output to an ASCII code terminal, press the BREAK key.[†] If a correspondence code terminal is being used, press the ATTN key.

This process is commonly referred to as job suspension and is described in more detail in section 7.

[†] On some terminals, the equivalent of the BREAK key is the INT or INTRPT key.

- Terminate executing program

To terminate an executing program that is currently transmitting output to an ASCII code terminal, press the interrupt key. If a correspondence code terminal is being used, press the ATTN key. After the system outputs the *INTERRUPTED* message, the user enters the STOP command or any other valid command.

If the program is in execution, but is not actively transmitting output, enter the STOP command to terminate the program.

- System messages during input

The following diagnostic messages can appear at any time during input from the terminal.

OVL

Line overflow. This message is issued when more than 628 characters have been entered since the last carriage return (the entire line is lost when the 629th character is entered).

RE-ENTER LAST LINE

Data was lost during the last line of input or a character parity error was returned on a correspondence code terminal on a network port.

TERMINAL JOB PROCESSING

This section explains the basic steps in processing a time-sharing job. These steps include:

- Terminal log-in
- Subsystem selection
- Program entry and execution
- Terminal log-off

To use the KRONOS system from a time-sharing terminal, the user must:

1. Check to ensure that the following switches on the terminal are set to the correct position. Note that one or more of the switches listed may not exist on the terminal to be used. However, if that terminal has been determined to be acceptable for KRONOS time-sharing operations, its use should correspond to that described in this manual.
 - Full-duplex/half-duplex (FDX/HDX) switch. Although this switch can be set to either position, it is normally set to the half-duplex position as full-duplex operation is not supported for network users. If the switch is set to the full-duplex position, user-generated information will not appear at the terminal.
 - Even parity/odd parity switch. If an ASCII code terminal is being used, this switch must be set to even parity. Odd parity must be selected for correspondence code terminals.

- Baud rate switch. This switch determines the speed at which the terminal transmits and receives information. There is only one correct position when the terminal is connected to KRONOS. However, this is a system option and is dependent upon the system equipment being used. If the correct setting is not known, consult the service vendor.
2. Dial the KRONOS computer site. If the procedure is unfamiliar, refer to Appendix B for complete instructions. When the connecting sequence is complete, KRONOS initiates the log-in sequence in the following manner. For 10 and 30 cps ASCII terminals a double slash (//) is typed out. Nothing is typed out for 14.8 cps correspondence code terminals.
 3. Identify your terminal to KRONOS as described below.

- 10 or 30 cps standard ASCII terminals:

Perform a carriage return

- 10 or 30 cps APL ASCII terminals:

Type A and then perform a carriage return

- 14.8 cps correspondence code terminals with standard print:

Perform a carriage return

- 14.8 cps correspondence code terminals with APL print:

Type A and then perform a carriage return

The system will then respond by typing out the following:

```
NET mnnnnn          (This line transmitted to network users only)
PLEASE SIGN ON--
```

where:

The NET line defines the network address of the port the user has dialed into. This may be referenced in the case of sign on problems.

4. In response to the sign on request the user should enter only the two-character family name that has been assigned to his or her family of permanent files and queues.

For example:

```
PLEASE SIGN ON--KC
```

Once the user enters a valid family name, the communications network routes the access request to the appropriate central KRONOS system. The KRONOS system indicates that access has been established by transmitting the following greeting message:

```
yy/mm/dd. hh.mm.ss.
center serial number KRONOS version
```

where:

yy/mm/dd. hh.mm.ss. = date and time when communication is established with the central system

center = name of the CYBERNET center being accessed

serial number = serial number of the central-site computer system

version = version number that identifies what version of KRONOS is being employed at the CYBERNET center in question

5. After sending the greeting message, KRONOS then requests that the user supply a user number by transmitting:

USER NUMBER:

Enter your assigned user number on the current line.

For example:

USERNUM: US123ER (CR)

The system responds by printing:

PASSWORD
■■■■■■■■■

6. Enter your password in the blacked-out area.

For example:

A	B	C	D	E	F	G
---	---	---	---	---	---	---

If the family name, user number or password are not acceptable, the system responds:

IMPROPER LOG IN, TRY AGAIN
USER NUMBER:

If the user is unsuccessful at logging-in four times in succession, the system issues the message

ILLEGAL TERMINAL.

and then disconnects the terminal from the system.

7. If the user number, password, and system name are acceptable, the system responds:

TERMINAL: nnn, iii
RECOVER/CHARGE:

or

TERMINAL: nnn, iii
RECOVER/SYSTEM:

where:

- nmn Terminal number that the system uses as part of the unique identifier for each active user. This number is required in certain recovery cases (refer to section 7 for a description of terminal recovery).
- iii Terminal type identifier. Can be one of the following:
- | | |
|---------|---|
| TTY | ASCII code terminal with standard print |
| MEMAPL | Memorex 1240 terminal (ASCII code) with APL print |
| CORAPL | Correspondence code terminal with APL print |
| COR | Correspondence code terminal with standard print |
| 713 | CDC 713 Display Terminal |
| BLKEDIT | Block transmission terminal with full display screen editing capability (available only on select terminals such as the Hazeltine 2000 terminal). |

8. Perform part a or part b of this step depending upon which system response was issued in step 7.
- a. If the RECOVER/SYSTEM: response was issued, enter the subsystem to be used or any valid command (refer to sections 4 and 5).

- BASIC (CR) To use the BASIC language
- BATCH, nnnn (CR) To enter control card images interactively from the terminal; nnnn is the field length to be used
- EXECUTE (CR) To execute a previously compiled program
- FORTRAN (CR) To use the time-sharing FORTRAN language

To BASIC, FORTRAN, or EXECUTE, the system responds:

OLD, NEW, OR LIB FILE:

To BATCH, nnnn the system responds:

\$RFL, nnnn. (nnnn is the specified field length)
/

- b. If the RECOVER/CHARGE: response was issued, type CHARGE, followed by a valid charge number and project number.

CHARGE, chargeno, projectno (CR)

The system responds:

READY.

The user then enters the name of the subsystem to be used or any valid command (refer to sections 4 and 5).

BASIC (CR)	To use the BASIC language
BATCH, nnnnn	To enter control card images interactively from the terminal; nnnnn is the field length to be used
EXECUTE (CR)	To execute a previously compiled program
FORTRAN (CR)	To use the time-sharing FORTRAN language

To BASIC, FORTRAN or EXECUTE, the system responds:

OLD, NEW, OR LIB FILE:

To BATCH, nnnnn the system responds:

\$RFL, nnnnn. (nnnnn is the specified field length)
/

9. Enter the appropriate file type.

OLD (CR)	For a file that was previously saved as a permanent file (the file cannot be a direct access file)
NEW (CR)	For a new working file
LIBRARY (CR)	For an indirect access permanent file that resides in the catalog of user number LIBRARY

The system responds:

FILE NAME:

For responses to BATCH requests, refer to section 9.

10. Enter the file name (one to seven characters).

lfn (CR)

If an OLD or LIBRARY file is specified, but does not exist, the system responds:

pfn NOT FOUND. (pfn is the name of the file requested)

The user must then return to step 9 and attempt to enter the file type and file name again.

If no errors are detected, the system responds:

READY.

The following example illustrates a sample log-in.

```
// ← (Only on 10 and 30 cps ASCII terminals)
NET nnnnnn ← (Only on network ports)
PLEASE SIGN ON--KC
yy/mm/dd. hh.mm.ss.
EASTERN CYBERNET CENTER SN166 KRONOS 2.1
USER NUMBER: USER123
PASSWORD
A B C D E F G ← (The password cannot be seen and is shown in this
TERMINAL: nm, iii manner solely for purposes of illustration)
RECOVER/SYSTEM: BASIC
OLD, NEW, OR LIB FILE: OLD
FILE NAME: DEMO
READY.
```

Note that any time the OLD command is used in requests for indirect access permanent files (refer to preceding examples), the subsystem need not be specified unless the file requested has a NULL subsystem flag associated with it. If the file has a subsystem flag other than NULL associated with it (that is, BASIC, FORTRAN, EXECUTE, or BATCH), that subsystem is selected automatically. A subsystem flag becomes associated with a file when it is saved (refer to the SAVE command in section 5).

In the following example, the user logs into the system and requests file DEMO with the OLD command. He does not specify a subsystem since he knows that the subsystem flag associated with the file causes BASIC to be selected automatically.

```
// ← (Only on 10 and 30 cps ASCII terminals)
NET nnnnnn ← (Only on network ports)
PLEASE SIGN ON--KC
yy/mm/dd. hh.mm.ss.
EASTERN CYBERNET CENTER SN166 KRONOS 2.1
USER NUMBER: USER123
PASSWORD
A B C D E F G
TERMINAL: 40, TTY
RECOVER/SYSTEM: OLD, DEMO ← The BASIC subsystem flag associated with file
DEMO causes BASIC to be selected automatically
READY.
```

To ensure that the BASIC subsystem has indeed been selected, the user can enter the ENQUIRE command. The system responds:

```
TERMINAL: 40, TTY
SYSTEM - BASIC
FILE NAME: DEMO
STATUS - IDLE
```

11. Perform all necessary file creation and/or file retrieval activity. If new BASIC or FORTRAN programs are entered, each line must be entered in the proper format and must begin with a one- to five-digit line number. Refer to the Time-Sharing FORTRAN and/or BASIC Reference Manuals for complete information concerning each language.

Enter the following command to compile and/or execute a BASIC or FORTRAN program.

```
RUN (CR)
```

This command causes the FORTRAN or BASIC program to be compiled and executed. The RUN command is also used to execute a program under the EXECUTE subsystem.

The output of a BASIC or FORTRAN program is in the form:

```
yy/mm/dd.  hh.mm.ss.  
PROGRAM   nmmnnn  
          :  
(data requested or gener-  
ated by the program; error  
messages if program errors  
occurred)  
          :  
SS 0.032 SECS.†  
RUN COMPLETE.
```

If the user wishes merely to compile object code which can be saved and used at a later time, he enters the command

```
RUN, B=lfm (CR)
```

where lfm is the name of the file on which the object code is written.

If the user wishes to retain the compiled program for later execution under the EXECUTE subsystem, the SAVE command must be entered (no subsystem name is retained when a working file, other than the primary file, is saved).

Refer to sections 4 and 5 in this manual for complete information concerning the time-sharing commands available to the user. These commands include:

- Terminal control commands
- Subsystem selection commands
- Time-sharing job commands
- Permanent file commands

Appendix G of this manual illustrates a sample session at the terminal.

† The output of SS time (for the preceding activity) after completion of job execution occurs only in the BASIC, FORTRAN, and EXECUTE subsystems. The total accumulated SS time since log-in may be determined in all subsystems by entering the STATUS, T command.

LOG-OFF PROCEDURE

When the user completes job processing, he logs off the system by typing:

BYE (CR)

or

GOODBYE (CR)

These commands log the user off the system, release all current working files, and cause the following information to be printed at the terminal.

usernum LOG OFF. hh.mm.ss.

usernum SS s.sss.SEC.

where:

usernum User number

hh.mm.ss. Current time in hours, minutes, and seconds

s.sss Number of seconds of system second time used

The terminal is then disconnected from the system.

If the terminal is in standard "timeout" status, the user is automatically logged off after 10 minutes of no action. If status has been changed to "no timeout," the terminal remains connected until the user logs off. (Refer to the LIMITS and TIMEOUT commands in section 4.)

ALTERNATE LOG-OFF/LOG-IN

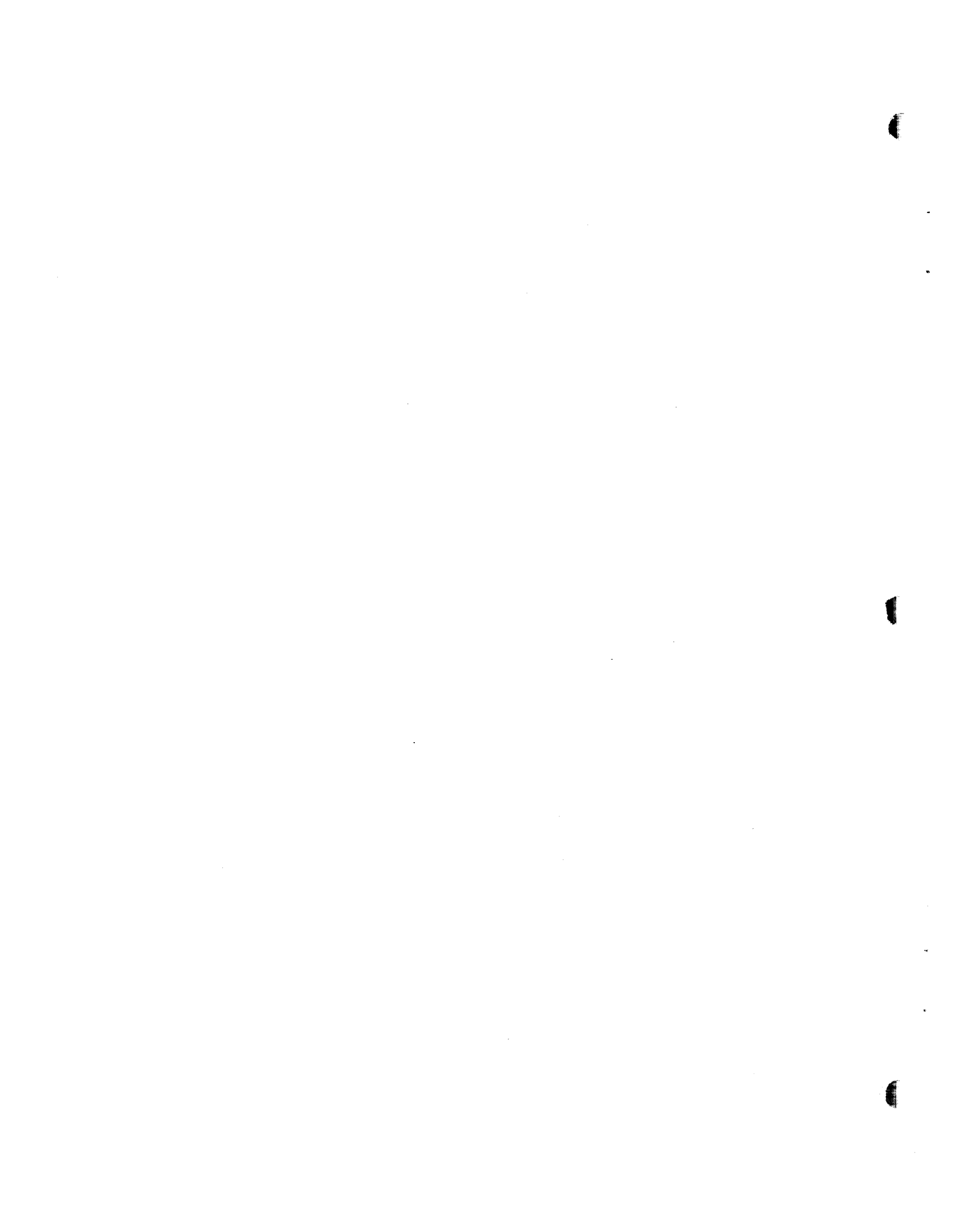
When the terminal is connected, another user may wish to use the terminal. To log the present user off the system and reinitialize the log-in sequence, type:

HELLO (CR)

or

LOGIN (CR)

The system logs the current user off the system, issues the normal log-off messages, and then automatically initiates a new log-in sequence. The new user proceeds as described earlier in this section.



This section contains a description of the program editing, job suspension, and recovery features provided for the KRONOS terminal user.

PROGRAM EDITING

To allow ease of editing the primary file when working with source programs, KRONOS provides a simplified editing capability that can be used under any subsystem.[†] This capability allows the user to:

- Insert statements into a program
- Delete statements from a program
- Correct statements in a program

The following example illustrates this program editing capability. The user types:

```

10 LET A=1 (CR)
20 LET B=50 (CR)
30 FOR I=1 TO B (CR)
40 A=A*I (CR)
50 PRINT "FACTORIAL" ; I,A (CR)
60 NEXT I (CR)
70 END (CR)
    
```

If the user wishes to insert a statement between line numbers 10 and 20, he types:

```

15 LET Z=20 (CR)
    
```

If the user wishes to delete the statement at line 20, he types:

```

20 (CR)
    
```

Finally, to change the statement at line number 30, the user types:

```

30 FOR I=1 TO Z (CR)
    
```

[†]For more detailed editing, the Text Editor should be used. Refer to the Text Editor (EDIT) Reference Manual for complete information concerning its use.

When the file is listed, it has the following form:

```
10 LET A=1
15 LET Z=20
30 FOR I=1 TO Z
40 A=A*I
50 PRINT "FACTORIAL" ; I, A
60 NEXT I
70 END
```

To replace the new version of the file in the permanent file system, use

REPLACE

If the user wishes to save a copy of the file under another name, he may enter:

SAVE, lfn=pfm

lfn	Primary working file name
pfm	Permanent file name

RESEQUENCING LINE NUMBERS

It is often convenient to resequence the line numbers of the primary file. This is done using the following command.

RESEQ, nn, ii, t (CR)

where:

nn	New line number of the first statement (five digits maximum); if omitted the system assumes nn=00100.
ii	Increment to be added to nn; if omitted, the system assumes ii=10.
t	Type of file to be resequenced.
B	For files that contain BASIC source code. BASIC statements that contain references to line numbers are updated when the line numbers are resequenced.
T	For files that contain text source information. A five-digit line number, plus a blank, is added at the beginning of each line. No inspection is made for existing line numbers. Thus, if line numbers currently exist, they are not resequenced or deleted and two sets of line numbers result.
D	For files that should not contain line numbers. Users who want to delete line numbers from their files should enter this parameter. NOTE: The space after the line number is also deleted. To acquire this option, the user simply enters:

RESEQ, , , D (CR)

- other Any number at the beginning of a line is considered a line number and is resequenced according to the nn and ii parameters; line numbers are added to the beginning of lines where none appear.
- default The user must change to the correct subsystem before entering the RESEQ command.

BASIC programs are resequenced under the BASIC subsystem; statements with line number references are updated. Note that language errors in the BASIC program may cause faulty resequencing.

FORTRAN programs are resequenced under the FORTRAN subsystem; statement numbers and references to statement numbers are not changed.

All parameters supplied in the RESEQ command are order-dependent (must be entered in the order they appear in the command). Omitted parameters must be indicated by a comma if other parameters are to follow. For example, the command

RESEQ, 50, , T

adds line numbers to the primary (text) file without checking for existing line numbers. Thus, the first line is numbered 00050 and each succeeding number is incremented by 10 (default value). If the T parameter was not specified in the command, the two preceding commas would not have been necessary.

If the starting line number (nn parameter) is greater than five digits in length or the increment value (ii parameter) causes the line numbers generated to exceed five digits in length, the message

LINE NUMBER LIMIT EXCEEDED.

is returned to the terminal. In addition, the message

RESEQ NUMERIC PARAM ERROR.

is returned if the user enters a nonnumeric value for either the nn or the ii parameters.

JOB SUSPENSION

A user may suspend a job at any time during program execution (after the RUN command has been issued). If an ASCII code terminal is being used this is accomplished by pressing the BREAK[†] key. For a correspondence code terminal, the ATTN key is used to suspend a job. The system responds:

INTERRUPTED

[†] On some ASCII terminals, the equivalent of the BREAK key is the INT or INTRPT key.

A job can also be suspended automatically by the system when:

- The job has exceeded its time limit (the message TIME LIMIT is provided). The time limit is initially set to 100 octal seconds at log-in although the user may change this value through use of the SETTLE command (refer to description in section 4).
- A successful recovery has been performed (refer to Recovery later in this section).

If the job was suspended by the user (interrupted) or by the system after a successful recovery, the user may perform one of the following.

- **CR** Continue (transmit current output).[†] If the program was transmitting output to the terminal when it was suspended, the remaining output is transmitted when this response is made. Note that a portion of the output may be lost. When output is complete, program execution continues.
- **P CR** Proceed (discard current output). If the program was transmitting output to the terminal when it was suspended, the remaining output is discarded and program execution continues when this response is made.
- **STOP CR** Terminates the job.
- **other** Terminates the job.

If the job was suspended because it exceeded its time limit (TIME LIMIT message issued), the user may respond as follows:

- **T,nnnn CR** Increment central processor time limit by nnnn (number of octal seconds). When a job exceeds its time limit, this response is required to continue job execution. Any other input will terminate the job.

The following example illustrates the use of the BREAK or ATTN key to interrupt a program.

LNH

```
00100 REM TEST FOR I KEY
00110 FOR I=1 TO 100
00120 PRINT I
00130 NEXT I
00140 INPUT A,B
00150 PRINT A,B
00160 END
READY.
```

RNH

1
2
3
4
5

← The job is interrupted by the BREAK or ATTN key.

[†]If the TAPE command is in effect (tape mode), carriage return is ignored when entered on an empty input line. P followed by a carriage return must be issued to resume execution.

INTERRUPTED.

← The user continues by pressing the carriage return key (some output was lost).

25
26
27
28
29
30
31

← The job is again interrupted by the BREAK or ATTN key.

INTERRUPTED.

P ← The user continues execution of the job by entering P **CR** (all output generated but not yet transmitted to the terminal when the interrupt occurred is discarded).

? 2,7
2

7

SS 0.105 SECS.

In the following example, a program exceeds its allocated time limit. The program then runs to completion when a new time limit is entered.

:
RECOVER/SYSTEM: FORTRAN,OLD,NM
READY.

LNH

00100 PROGRAM T(OUTPUT)
00110 DO 6 I=1, 1000
00120 DO 6 J=1, 1000
00130 A=1
00140 6 CONTINUE
00150 END
READY.

SETTL,10

SS 0.001 SECS.
READY.

RNH

TIME LIMIT.
T,1000

END.

SS 15.421 SECS.

RUN COMPLETE.

RECOVERY

During job processing, recovery may be necessary when:

- The terminal has been accidentally disconnected from the system
- A system malfunction has occurred which requires a restart

The user is placed in recovery state whenever he is disconnected from the system without logging off, providing that he is not already in recovery state. The user is given 10 minutes to initiate recovery.

In order to recover, a user completes the log-in sequence to the point where the system requests RECOVER/SYSTEM: (or RECOVER/CHARGE:). For example:

```
//  
NET nnnnnn  
PLEASE SIGN ON--KC  
yy/mm/dd. hh.mm.ss.  
EASTERN CYBERNET CENTER SN166 KRONOS 2.1  
USER NUMBER: USER123  
PASSWORD  
■■■■■■■■  
TERMINAL: 15, TTY ← Terminal number/type identifier  
RECOVER/SYSTEM:
```

In response, the user enters:

```
RECOVER, nnn (CR)
```

where:

nnn Terminal number being used when the failure occurred. This number was indicated when the user initially logged-in (refer to preceding example). If the same terminal number is indicated when the user logs-in to recover, this parameter is not required.

The RECOVER command is valid only when entered in response to the RECOVER/SYSTEM: or RECOVER/CHARGE: request during the log-in sequence. If the user's terminal number is not the same as before the failure, the previous terminal number must be entered with the RECOVER command (nnn parameter). This may occur when the failure is due to a dropped line connection. In this case, a different terminal number may be assigned at log-in because of telephone switching rotaries. If the RECOVER command is not entered where indicated, the user may log-off, log-in again, and then enter the RECOVER command correctly.

If the system responds RECOVERY IMPOSSIBLE, one of the following conditions has occurred.

- No record was found of the specified user being logged-in on the given terminal number within the past 10 minutes.
- The user's system information was incorrect due to system malfunction.

If the user receives this message, he should check the terminal number he has entered. If he finds he has not given the correct number, he may reenter RECOVER with the correct terminal number.

If recovery is successful, the system responds:

RECOVERED - PRESS RETURN KEY TO CONTINUE

LAST COMMAND - nmn

NEXT OPERATION -

yyyyy

nmn Name of last command processed. If source code was being entered, the word SOURCE is output.

yyyyy One of the following messages:

<u>Message</u>	<u>Description</u>
IDLE.	No activity.
INPUT REQUEST.	Job is awaiting input data.
OUTPUT AVAILABLE.	Output data is available.
EXECUTING.	Job is active with no output.
REENTER COMMAND.	Last command was not processed. The user should reenter the command.
REENTER INPUT.	The last line of input data was lost.
SORT.	The primary file is waiting to be sorted.

If the message FILES LOST is also issued, one or more working files was lost. This would occur only on system malfunction.

The user must then issue a carriage return to restart his job. If the job was previously transmitting output, the output data normally resumes a few lines prior to where the interruption in service occurred.

In general, recovery in the KRONOS system has been designed to provide minimum inconvenience to the user with a maximum of security. It should be realized, however, that under certain conditions recovery of user information cannot be perfect. The following are two examples of these circumstances.

- In some cases, a few lines of output may be lost when a phone line is disconnected just as a job is being restarted to generate more output. This actually occurs before current output is exhausted.
- If a phone line is disconnected when a user is entering source code, he can normally expect to lose the last few lines of text he has entered.

It is possible to recover two or more users having the same user number because both the user number and terminal number are used to uniquely identify each active user. Whenever the user number and terminal number of a user who must be placed in recovery state match the user number and terminal number of a user already in recovery state, the latter user is logged off. If a user is disconnected after logging in, but before he can recover from a previous disconnect, the latter time is processed as a normal log-off. This is to protect the user from an intermittent phone line failure. The user may then log-in again and enter the RECOVER command to continue his job.

An example of a normal recovery is:

```
//  
NET nnnnnn  
PLEASE SIGN ON--KC  
yy/mm/dd. hh.mm.ss.  
EASTERN CYBERNET CENTER SN166 KRONOS 2.1  
USER NUMBER: USER123  
PASSWORD  
■■■■■■■■  
TERMINAL: 16, TTY  
RECOVER/SYSTEM: RECOVER,12  
RECOVERED - PRESS RETURN KEY TO CONTINUE  
LAST COMMAND - RUN  
NEXT OPERATION -  
IDLE.
```

The user presses the carriage return key to continue job processing.

The following example illustrates a sample recovery.

```
//  
NET nnnnnn  
PLEASE SIGN ON--KC  
yy/mm/dd. hh.mm.ss.  
EASTERN CYBERNET CENTER SN166 KRONOS 2.1  
USER NUMBER: USER123  
PASSWORD  
■■■■■■■■  
TERMINAL: 15, TTY  
RECOVER/SYSTEM: FORTRAN,OLD,AA  
READY.
```

LNH

```
10 PROGRAM AA(INPUT,OUTPUT)  
20 PRINT 4  
30 4 FORMAT(*ENTER 2 NUMBERS*)  
40 READ,A,B  
50 C=A*B  
60 PRINT 5  
70 5 FORMAT(*A X B=*)  
80 PRINT,C  
90 END  
READY.
```

RNH

ENTER 2 NUMBERS

←————— The user is disconnected and logs in again.

```
//
NET nnnnmn
PLEASE SIGN ON--KC
yy/mm/dd. hh.mm.ss.
EASTERN CYBERNET CENTER SN166 KRONOS 2.1
USER NUMBER: USER123
PASSWORD
■■■■■■■■
TERMINAL: 15,TTY
RECOVER/SYSTEM: RECOVER
RECOVERED - PRESS RETURN KEY TO CONTINUE.
LAST COMMAND - RNH
NEXT OPERATION -
INPUT REQUEST.
```

← The user presses the carriage return key to continue.

```
? 4,5
A X B=
                20.00
END
SS                0.004 SECS.

RUN COMPLETE.
```

This example illustrates another recovery situation.

```
STATUS
TERMINAL: 32, TTY
SYSTEM - BASIC
FILE NAME: BB
STATUS - IDLE
```

LNH

```
10 REM THIS IS A TEST
20 REM PRINT B
30 PRINT "PRINT B"
40 LET B=1+3
50 PRINT B
60 END
READY.
```

← The user is disconnected.

```
//
NET nnnnmn
PLEASE SIGN ON--KC
yy/mm/dd. hh.mm.ss.
EASTERN CYBERNET CENTER SN166 KRONOS 2.1
USER NUMBER: USER123
PASSWORD
■■■■■■■■
```

```
TERMINAL: 32,TTY
RECOVER/SYSTEM:
```

← The user is disconnected before recovering. This is processed as a normal log-off.

```
//
NET nnnmmn
PLEASE SIGN ON--KC
yy/mm/dd. hh.mm.ss.
EASTERN CYBERNET CENTER SN166 KRONOS 2.1
USER NUMBER: USER123
PASSWORD
■■■■■■■■■
TERMINAL: 32, TTY
RECOVER/SYSTEM: RECOVER, 32 ←—The user enters the RECOVER command.
RECOVERED - PRESS RETURN KEY TO CONTINUE.
LAST COMMAND - LNH
NEXT OPERATION -
IDLE.
←————— The user presses the carriage return key to con-
               tinue

LNH

10 REM THIS IS A TEST
20 REM PRINT B
30 PRINT "PRINT B"
40 LET B=1+3
50 PRINT B
60 END
READY.
```

REMOTE JOB ENTRY

8

Remote job entry is a feature of KRONOS that enables a validated, time-sharing user to submit batch job deck images to the system for processing. The batch job image can be created interactively at the time-sharing terminal and then submitted to the local batch queue by entering the SUBMIT command. The user is no longer interactive with the job once it has been submitted. Instead, the job is treated in the same manner as a job submitted from the card reader at the local computer site or from a remote batch terminal (EXPORT/IMPORT). The batch job image can consist of control card images, KRONOS control language (KCL) statements, program statements, and data. The structure of the batch job image must also be the same as its counterpart on cards (job deck). The user can specify how the job is to be structured through use of the reformatting directives described in this section. Refer to the KRONOS Reference Manual for information concerning job structure and a description of the batch control cards and KCL statements available.

The format of the SUBMIT command is:

```
SUBMIT(lfn, q, NR)c
```

Where:

- lfn Name of file to be submitted to KRONOS for processing as a deferred batch job. If lfn is omitted, the primary file name is assumed. In this case, the primary file is sorted before being submitted. Permanent files may also be submitted but first must be associated with the job via the OLD, GET, or ATTACH command.
- q Specifies disposition of job output as follows:
 - B Job output is disposed to local batch queue to be printed, punched, etc., at the central site.
 - N Job output is disposed to local batch queue, but is dropped at job termination (default value).
 - E Job output is disposed to EXPORT/IMPORT queue for printing at a remote batch terminal.
- NR No rewind option; inhibits rewind of file specified by reformatting directive cREAD (refer to Reformatting the Submit File later in this section). If omitted, file specified by cREAD directive is automatically rewound.
- c Escape character used to identify reformatting directives in the file to be submitted (lfn). If omitted, the system assumes c=.

After the job has entered the local batch queue, the system responds:

```
hh.mm.ss.jobname  
READY.
```

Where:

hh.mm.ss.	Time that the job entered the batch queue (hours. minutes. seconds.)
jobname	Job identification. NOTE: The third character from the right in the jobname will represent the day of the month (in display code).

The job identification is entered with the STATUS,J=jobname command to obtain the status of a job once it has entered the system. Refer to the description of the STATUS,J command in section 4 for additional information.

REFORMATTING THE SUBMIT FILE

The submit file (lfn in the SUBMIT command) is a file which contains the batch job image submitted to KRONOS for processing. The reformatting directives described in this section are provided to aid the user in preparing the submit file. When the SUBMIT command is entered, the submit file is reformatted according to the directives that appear in the file and is then placed in the batch input queue awaiting execution. Thus, several of the directives are provided to format the submit file to meet the structural requirements of a batch job (refer to section 3 in the KRONOS Reference Manual).

Each line in the submit file preceded by an escape character is recognized by KRONOS as a reformatting directive. The escape character to be used must be defined in the SUBMIT command (/ by default). Throughout this description, the letter c, preceding a directive, denotes the escape character. Reformatting directives may be interspersed throughout the submit file as long as transparent mode is not in effect. Transparent mode is selected by the cTRANS directive and requires that the user observe special rules when inserting subsequent directives into the file (refer to the description of cTRANS and cNOTRANS directives).

It is important to note that reformatting directives will not be processed unless the first line of the submit file contains the cJOB directive. In addition, the first two card images following the cJOB directive (second and third lines of the submit file) must be a JOB and ACCOUNT card, respectively. All following information is determined by the user. Thus, the first three lines of a submit file that is to be reformatted before processing should be:

```
00100 cJOB  
00110 JOBNAME,... ←————— JOB card image  
00120 ACCOUNT,usernum,passwrd,family. ←— ACCOUNT card image
```

NOTE

The JOB and ACCOUNT cards are required in all batch jobs and must be present even though the cJOB card is omitted.

Although text mode may be used to create a submit file, it is not necessary since each line may or may not have a leading line number. The cSEQ and cNOSEQ directives are used to determine, during reformatting, if line numbers in the submit file will be retained. Therefore, it is a simple matter to include line numbers on the entire submit file and specify which line numbers are to be removed during reformatting. This is especially useful if the submit file contains a BASIC program where line numbers are a requirement of the language.

The reformatting directives available are described as follows:

cJOB Indicates that the submit file is to be reformatted and selects the following default reformatting directives. The default directives remain in effect until specified otherwise.

cNOTRANS (disabled by cTRANS)

cSEQ (disabled by cNOSEQ)

cPACK (disabled by cNOPACK)

The cJOB directive must be the first line of the submit file. If omitted, the file is not reformatted.

cEOR Indicates that an end-of-record mark is to be placed at this point in the submit file during reformatting

cEOF Indicates that an end-of-file mark is to be placed at this point in the submit file during reformatting

cSEQ Indicates that line numbers will be removed from all subsequent lines during reformatting (default value)

cNOSEQ Reverses the effect of the cSEQ directive. No attempt is made to remove leading line numbers from subsequent lines.

cPACK Indicates that all succeeding internal EOR and EOF marks be removed during reformatting (default value). This directive applies only to internal EOR and EOF marks that currently exist. The cEOR and cEOF reformatting directives are not affected.

cNOPACK Reverses the effect of the cPACK directive. Requests the system not to discard succeeding internal EOR and EOF marks that currently exist.

cTRANS Indicates transparent mode. When encountering this directive during reformatting, KRONOS checks the next line of the submit file for an additional reformatting directive. If one exists, it is processed and the following line is checked. This continues until a line that does not contain a reformatting directive is encountered. Transparent mode is then selected and all directives that exist on subsequent lines are ignored until an internal EOR or EOF is encountered (not cEOR or cEOF). The cPACK and cNOPACK directives determine if the internal EOR or EOF

will be retained. The line following the internal EOR or EOF mark is then checked for a reformatting directive. If one exists, it is processed and the following line is checked. All directives are processed until a line that does not contain a reformatting directive is encountered. This causes transparent mode to be reset unless a cNOTRANS directive was encountered. This process continues until either the end of the submit file is reached or until a cNOTRANS directive following an internal EOR or EOF is encountered.

The cTRANS directive is typically used in conjunction with the cREAD directive. This allows the user to copy the contents of an existing file into the submit file at the location of the cREAD directive. Because the file is read in transparent mode, no check for reformatting directives is attempted until an internal EOR or EOF is encountered. Note that the cREAD directive must follow the cTRANS directive and must be located before the first succeeding line that is not a reformatting directive. If not, transparent mode is selected before the cREAD directive is encountered, and the cREAD will be ignored.

The cSEQ or cNOSEQ directive in effect before transparent mode was selected has no effect upon the submit file or the file being read (cREAD) while transparent mode is in effect. Note, however, that the cPACK or cNOPACK directive in effect before transparent mode was selected remains in effect after it is selected.

cNOTRANS Reverses the effect of the cTRANS directive and informs the system that the submit file is to be examined on a line-by-line basis. All directives encountered in the submit file while the cNOTRANS directive is in effect are processed. This directive is initially selected by default and remains in effect until a cTRANS directive is encountered in the submit file.

Caution should be observed in the placement of this directive in the submit file. If transparent mode is selected, this directive can possibly be ignored unless it immediately follows either a cREAD directive in the submit file or an internal EOR or EOF mark.

cREAD, lfn Requests that the system read the entire contents of the specified file (lfn) and insert that file in place of the cREAD directive in the submit file, during reformatting. If the file to be read is not currently attached to the user, KRONOS automatically attempts a GET and then an ATTACH on the file. If lfn is not specified in the directive, TAPE1 is assumed. If the file specified cannot be found, the message

NO READ FILE - lfn

is issued to the job dayfile, and the job is terminated. If the read file is found to be busy (direct access files only), the message

READ FILE BUSY - lfn

is issued to the job dayfile and the job is terminated. The file specified by lfn in the cREAD directive is automatically rewound before the read operation unless the NR parameter is specified in the SUBMIT command. In this case, the cREWIND directive must precede the cREAD directive in the submit file if it is desired to rewind file lfn before the read operation begins. KRONOS returns all files specified in cREAD directives before completion of the job.

If the cPACK directive is in effect at the time of the read, all internal EOR and EOF marks will be removed. If the cNOPACK directive is in effect, all internal EOR and EOF marks are read into the submit file in the proper position during reformatting.

Unless transparent mode is in effect when file lfn is read, each line of that file is also checked for a reformatting directive. Any directives contained in the file, except another cREAD, are processed. The cREAD directive cannot be nested. In addition, any directives in effect before the cREAD directive is processed remain in effect for the file being read, unless transparent mode is selected. Then, only the cPACK or cNOPACK directives remain in effect for the file being read. Moreover, only those directives that immediately follow an internal EOR or EOF in the file being read are processed. If the file to be read is a binary file, it is recommended that the cTRANS directive be used. This is to ensure that binary data will not be mistaken for a reformatting directive. If used, the cTRANS directive should immediately precede the cREAD directive in the submit file.

cREWIND, lfn Requests that the system rewind file lfn to the beginning-of-information (BOI). If lfn is not supplied, TAPE1 is assumed. This directive is required only if the NR parameter is included in the SUBMIT command. Otherwise, file lfn is automatically rewound.

This directive is used in conjunction with the cREAD directive. Thus, if it is desired to rewind a file before the read operation begins, this directive must precede the cREAD directive in the submit file.

c₁EC=c₂ Indicates that the escape code character is to be changed from c₁ (current escape code) to c₂ (new escape code). The new escape code is used to recognize all subsequent reformatting directives until further change.

ERROR PROCESSING

If the user determines that an error occurred during processing of his job, he may reference a listing of the job dayfile as an aid in identifying the cause of the error. The job dayfile contains a record of the job processing activity and is disposed to the local batch queue or the EXPORT/IMPORT queue for printing when the job is terminated. However, all output is normally dropped at job termination when a batch job image is submitted from a time-sharing terminal. This includes the dayfile output as well as the job's output. In this event, the user can make provisions within his job to save the contents of the dayfile if an error in processing occurs. This is done by including the following control card images at the end of the job's control record (first record of the submit file).

·
·
00562 EXIT.
00563 DAYFILE, lfn.
00564 REPLACE(lfn)
·
·

When an error condition occurs during job processing, the system searches the job's control record for an EXIT card. If an EXIT card is found, the error condition is cleared and the control card images that follow are processed. In this case, the contents of the job dayfile is copied to the working file specified by lfn. That file is then saved for future reference.

If an error does not occur during job processing, the EXIT card indicates where to terminate normal control card processing.

The BATCH subsystem provides the time-sharing terminal user with a capability to enter KRONOS batch control card images as well as the standard time-sharing commands described in this manual. The control card images are entered and processed one at a time, and all output is returned to the terminal unless otherwise specified. Refer to the KRONOS Reference Manual for a description of the batch control cards available and information concerning their use.

To enter the BATCH subsystem, the user types:

BATCH, nnnnn

Where:

nnnnn Amount of field length required for the control card images to be entered. If nnnnn is not specified, a default value of 20000B is assumed. Note that an RFL control card image can be entered at any time to specify a new field length.

Many of the system utilities and file manipulation control cards (for example, COPYBF and SKIPF) run at a predefined field length rather than the field length specified in the BATCH command. However, all other control cards use the field length specified in the BATCH command or by a subsequent RFL control card. The field length required for the product set control cards (for example, COMPASS) is listed in the KRONOS Reference Manual.

The system responds:

\$RFL, nnnnnn. (nnnnn is the specified field length)
/

The user may then enter any valid batch control card image or time-sharing command. Time-sharing commands cannot be abbreviated under the BATCH subsystem; the entire command or control card must be entered to be valid. The user may also end each control card with a period, but this is not required since the system automatically terminates each line of batch input with a period. If the command or control card is not valid or is entered incorrectly, the system responds:

ILLEGAL CONTROL CARD.

CATLIST and DEFINE permanent file commands are always processed as batch commands.

The remaining permanent file commands are processed as time-sharing commands unless preceded by an X (refer to the following paragraphs), in which case they are also processed as batch commands. When a command is treated as a batch command, its operation will depend on a previously entered ACCOUNT card.

Initially, when a control card image is entered at the terminal, the time-sharing executive routine attempts to process it as a time-sharing command. Under the BATCH subsystem, if a command cannot be interpreted by the executive routine, it is passed to the system as a control card. A command that cannot be interpreted is either not in the time-sharing command set or is too complex to be processed by the executive routine. For example, the command

```
GET, A
```

is a valid time-sharing command and can be processed as such. However, the command

```
GET, A, B, C, D
```

cannot be interpreted by the time-sharing executive routine and is thereby passed to the system for processing as a control card. If the user desires that a valid time-sharing command be processed as a control card, he may enter the following command (available only under the BATCH subsystem):

```
X, cccccc
```

This command allows the user to force a valid time-sharing command (ccccc), normally interpreted by the executive routine, to be processed by the system as a control card. For example, to call the BASIC compiler, the user enters

```
X, BASIC
```

rather than the command

```
BASIC
```

which would change the subsystem from BATCH to BASIC.

To exit from the BATCH subsystem, the user must type the entire name of one of the other subsystems (FORTRAN, BASIC, EXECUTE, or NULL). It is important to note that the user may also change the subsystem unintentionally by entering the OLD command. The OLD command is used to obtain a different primary file, but may also select the subsystem that was active when the specified file was originally saved. Refer to the description of the SAVE command in section 5 for additional information.

NOTE

Although a user can enter any batch control card from a time-sharing terminal, the output produced by several of these cards is formatted for transmission to a line printer (136 characters per line). Through use of the L072 control card, the user can format the output for transmission to a time-sharing terminal (72 to 150 characters per line). Refer to the description of the L072 control card in section 5 of the KRONOS Reference Manual.

Although the user is not expressly prohibited from entering the ACCOUNT control card, the results of permanent file operations, after doing so, may prove unpredictable. In addition, the new user number specified on the ACCOUNT card may also require entry of a charge number and project number to be valid.

The following are circumstances when time-sharing commands (that reference a user number or a user's permanent file catalog) are processed under the user number specified in the most recent ACCOUNT card entered. In all other cases, commands are processed under the user number specified at log-in.

1. Time-sharing commands that cannot be processed by TELEX due to format (for example, GET, A, B, C; PURGE, A, B, C).
2. Time-sharing commands (such as DEFINE, CATLIST, etc.) for which no processing capability exists under TELEX are always processed by the system as control cards.
3. Time-sharing commands preceded by "X," are processed by the system as control cards so long as there exists a control card of the same name (for example, ATTACH, GET, etc.).

Example:

```
//  
NET nnnnm  
PLEASE SIGN ON--KC  
yy/mm/dd. hh.mm.ss.  
EASTERN CYBERNET CENTER SN166 KRONOS 2.1  
USER NUMBER: ALPHA  
PASSWORD  
■■■■■■■■  
TERMINAL: 32,TTY  
RECOVER/SYSTEM: BATCH  
$RFL,2000  
/ACCOUNT,BETA  
/DEFINE,ABC  
/CATLIST
```

(This will list the permanent files of BETA and will include the direct access file ABC)

```
/RETURN,ABC  
/ATTACH,ABC  
ABC NOT FOUND
```

Explanation:

The user logs in under his user number ALPHA. He then enters the ACCOUNT command for an alternate user with user number BETA. Then he defines a direct access file ABC. He enters a CATLIST command which gives a listing of the permanent files for BETA rather than ALPHA. This is because CATLIST references the user number on the last ACCOUNT command rather than the one used for log-in.

The user enters a RETURN. Then he tries to attach ABC and receives the message

```
ABC NOT FOUND
```

The file is not found since the ATTACH command references the log-in user number (ALPHA) and this file is catalogued under the ACCOUNT card user number (BETA).



GLOSSARY

Alphanumeric	A combination of intermixed alphabetic and numeric characters.
Answerback code	A character code which uniquely identifies a teletypewriter unit. If this code is present in the user's validation file, the user's activities are limited to this particular unit. The code is set on a drum within the TTY. KRONOS checks only the first ten characters.
APL	A Programming Language. An interactive interpreter available to the time-sharing user.
ASCII	American National Standard Code for Information Interchange; the 128-character set utilized by KRONOS for the terminal user.
Auxiliary device	Mass storage permanent file device used to supplement storage provided by the normal permanent file devices associated with the system (refer to family device).
BASIC	Beginner's All-purpose Symbolic Instruction Code; an elementary programming language available to the KRONOS user.
Catalog	The list of permanent files saved under a particular user number; this list also contains information about the permanent files.
Compile	To translate a program from a higher level programming language (for example, FORTRAN or BASIC) into machine instructions.
Control card	Instruction to the operating system to perform a specified task or utility.
Direct access file	A permanent file which can be attached to the user's job. All changes to this file are made on the file itself rather than to a working copy of the file. (Refer to indirect access file.)
Display code	An internal code set used by CDC CYBER 70 series and 6000-series computers to represent alphanumeric and special characters. (Refer to Table B-2 in appendix B.)

EOF	End-of-file	} These represent the method by which files are defined and structured. Refer to the discussion in section 3.
EOI	End-of-information	
EOR	End-of-record	

Family device Mass storage permanent file device associated with a specific KRONOS system. A family may consist of 1 to 63 logical devices. Normally, a system runs with one family of permanent file devices available. However, additional families may be introduced during normal operation. This enables the users associated with the additional families to access their permanent files via an alternate system.

Field length Number of central memory words required to process a job.

File Either a program or data, made up of one or more groups of data separated by EORs and EOFs and terminated by an EOI.

Flag A character or bit that signals the occurrence or presence of a particular condition.

FORTTRAN The FORMula TRANslation compiler that converts algebraic and scientific problems into machine language instructions.

Indirect access file A permanent file which is accessed by use of a working copy of the file rather than by working on the file directly.

Interactive Job processing in which the user and the computer communicate with each other, rather than the user merely submitting his job, receiving output, and having no control over the job while processing occurs.

Library file A permanent file residing under the special user number LIBRARY.

Local file Any file assigned to a user while he is logged in at a terminal. Same as a working file.

Locked file A file on which a user cannot write.

Logical record A record whose length is a function of the information it contains rather than the device on which it is stored.

Master device	Mass storage device that contains the user's permanent file catalog, all his indirect access files, and all, part, or none of his direct access files.
Object code	Executable machine language instructions. An object code program need not be recompiled each time it is executed.
On-line	Equipment under direct control of the computer.
Order-dependent	Items which must appear in a specific order.
Order-independent	Items which need not be given in any specific order. Parameters may be order-independent. For example, the UN=usernum parameter in the GET command is order-independent.
Parameter	A variable that is given a specific value for a particular purpose or process.
Permanent file	A file which is created by a user, stored under his user number in the permanent file system, and is removed from permanent file storage only when specified by the user.
Permanent file family	Permanent files which reside on the family devices of a specific KRONOS system.
Physical record unit (PRU)	The standard unit of data storage defined by the device on which a file resides.
Port	The point at which a communication line is attached to the computer system.
Post radix	A letter following a numeral that indicates the base numbering system.
Prefix character	A character that has a special significance to a program or the operating system.
Primary file	Any working file defined with the OLD and LIBRARY command or initiated with the NEW command. The primary file is assumed to be the file on which most operations are performed unless another file is specified. The primary file is automatically sorted by the system and rewound after each use.
Private auxiliary device	Auxiliary device associated with a specific user. Only that user may create files on the device, although he may permit other users to access files which reside on the device.

Public auxiliary device	Auxiliary device available for access by all validated users knowing the correct packname. Note that additional validation is required to create or replace files on an auxiliary device (refer to LIMITS command in section 4).
Rollout file	A file containing a job (and system information) that has been temporarily removed from the main processing area of the system.
Rubout characters	Characters created by pressing the RUBOUT key on the terminal. These are considered null input by the system and are required in paper tape input.
Source code	Code input to the computer for later translation into executable machine language instructions (object code).
Swapping	The process of removing one job from central memory and replacing it with another job.
System file	A file that can be accessed only by a system program.
System utilities	System programs used to perform system functions.
Time slice	The amount of CPU time a job is allowed to use before the system lowers its priority to allow other jobs to execute.
TTY	Teletypewriter.
Validation file	File containing validation information for all users (user numbers, passwords, resources allowed, etc.)
Working file	Any file assigned to a user while he is logged in at a terminal.

KRONOS TERMINAL ERROR MESSAGES

A

The following error messages may appear at the terminal.

<u>Message</u>	<u>Description</u>
APPEND ERROR.	An error was encountered when appending a file.
BUFFER ARG. ERROR.	Address of information for permanent file manager was in error.
CATALOG OVERFLOW - FILES.	User has exceeded the number of permanent files he is allowed.
CATALOG OVERFLOW - SIZE.	User has exceeded the mass storage area allowed for indirect access permanent files.
CHARGE FILE BUSY.	File is not available for charge purposes; wait and try again.
CHARGE ILLEGAL AT THIS HOUR.	Project number used is not valid at this time of day.
CHARGE REQUIRED.	Charge number and project number required in order to complete log-in sequence.
COMMAND NOT UNIQUE.	The characters supplied are not unique to one command.
DEVICE UNAVAILABLE.	User is attempting to access files on a device not available for access.
DIRECT ACCESS DEVICE ERROR.	User is attempting to DEFINE or ATTACH direct access permanent files on a device not available for access.
EMPTY CATALOG.	No files exist for the options specified in a CATLIST command.
ERROR IN xxxxxx ARGUMENTS.	The command string given contained a syntax error. xxxxxx is the name of the system program issuing the diagnostic. This is similar to ILLEGAL PARAMETER.
ERROR IN FILE TYPE.	File type specified was not recognized (for example, CT=SEMI instead of CT = SPRIV).
ERROR IN MODE.	Mode specified was not recognized.
ERROR IN PFILE ARGUMENTS.	An argument for permanent file request was illegal.
EXECUTE ONLY FILE.	The user has only an E permission level on the file.
FILE NAME ERROR.	The file name must contain only alphanumeric characters.
FILE NAME MISSING.	A file name must be specified before a listing containing the permit information can be obtained with a CATLIST command.
FILE NOT SORTED.	Primary file has one or more lines with nonnumeric line numbers. (Use SORT,lfn command to obtain more detailed diagnostics.)
FILE TOO LONG.	Limit for length of indirect access permanent file has been exceeded.

FILE TOO LONG TO SORT.

Primary file is too long to be sorted automatically by the system. (Enter SORT, lfn command to obtain more detailed diagnostics.)

FL TOO SHORT FOR PROGRAM.

Self explanatory; increase field length with RUN command (or RFL card in BATCH subsystem).

ILLEGAL CHARGE.

Either charge or project number does not exist or the project number entered is not available to this user number.

ILLEGAL COMMAND.

The command name entered is not a valid command.

ILLEGAL LIST OPTION.

The list option specified in a CATLIST command is illegal.

ILLEGAL LOGIN.

The validation (VALIDUX) file for the permanent file family specified is not present in this system.

ILLEGAL PARAMETER.

May indicate:

- Parameter is outside legal bounds.
- Parameter is not one of the acceptable sets for the command.
- Parameter referenced does not exist.

ILLEGAL USER ACCESS.

User has either attempted an operation that he has not been validated to perform or has exceeded his validation limits (refer to the LIMITS command in section 4).

ILLEGAL WRITE ON APPEND ONLY FILE.

User has attempted to write on a permanent file with append-only permission to the file.

ILLEGAL WRITE ON MODIFY ONLY FILE.

User has attempted to write on a direct access file with modify-only permission to the file.

ILLEGAL WRITE ON READ ONLY FILE.

User has attempted to write on a permanent file with read-only permission to the file.

lfn EMPTY.

File contains no data.

lfn NOT ON MASS STORAGE.

The user has attempted to save a file that does not reside on mass storage.

NO CONNECT TIME AVAILABLE.

Terminal connect time allowed under this project number has been expended.

NO CPU TIME AVAILABLE.

Central processor time allowed under this project number has been expended.

NO PRIMARY FILE.

The user has attempted an operation which requires a primary file when there was none defined.

pfn ALREADY PERMANENT.

The specified file already exists (use REPLACE).

pfn BUSY.

The file to be attached is currently assigned to another user in conflicting mode.

pfn NOT FOUND.

The permanent file specified does not exist. If this message occurs in response to the CATLIST command, pfn may specify a user number.

PERMISSION NOT GRANTED.

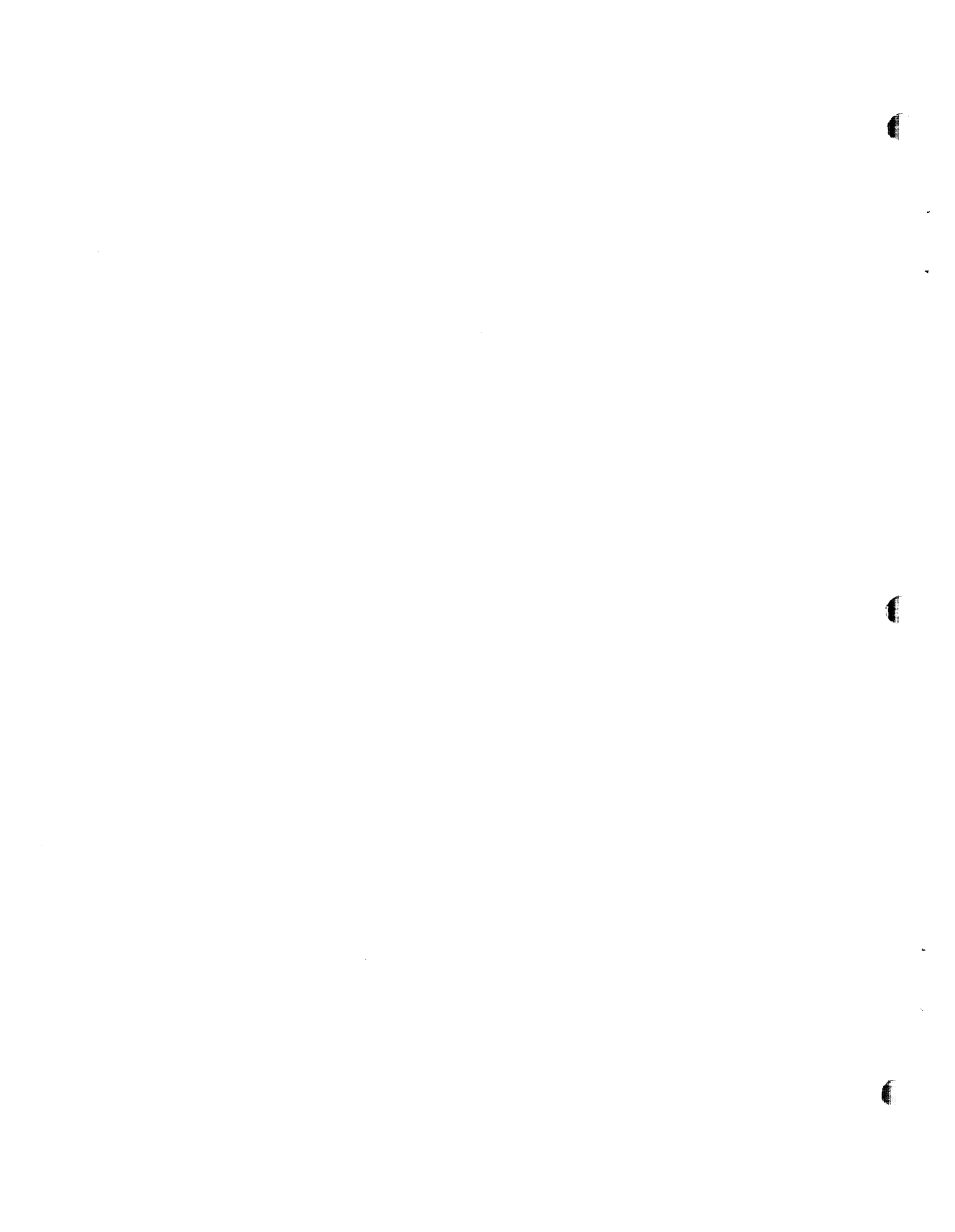
The user does not have WRITE or APPEND permission on the specified permanent file.

PF UTILITY ACTIVE.	Permanent file utility operation is currently taking place. Permanent file commands (OLD, LIB, GET, etc.) are aborted. Control card images entered in the BATCH subsystem are placed on recall until the utility operation is complete.
PFM ILLEGAL REQUEST.	An illegal request was issued to the permanent file manager.
RESERVED FILE NAME.	File name is reserved by the system (for the user's protection).
TOO MANY PARAMETERS.	The user has submitted more parameters than the command allows.

ERROR MESSAGE FOR SYSTEM MALFUNCTIONS

The following messages indicate system error conditions:

<u>Message</u>	<u>Description</u>
DATA BASE ERROR.	An error in the structure of the validation file has been detected. Report this error to the computer center immediately.
ROLLIN FILE BAD.	If this message is received, the user should log-off immediately. If he desires to continue, he may log-in again. The user should report this malfunction to the computer center and supply all terminal output since log-in, if possible.
SYSTEM ERROR.	This error message should never appear. If it does, the user should report the malfunction to the computer center and supply all terminal output since log-in, if possible.



DIAL-IN PROCEDURE AND CHARACTER SET

B

This appendix presents an explanation of how to connect an interactive terminal to the KRONOS Time-Sharing System. Also included are illustrations of typical keyboard configurations for terminals using either standard or APL print, the function of certain control keys when connected to KRONOS, and finally, a list of the KRONOS character set.

The procedure to connect the terminal to the system depends upon whether a data set or an acoustic coupler is being used to establish the connection. Both procedures are included in this appendix. Note that some terminals (most teletypewriter models) can include a data set or an acoustic coupler as an integral part of the terminal.

It is recommended that the user read the instruction manual, generally supplied with the terminal, to become familiar with the operation of the terminal before connecting to KRONOS (that is, how to apply power, load paper, etc.).

CONNECTING TERMINAL USING A DATA SET

If the data set is included as part of the terminal, proceed as follows:

1. Apply power to the terminal (refer to appropriate instruction manual). A dial tone should be audible when power is applied.
2. Dial the correct phone number. A short high pitched signal indicates that the call has been answered.

If the data set is a stand-alone unit, proceed as follows:

1. Apply power to the terminal (refer to appropriate instruction manual).
2. Remove the data phone receiver from its cradle.
3. Press the TALK key on the data set to obtain a dial tone.
4. Dial the correct phone number. A constant high pitched signal indicates that the call has been answered.
5. Press the DATA key on the data set (indicator in key should light), and replace the receiver in its cradle.

CONNECTING TERMINAL USING AN ACOUSTIC COUPLER

1. Apply power to the terminal (refer to appropriate instruction manual).
2. Turn on the acoustic coupler (not required if the coupler is included as part of the terminal).
3. Using a standard telephone, obtain a dial tone and dial the correct phone number. A constant high pitched signal indicates that the call has been answered.
4. Place the receiver in the acoustic coupler.

Figure B-1 illustrates a typical terminal keyboard with standard print.

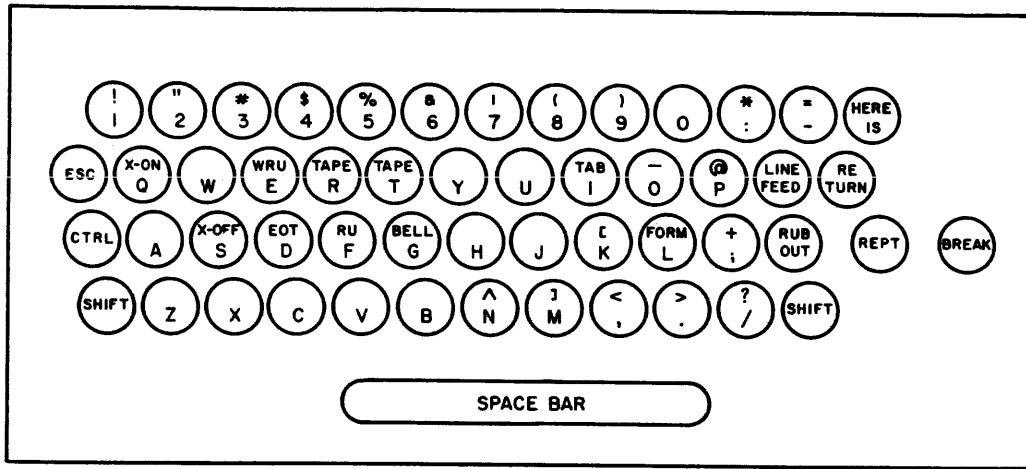


Figure B-1. Teletype Model 33 Keyboard

Figure B-2 illustrates a typical terminal keyboard with APL print.

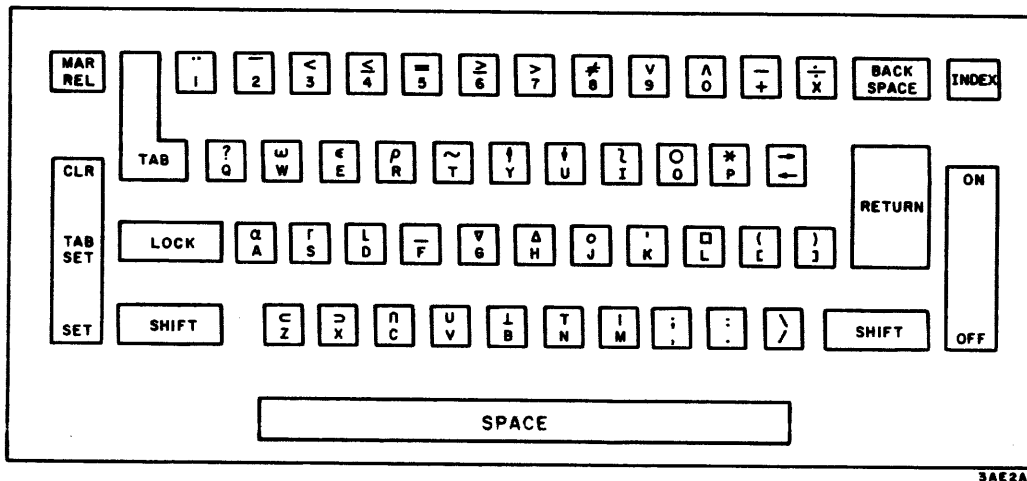


Figure B-2. Novar 5-41 Keyboard (APL Language)

IBM 2741 COMMUNICATIONS TERMINAL

General Description

CYBERNET Time-Sharing Service supports the IBM 2741 communications terminal, or any other fully compatible terminal, operating at 14.8 characters per second (=134.5 bps). The support of this terminal is limited to keyboard input and character printer output. Paper tape, card, and cassette tape readers, available as options on some 2741 compatible terminals, are not supported. Furthermore, support is limited to 2741 terminals operating in correspondence code. (BCD 2741 terminals are not supported.) The keyboard/print element combinations supported are Manifold 72 and APL. Other keyboard/print element combinations will not necessarily translate into the corresponding internal representations. Figures B-3 and B-4 show the supported keyboards.

Specifications

When ordering terminals, specify 2741 plant stock configuration D.

- 3255 dial-up
- 4708 interrupt
- 9104 character spacing (10/inch)
- 9114 data set attachment (WE103A)
- 9435 line feeding (6 lines/inch)
- 9811 115 VAC1 phase 60 CYC non-lock plug
- 530006 RPQ print element and key tops (Manifold 72)

or

M40174 RPQ print element and key tops (APL)

Type elements are:

Correspondence (Manifold 72) 1167087
APL 1167987

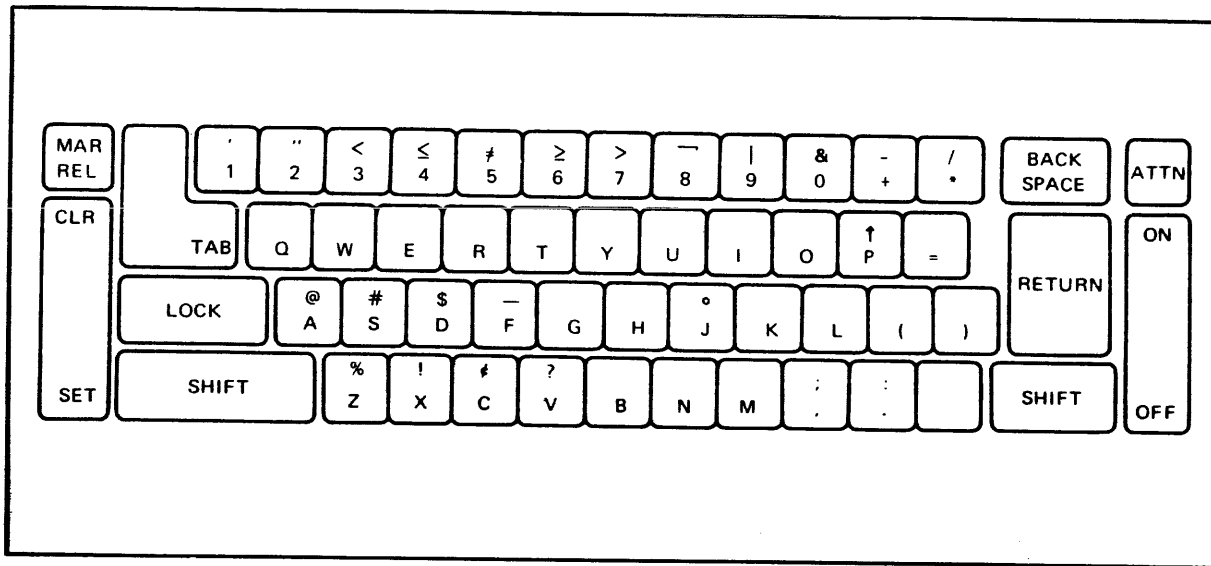


Figure B-3. IBM 2741 Correspondence (Manifold 72) Keyboard

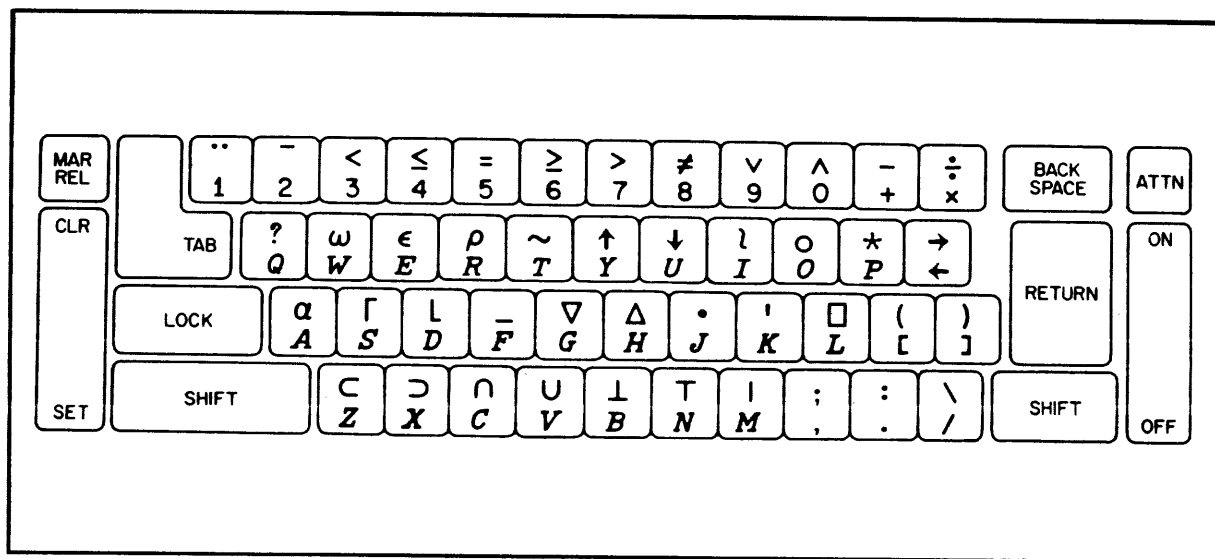


Figure B-4. IBM 2741 APL Keyboard

Table B-1 illustrates the function of certain terminal control keys when connected to the KRONOS Time-Sharing System.

TABLE B-1. TIME-SHARING TERMINAL CONTROL KEYS/FUNCTION

Function (function of control key)	Control Keys									
	ASCII Code Terminals (typical)					Correspondence Code Terminals (typical)				
	Teletype 33/35	Teletype 37/38	CDC 713 Display	Memorex 1240	IBM 2741	Novar 5-41	Datel 30			
Delete current input line	BREAK or CTRLX	INTRPT or CTRLX	BREAK or CTRLX	INT or CTRLX	ATTN	ATTN	ATTN			
Backspace	CTRLH	CTRLH	←Key	BACKSPACE	BACKSPACE	BACKSPACE	BACKSPACE			
Enter text mode	TEXT command	TEXT command	TEXT command	TEXT command	TEXT command	TEXT command	TEXT command			
Exit text mode	BREAK †	INTRPT †	BREAK †	INT †	ATTN †	ATTN †	ATTN †			
Interrupt program (during output)	BREAK	INTRPT	BREAK	INT	ATTN	ATTN	ATTN			
Interrupt program (no output)	BREAK	INTRPT	BREAK	INT	ATTN	ATTN	ATTN			
Terminate program (during output)	BREAK Key, then STOP	INTRPT Key, then STOP	BREAK Key, then STOP	INT Key, then STOP	ATTN Key, then STOP	ATTN Key, then STOP	ATTN Key, then STOP			
Terminate program (no output)	STOP command	STOP command	STOP command	STOP command	STOP command	STOP command	STOP command			
Punch leader on paper tape	RUB OUT	DELETE	NA	NA	NA	NA	NA			

† Effective only when entered in first character position of line (empty input line). In tape mode on ASCII terminals, use CTRL C or the ETX key.

CENTRAL MEMORY CHARACTER EQUIVALENTS

The manner in which characters entered from the terminal are interpreted by the system depends upon whether the user has specified that the characters belong to the full ASCII set (refer to the description of the ASCII command in section 4). For example, if the user enters the following characters to be mapped into the full ASCII set (128 characters recognized):

aAbBcCdDeE

the central memory equivalent (in display code) is as follows:

59	47	35	23	11	0 ← Bit position (60-bit central memory word)
76 01	01 76	02 02	76 03	03 76	
04 04	76 05	05 55	00 00	00 00	

However, if the characters are mapped into the subset of the ASCII character set used during NORMAL operation (61 characters recognized), the central memory equivalent (in display code) is as follows:

59	47	35	23	11	0
01 01	02 02	03 03	04 04	05 05	

Characters entered under control of the BINARY command are not translated into display code. It makes no difference if the ASCII command is in effect (128 characters recognized) or the characters are entered during NORMAL operation (61 characters recognized). However, each 8-bit character is weighted by a value of 4000B. For example, if the user enters the following characters and the BINARY command is in effect:

aAbBcCdDeE

the central memory equivalent is as follows:

59	47	35	23	11	0
4 3 4 1	4 1 0 1	4 3 4 2	4 1 0 2	4 1 4 3	
4 3 0 3	4 3 4 4	4 1 0 4	4 1 4 5	4 3 0 5	

The characters illustrated are entered from an ASCII code terminal although a correspondence code terminal may also be used.

Table B-2 lists the KRONOS characters sets, indexed by 6000 internal display code.

Table B-2. KRONOS Character Sets - Terminal/Internal Display

ASCII CODE TERMINAL †				CORRESPONDENCE CODE TERMINAL ††				6000 INTERNAL DISPLAY CODE (6/12-BIT OCTAL)
STANDARD PRINT		APL PRINT		STANDARD PRINT		APL PRINT		
CHAR.	CODE (8-BIT OCTAL)	CHAR.	CODE (8-BIT OCTAL)	CHAR.	CODE (7-BIT OCTAL)	CHAR.	CODE (7-BIT OCTAL)	
NULL	---	NULL	---	NULL	---	NULL	---	00
A	101	A	341	A	071	A	171	01
B	102	B	342	B	66	B	166	02
C	303	C	143	C	072	C	172	03
D	104	D	344	D	052	D	052	04
E	305	E	145	E	12	E	112	05
F	306	F	146	F	063	F	163	06
G	107	G	347	G	43	G	043	07
H	110	H	350	H	46	H	046	10
I	311	I	151	I	31	I	031	11
J	312	J	152	J	003	J	103	12
K	113	K	353	K	32	K	032	13
L	314	L	154	L	06	L	106	14
M	115	M	355	M	41	M	141	15
N	116	N	356	N	22	N	122	16
O	317	O	157	O	05	O	105	17
P	120	P	360	P	013	P	013	20
Q	321	Q	161	Q	33	Q	133	21
R	322	R	162	R	51	R	051	22
S	123	S	363	S	045	S	045	23
T	324	T	164	T	02	T	002	24
U	125	U	365	U	62	U	062	25
V	126	V	366	V	061	V	061	26
W	327	W	167	W	65	W	165	27
X	330	X	170	X	042	X	142	30
Y	131	Y	371	Y	47	Y	147	31
Z	132	Z	372	Z	024	Z	124	32
0	060	0	060	0	044	0	144	33
1	261	1	261	1	040	1	040	34
2	262	2	262	2	020	2	020	35
3	063	3	063	3	060	3	160	36
4	264	4	264	4	004	4	004	37
5	065	5	065	5	010	5	010	40
6	066	6	066	6	030	6	130	41
7	267	7	267	7	050	7	150	42
8	270	8	270	8	070	8	070	43
9	071	9	071	9	064	9	064	44
+	053	+	055	+	067	+	067	45
-	055	-	275	-	167	-	067	46
*	252	*	120	*	023	*	013	47
/	257	/	257	/	123	/	007	50
(050	(053	(53	(153	51
)	251)	252)	11)	111	52
\$	044	\$	176	\$	152	α	171	53
=	275	=	245	=	01	=	010	54

Key

† The octal codes listed for ASCII code terminals are shown with even parity (normal).

†† The octal codes listed for correspondence code terminals with APL print are shown with odd parity (normal).

*Output only.

↑ On TTY models having no underline, the BACKARROW key (←) takes its place.

Correspondence standard print code listed is 6-bit code, without parity, plus UC/LC indicator - 1XX if upper case, 0XX is lower case, XX if either upper or lower case. Actual 7-bit 2741 code is odd parity.

The user must enter ASCII mode in order to input all characters in this table with display code > 77.

Table B-2. KRONOS Character Sets - Terminal/Internal Display (Cont'd)

ASCII CODE TERMINAL †				CORRESPONDENCE CODE TERMINAL ††				6000 INTERNAL DISPLAY CODE (6/12-BIT OCTAL)
STANDARD PRINT		APL PRINT		STANDARD PRINT		APL PRINT		
CHAR.	CODE (8-BIT OCTAL)	CHAR.	CODE (8-BIT OCTAL)	CHAR.	CODE (7-BIT OCTAL)	CHAR.	CODE (7-BIT OCTAL)	
(SPACE)	240	(SPACE)	240	(SPACE)	00	(SPACE)	100	55
.	254	.	254	.	073	.	073	56
0	056	0	056	0	021	0	121	57
"	042	..	041	"	120	..	040	60
[333	[273	≤	104	[153	61
]	335]	072	≥	130]	111	62
:	072	:	276	:	121	:	121	63
'	047	'	113	'	140	'	032	64
&	246	X	134	&	144	X	023	65
CR	215	CR	215	CR*		NULL	---	66
LF	012	LF	012	LF	56	LF	156	67
†	336	-	042	†	113	-	020	70
#	243	¢	336	#	145	¢	070	71
<	074	<	243	<	160	<	160	72
>	276	>	047	>	150	>	150	73
(ESC 1)	---	NULL	---	NULL	---	NULL	---	74
?	077	?	321	?	161	?	133	75
(ESC 2)	---	NULL	---	NULL	---	NULL	---	76
;	273	;	074	;	173	;	073	77
NULL	---	NULL	---	NULL	---	NULL	---	7600
a	341	a	101	A*	071	a	171	7601
b	342	⊥	102	B*	66	⊥	166	7602
c	143	∩	303	C*	072	∩	172	7603
d	344	L	104	D*	052	L	052	7604
e	145	e	305	E*	12	e	112	7605
f	146	^	137	F*	063	-	163	7606
g	347	∇	107	G*	43	∇	043	7607
h	350	Δ	110	H*	46	Δ	046	7610
i	151	∩	311	I*	31	∩	031	7611
j	152	o	312	J*	003	o	103	7612
k	353	↑	100	K*	32	≤	004	7613
l	154	□	314	L*	06	□	106	7614
m	355	→	134	M*	41	↑	141	7615
n	356	T	116	N*	22	T	122	7616
o	157	O	317	O*	05	O	105	7617
p	360	≤	044	P*	013	≥	130	7620
q	161	≥	246	Q*	33	?	133	7621
r	162	p	322	R*	51	p	051	7622
s	363	↑	123	S*	045	↑	045	7623
t	164	~	050	T*	02	~	002	7624
u	365	↓	125	U*	62	↓	062	7625
v	366	U	126	V*	061	U	061	7626
w	167	e	327	W*	65	e	165	7627
x	170	∩	330	X*	042	∩	142	7630
y	371	↑	131	Y*	47	↑	147	7631

Key

† The octal codes listed for ASCII code terminals are shown with even parity (normal).

†† The octal codes listed for correspondence code terminals with APL print are shown with odd parity (normal).

*Output only.

↑ On TTY models having no underline, the BACKARROW key (←) takes its place.

Correspondence standard print code listed is 6-bit code, without parity, plus UC/LC indicator - 1XX if upper case, 0XX is lower case, XX if either upper or lower case. Actual 7-bit 2741 code is odd parity.

The user must enter ASCII mode in order to input all characters in this table with display code > 77.

Table B-2. KRONOS Character Sets - Terminal/Internal Display (Cont'd)

ASCII CODE TERMINAL [†]				CORRESPONDENCE CODE TERMINAL ^{††}				6060
STANDARD PRINT		APL PRINT		STANDARD PRINT		APL PRINT		INTERNAL
CHAR.	CODE (8-BIT OCTAL)	CHAR.	CODE (8-BIT OCTAL)	CHAR.	CODE (8-BIT OCTAL)	CHAR.	CODE (8-BIT OCTAL)	DISPLAY CODE (6/12-BIT OCTAL)
Z	372	C	132	Z	024	C	124	7632
DLE	220	DLE	220	NULL	---	NULL	---	7633
BELL	207	BELL	207	NULL	---	NULL	---	7634
DC2	022	DC2	022	NULL	---	NULL	---	7635
ETX	003	ETX	003	NULL	---	NULL	---	7636
DC4	024	DC4	024	NULL	---	NULL	---	7637
NAK	225	NAK	225	NULL	---	NULL	---	7640
SYN	226	SYN	226	NULL	---	NULL	---	7641
ETB	027	ETB	027	NULL	---	NULL	---	7642
CAN	030	CAN	030	NULL	---	NULL	---	7643
EM	231	EM	231	NULL	---	NULL	---	7644
VT	213	VT	213	NULL	---	NULL	---	7645
SOH	201	SOH	201	NULL	---	NULL	---	7646
!	041	V	251	!	142	NULL	---	7647
SI	017	SI	017	NULL	---	NULL	---	7650
BS	210	BS	210	BS	35	BS	135	7651
HT	011	HT	011	HT	57	HT	057	7652
EOT	204	EOT	204	NULL	---	NULL	---	7653
GS	035	GS	035	NULL	---	NULL	---	7654
NUL	000	NUL	000	NULL	75	NUL	075	7655
FF	014	FF	014	NULL	---	NULL	---	7656
SO	216	SO	216	NULL	---	NULL	---	7657
STX	202	STX	202	NULL	---	NULL	---	7660
{	173	{	140	←	170	←	001	7661
}	175	}	374	≠	110	→	001	7662
SUB	232	SUB	232	NULL	---	NULL	---	7663
ACK	006	ACK	006	NULL	---	NULL	---	7664
&*	246	NULL	---	&*	144	NULL	---	7665
\	134	\	077	\	172	\	007	7666
:	174		115		164		141	7667
~	176	~	324	NULL	---	~	002	7670
#	243	NULL	---	#*	145	NULL	---	7671
FS	234	FS	234	NULL	---	NULL	---	7672
RS	036	RS	036	NULL	---	NULL	---	7673
DEL	377	DEL	377	NULL	---	NULL	---	7674
US	237	US	237	NULL	---	NULL	---	7675
NL	---	NL	---	NL*	---	NL	155	7676
ESC	033	ESC	033	NULL	---	NULL	---	7677
NULL	---	NULL	---	NULL	---	NULL	---	7400
@	300	≡	175	@	171	^	144	7401
%	245	+	173	%	124	+	023	7402
,	140	≠	335	o	103	v	064	7403
-	137 [†]	-	306	—	163	NULL	---	7404
X-ON	021	X-ON	021	NULL	---	NULL	---	7405
X-OFF	223	X-OFF	223	NULL	---	NULL	---	7406
ENQ	005	ENQ	005	NULL	---	NULL	---	7407

Key

[†] The octal codes listed for ASCII code terminals are shown with even parity (normal).

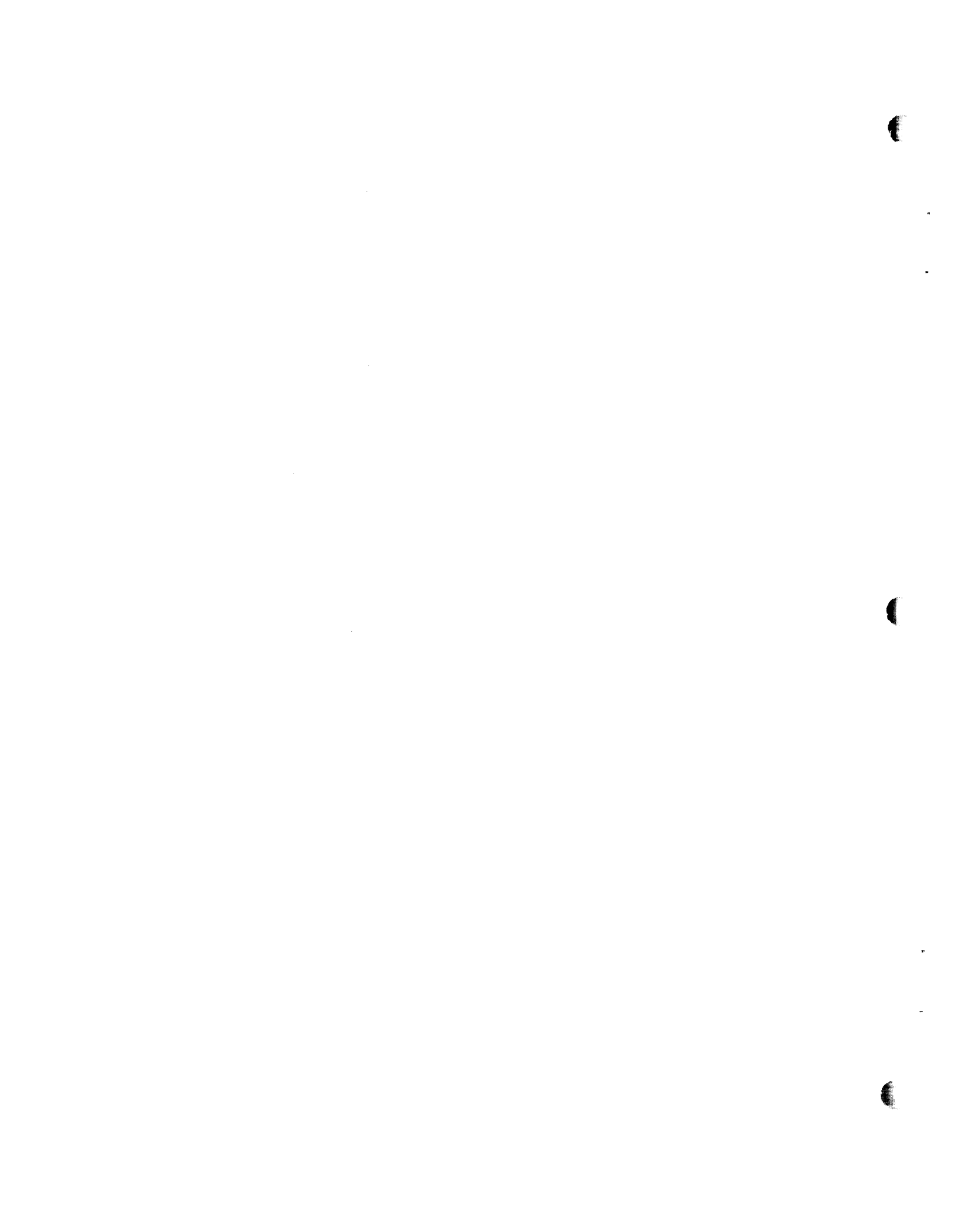
^{††} The octal codes listed for correspondence code terminals with APL print are shown with odd parity (normal).

*Output only.

↑ On TTY models having no underline, the BACKARROW key (←) takes its place.

Correspondence standard print code listed is 6-bit code, without parity, plus UC/LC indicator - 1XX if upper case, 0XX is lower case, XX if either upper or lower case. Actual 7-bit 2741 code is odd parity.

The user must enter ASCII mode in order to input all characters in this table with display code > 77.



PAPER TAPE OPERATIONS

C

Paper tape is used for preparing input off-line (when time is not charged) and entering it on-line (when time is charged). This ensures accuracy and speed when most needed. An input tape can include programs, data, and commands. Accordingly, it is possible for the entire terminal operation, after log-in, to be run from paper tape.

This exposition assumes a typical teletypewriter (model 33) with a paper tape punch and a paper tape reader.

The paper tape punch has four buttons with the following labels and use.

- | | |
|-------|---|
| ON | Turns the punch on |
| OFF | Turns the punch off |
| REL. | Releases the feedwheel so one can freely move the tape through the punch head |
| B.SP. | Backspaces the tape one row of holes each time it is pressed. This is used to make corrections when preparing a tape off-line (refer to detailed description later in this appendix). |

The paper tape reader has one switch with four positions. Their labels and use are as follows:

- | | |
|-------|---|
| START | Momentarily pressing the switch to this uppermost position starts the reader. The switch snaps back to the AUTO position and reading continues. |
| STOP | Reading stops immediately whenever the switch is moved to this position. |
| AUTO | This position is used in conjunction with the input and processing of commands and data in tape mode (tape mode is explained later in this appendix). It allows the tape reader to be turned off and on so that processing of each command or line of data can be completed before additional input is entered. |
| FREE | Releases the feedwheel so one can freely slide the tape in and out of the read head. |

NOTE

On teletypewriters lacking an AUTO position, reading must be manually restarted each time it has been stopped.

CONTROL CHARACTERS

Each line of input from paper tape must end with a particular sequence of control characters. These are punched by functional keys on the teletypewriter keyboard. The control characters used with paper tape are as follows.

- | | |
|----|---|
| CR | Carriage return. This is the RETURN key on the keyboard. It moves the print head back to the beginning of the line and informs the system that this line of input is completed. |
|----|---|

LF	Line feed. This is the LINE FEED key on the keyboard. It advances the paper roller one line. In normal mode, the system sends back a signal that initiates this feed; in tape mode, this signal is not sent and is therefore required on tape.
CTRL/ X-OFF	X-OFF. The appearance of this character on the tape during reading turns the tape reader off. This character is punched by holding down the CTRL key and pressing the X-OFF key.
RO(n)	Rubout. This is the RUB OUT key on the keyboard. It punches a full row of holes. This row is interpreted as null by the system and hence this character is used for spacing and overpunching errors. The n parameter specifies the minimum number of times this character should be punched in sequence.
NUL	Null. This is the ASCII character represented by a feed hole only (blank tape). It may be used as a fill character.

INPUT LINES

The following line formats are used to enter programs, data, and commands. The left half of the page shows an example of the input and the right half shows the control characters that immediately follow the last input character. It should be noted that each line is terminated with three rubouts to provide separation from the next line. While it is possible that adequate separation may be provided with less than three rubouts, this is the recommended number. (The system punches three rubouts at the end of each line when a tape is produced on-line.)

PROGRAM LINE

100 PROGRAM TEST (INPUT,OUTPUT) - - CR LF RO(3)

DATA LINE

? 12.44,18.31,29.08 - - CR LF CTRL/X-OFF RO(3)

The ? is supplied by the system. The remainder of the line comes from the tape. The X-OFF turns the reader off to allow this data to be processed before the next line is read.

COMMAND LINE

CATLIST/LO=F - - CR LF CTRL/X-OFF RO(3)

The X-OFF turns the reader off to allow processing of the command to be completed before the next line is read.

PUNCHING A PAPER TAPE OFF-LINE

The following procedure is used to punch a tape when the teletypewriter terminal is not logged-in.

1. Turn the teletypewriter on in local mode by pressing the LCL button below the phone dial.
2. Turn the paper tape punch on by pressing the ON button located on the punch.

3. Prepare a tape leader of about 30 rubouts (3 inches) by pressing the RUB OUT and repeat (REPT) keys together, or by punching blank tape if the terminal has the capability.
4. With a pencil, trace the arrow above the punch output onto the tape. This will identify the start of the tape for reading. (It is possible to put the tape in the reader backwards.)
5. Type in the input lines with their appropriate control characters.
6. Add a 3-inch trailer of rubouts or blank tape and tear the tape off.
7. Press the CLR button below the phone dial to turn the teletypewriter off.

TAPE MODE

To read and process data and commands from tape, it is necessary that the tape reader be turned off and on to allow time for processing. By entering tape mode, the user enables the system to synchronize tape input with its processing. This mode also inhibits the output of header messages and the READY message when LIST (or LNH) is used to punch a tape on-line (refer to Punching a Tape On-line). It should be noted that carriage return (CR) entered on an empty input line will be ignored by the system while in tape mode.

The user enters tape mode by typing the TAPE command and pressing the carriage return key. The system acknowledges entry into this mode by advancing the printout paper one line. It will not print READY. If the reader switch has been in the AUTO position, reading begins automatically; if the reader switch was in the OFF position, reading does not begin until manually initiated by momentarily moving the switch to START. All subsequent commands and data entries are acknowledged by the one-line advancement without the printout of READY.

The user exits from tape mode by typing the NORMAL command and pressing the carriage return key.

PUNCHING A TAPE ON-LINE

To punch a tape with information already contained in a system file, the following procedure is followed.

1. If not logged-in, log-in.
2. If not in tape mode, type TAPE and press the carriage return key.
3. Turn the punch on.
4. Run a leader of rubouts or blank tape.
5. Type in LIST if the primary file is to be punched; type in LIST,F=lfm if a working file other than the primary file is to be punched. (The short form LNH is permissible.)
6. Press the carriage return key. The file will be listed and punched simultaneously. The system will add the appropriate control characters at the end of each line.
7. Run a trailer of rubouts or blank tape.

CORRECTIONS

While punching a tape off-line, corrections can be made by backspacing over the incorrect punch (use the B.SP. button on the punch) and punching a rubout over the error (use the RUB OUT key on the keyboard). Then punch in the correct character.

It is also possible to make corrections by using the back arrow as in normal, on-line operation. However, the error and arrow will appear in the printout. Likewise, when line numbers are being used, an erroneous line can be retyped (and repunched) with the same line number. Again, the erroneous and correct version will appear in printout although the system will recognize only the correct version during processing.

Example:

In this example, the input tape contains only program lines. Commands and input are typed in by the user before and after the tape is read in.

The tape as punched is shown below. The left half of the page gives the printed copy which was produced as the tape was punched; the right half of the page shows the control characters which were entered at the end of each line but were not printed. In this example, any character shown as RO (rub-out) may be replaced by NUL (blank tape).

100 LET FACTOR=1	RO(30) or NUL(30)
110 INPUT N	CR LF RO(3)
120 FOR I=1 TO N	CR LF RO(3)
130 LET FACTOR=FACTOR*I	CR LF RO(3)
140 PRINT FACTOR	CR LF RO(3)
150 NEXT I	CR LF RO(3)
160 END	CR LF RO(30)

To demonstrate the use of this tape, it is assumed the user is logged-in under the NULL subsystem. He positions this tape in the reader and sets the reader switch to AUTO. The following is the printout that results from the interaction of user and tape with the terminal. The right half of the page contains explanations of the action.

BASIC	←	By typing in this command, the user enters the BASIC subsystem.
READY.		
NEW, FACT1	←	This line is typed in to establish a new primary file with the name FACT1
READY.		
TAPE	←	The command TAPE is typed in, and as soon as the carriage return takes effect, the tape reader goes on and the entire tape (seven lines) is read in.
100 LET FACTOR=1		The reader runs through the trailer of rubouts and then turns itself off.
110 INPUT N		
120 FOR I=1 TO N		
130 LET FACTOR=FACTOR*I		
140 PRINT FACTOR		
150 NEXT I		
160 END		
RNH	←	Types in RNH and receives the diagnostics shown. BASIC variables cannot be more than two characters.
ILLEGAL STATEMENT AT 100		
ILLEGAL STATEMENT AT 130		
ILLEGAL STATEMENT AT 140		

SS 0.015 SECS.

RUN COMPLETE.

100 LET F=1
130 LET F=F*I
140 PRINT F
RNH

Types in the corrective coding shown.

Initiates another run.
The system replies with ?
He types in 5 and receives the
desired printout.

? 5

1
2
6
24
120

SS 0.017 SECS.

RUN COMPLETE.

LIST
100 LET F=1
110 INPUT N
120 FOR I=1 TO N
130 LET F=F*I
140 PRINT F
150 NEXT I
160 END

The user wants to punch a new tape containing this corrected program. He types in LIST but does not press the carriage return key. He turns on the punch, runs off some leader, and then enters the carriage return. As the system prints the listing, it also punches a tape with the same information along with the control characters CR, LF, and RO(3) at the end of each line. After this, the user punches a trailer of rubouts and tears off the new tape. He discards the original tape.

Example:

In this example, the input tape contains not only a program but commands to execute, list, modify, and save that program, as well as the input data used by that program.

The complete tape as punched is shown below. The left half of the page gives the printed copy which was produced as the tape was punched; the right half of the page shows the control characters which were entered at the end of each line but were not printed. In this example, any character shown as RO (rub-out) may be replaced by NUL (blank tape).

	RO(30) or NUL(30)
FORTTRAN	CR LF CTRL/X-OFF RO(3)
NEW, DEMO	CR LF CTRL/X-OFF RO(3)
100 PROGRAM DEMO(INPUT, OUTPUT)	CR LF RO(3)
110 DIMENSION II(5)	CR LF RO(3)
120 READ 10, (II(J), J=1, 5)	CR LF RO(3)
130 10 FORMAT(5I5)	CR LF RO(3)
140 PRINT 20, (II(J), J=1, 5)	CR LF RO(3)
150 20 FORMAT(5I10)	CR LF RO(3)
160 END	CR LF RO(3)
RNH	CR LF CTRL/X-OFF RO(3)
1111122222333334444455555	CR LF CTRL/X-OFF RO(3)
SAVE, DEMO=TAPE1	CR LF CTRL/X-OFF RO(3)
135 DO 1 I=1, 5	CR LF RO(3)
137 II(I)=II(I)+4444	CR LF RO(3)
139 1 CONTINUE	CR LF RO(3)
RESEQ, 100, 5	CR LF CTRL/X-OFF RO(3)
LIST	CR LF CTRL/X-OFF RO(3)
RNH	CR LF CTRL/X-OFF RO(3)
1111122222333334444455555	CR LF CTRL/X-OFF RO(3)
REPLACE, DEMO=TAPE1	CR LF CTRL/X-OFF RO(30)

To execute this tape, the user logs in, positions the tape in the reader, sets the reader switch to AUTO, types in TAPE, and starts the reading of tape by pressing the carriage return. Then, he observes the remainder of the action without intervention.

The following is the printout of the execution of the tape. The right half of the page contains explanations of the action.

FORTRAN ←	When this line is read, the reader stops. As soon as FORTRAN is established as the current subsystem, the system turns the reader back on.
NEW, DEMO ←	When this line is read, the reader stops. After a new primary file called DEMO is established, the system turns the reader back on.
100 PROGRAM DEMO(INPUT, OUTPUT) 110 DIMENSION II(5) 120 READ 10, (II(J), J=1, 5) 130 10 FORMAT(5I5) 140 PRINT 20, (II(J), J=1, 5) 150 20 FORMAT(5I10) 160 END	The seven lines of the program are read in without interruption.
RNH ←	The command to run the program is read in and the reader turned off.
? 1111122222333334444455555 ←	Processing reaches the READ statement (line 120) and the system prints ?. The system then turns the reader back on and the line of data is read in. Then the reader is turned off to allow data processing.

Resultant printout

11111 22222 33333 44444 55555
END.

SS 0.130 SECS.

RUN COMPLETE.

SAVE, DEMO=TAPE1 ← This command is read in and the reader turned off. A copy of the program demo is made an indirect access permanent file with the name TAPE1. Then the reader is turned back on.

135 DO 1 I=1, 5
II(I)=II(I)+4444
139 1 CONTINUE
These three lines of modification are read in from the tape without interruption.

RESEQ, 100, 5 ← The RESEQ command is read in and the reader turned off. When resequencing is accomplished according to specifications, the reader is turned back on.
SS 0.019 SECS.

LIST ← This command is read from tape and the tape reader turned off. Then the system lists the primary file which contains the above modifications and resequenced format. When the listing is completed, the reader is turned on again.
00100 PROGRAM DEMO(INPUT, OUTPUT)
00105 DIMENSION II(5)
00110 READ 10, (II(J), J=1, 5)
00115 10 FORMAT(5I5)
00120 DO 1 I=1, 5
00125 II(I)=II(I)+4444
00130 1 CONTINUE
00135 PRINT 20, (II(J), J=1, 5)
00140 20 FORMAT(5I10)
00145 END

RNH ← This command is read in, the reader turned off, and the modified program executed. The system prints the ? and then turns the reader on. The line of data is read in from the tape and the reader turned off. The data is processed and results printed.
? 1111122222333334444455555

15555 26666 37777 48888 59999
END.

SS 0.141 SECS.

RUN COMPLETE.

REPLACE, DEMO=TAPE1 ← This last command is read in and the reader turned off. A copy of this revised version of DEMO replaces the old one that was made an indirect access permanent file under the name TAPE1.

The reader is turned back on. It runs through the trailer of rubouts and then turns itself off.

If, at this point, the user has no more tapes to run, he should exit tape mode by issuing the NORMAL command.



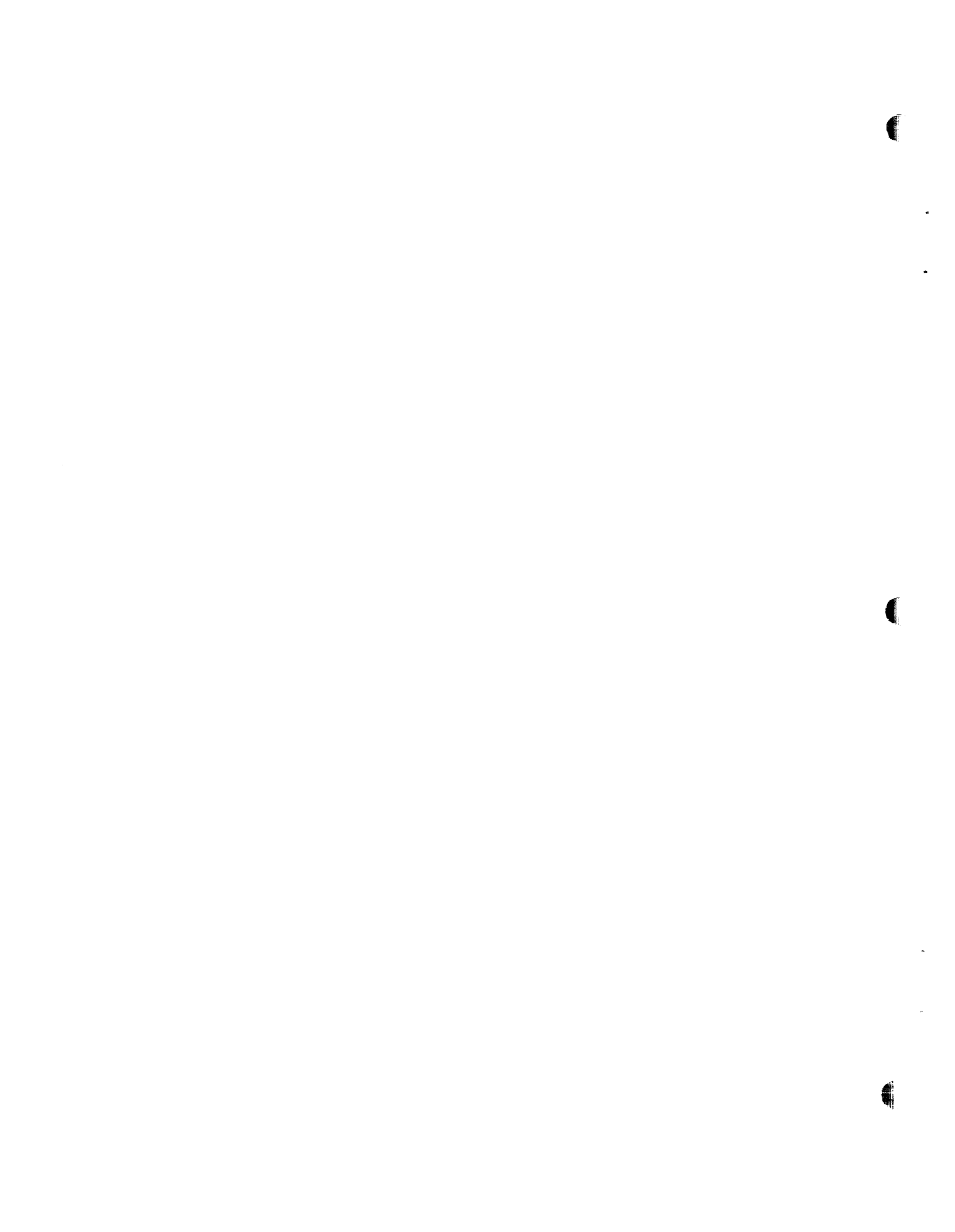
MASS STORAGE DEVICE STATISTICS

D

Under CYBERNET KRONOS there is only one mass storage device type available. Therefore, permanent file commands do not have a parameter for device type selection. However, when creating a direct access permanent file a user may specify a desired amount of space with the S parameter. (See chapter 5 under permanent file command format.)

The following list describes the mass storage device supported under CYBERNET KRONOS, and the block size allocated for direct access files.

<u>Device Code</u>	<u>Device</u>	<u>PRUs</u>	<u>Block Size</u>	
			<u>CM Words</u>	<u>Characters</u>
DIn	844 Disk Storage Sub-system (1 < n < 8)	n*107	n*6848	n*68480

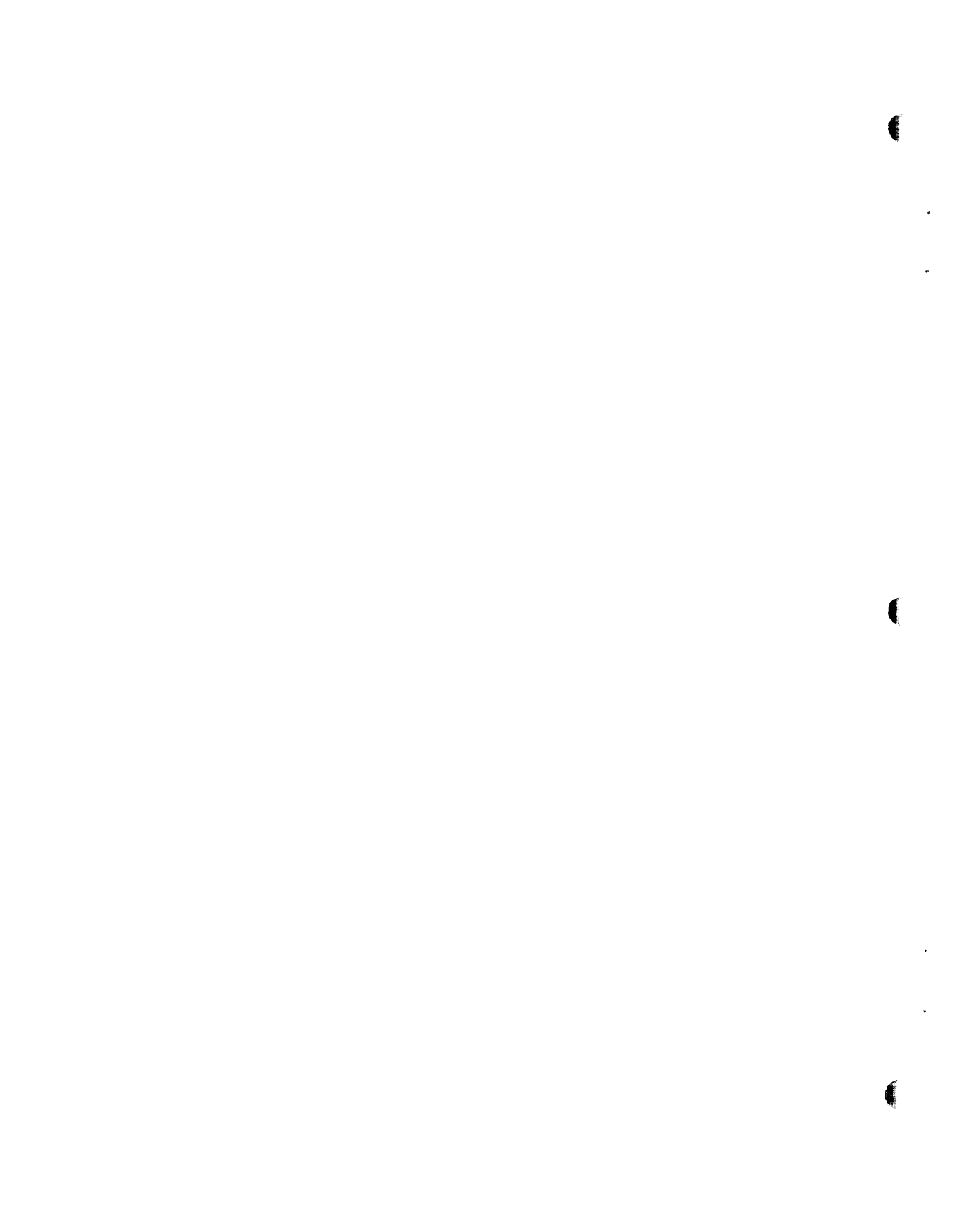


TEXT EDITOR COMMAND INDEX

E

This is a list of the commands available under Text Editor. For additional information, refer to the Text Editor (EDIT) Reference Manual.

ADD(S)	FIND(S)
ADD(S);n	FIND(S);n
ADD(S):/string/	FIND(S):/string/;n
ADD(S):/string/;n	FIND(S):/string1/, /string2/;n
ALIGN	INSERTS:/string1/, /string2/;n
ALIGN;n	LENGTH;n.
ALIGN:/string/	LENGTH;*
ALIGN:/string/;n	LINE
ALIGN:/string1/, /string2/	LIST(S)
ALIGN:/string1/, /string2/;n	LIST(S);n
BLANK(S)	LIST(S):/string/
BLANK(S);n	LIST(S):/string/;n
BLANK(S):/string/	LIST(S):/string1/, /string2/
BLANK(S):/string/;n	LIST(S):/string1/, /string2/;n
BLANK(S):/string1/, /string2/	LISTAB
BLANK(S):/string1/, /string2/;n	MERGE:/lfn/;n
CHANGE(S)	MERGE:/lfn/, /string/;n
CHANGE(S);n	NUMBER(S)
CHANGE(S):/string/	NUMBER(S):/string/
CHANGE(S):/string/;n	NUMBER(S):/string1/, /string2/
CHANGE(S):/string1/, /string2/	REPLACES
CHANGE(S):/string1/, /string2/;n	REPLACES:/string/;n
CLEAR	REPLACES:/string1/, /string2/;n
DEFTAB	RESET
DEFTAB:/tabchar/	SET
DELETE(S)	SET, n
DELETE(S);n	SET-n
DELETE(S):/string/	SET:/string/
DELETE(S):/string/;n	SET:/string/;n
DELETE(S):/string1/, /string2/	TAB
DELETE(S):/string1/, /string2/;n	TAB:/t ₁ , ..., t _n /
END	WIDTH;n (6 ≤ n ≤ 150)
EXTRACT(S)	
EXTRACT(S);n	
EXTRACT(S):/string/	
EXTRACT(S):/string/;n	
EXTRACT(S):/string1/, /string2/	
EXTRACT(S):/string1/, /string2/;n	



RESERVED FILE NAMES

F

Several file names are reserved for system use or have special significance to the system. These reserved names protect the user from accidentally destroying some of his own files. The message RESERVED FILE NAME. indicates that the user has attempted to use one of these file names.

The reserved file names are:

- INPUT
- OUTPUT
- PUNCH
- PUNCHB
- P8
- SCR
- SCR1
- SCR2
- SCR3
- SCR4

An attempt is not always made to prevent the use of these file names. Many of the 6000 product set members, such as the COMPASS assembler, use other scratch files in addition to those listed. A user should consult the appropriate reference manuals for a complete list of these files. System integrity does not depend on preventing the use of these reserved file names.



SAMPLE SESSION AT THE TERMINAL

G

This appendix presents a typical interaction of a beginning user with the KRONOS Time-Sharing System. After logging in, the user tries basic operations in the various subsystems and tests a cross section of the commands available.

The left half of the page is the terminal (Teletype model 33) printout of the interaction. The right half of the page gives explanations. In a few places the terminal printout has been vertically expanded to allow spacing for the inclusion of the relevant comments.

```
//
NET nmmnnn
PLEASE SIGN ON--KC
yy/mm/dd. hh.mm.ss.
EASTERN CYBERNET CENTER SN166 KRONOS 2.1
USER NUMBER: USER123
PASSWORD
■■■■■■■■
TERMINAL: 40,TTY
RECOVER/SYSTEM: NULL
OLD, NEW, OR LIB FILE: NEW,TEST
READY.
```

← The user intends to create a primary file that he will use for experimental purposes. He will preserve this file as an indirect access permanent file. However, he does not want a particular subsystem associated with the file. Accordingly, he enters the NULL subsystem.

```
TEXT
ENTER TEXT MODE
LINE 1: ABCDEFGHIJ
LINE 2:  BCDEFGHIJK
LINE 3:   CDEFGHIJKL
LINE 4:    DEFGHIJKLM
LINE 5:     EFGHIJKLMN
LINE 6:      FGHIJKLMNO
LINE 7:       GHJKLMNPO
LINE 8:        HJKLMNPOQ
LINE 9:         IJKLMNOPQR
LINE 10:          JKLMNOPQRS
```

← User enters text mode because the source data to be entered will not have line numbers.

Types in an array of alphanumeric characters to be used in testing the Text Editor.

```
EXIT TEXT MODE
```

← User exits text mode by pressing the BREAK key.

```

LIST, R
LINE 1: ABCDEFGHIJ
LINE 2:  BCDEFGHIJK
LINE 3:   CDEFGHIJKL
LINE 4:    DEFGHIJKLM
LINE 5:     EFGHIJKLMN
LINE 6:      FGHIJKL--EOR--
MNO
LINE 7:       GHIJKLMNOP
LINE 8:        HIJKLMNOPQ
LINE 9:         IJKLMNOPQR
LINE 10:          JKLMNOPQRS
--EOR--
READY.

```

Remembers that Text Editor can only operate on a single record. He suspects he has created more than one record and calls for a listing with end-of-record marks.

His suspicions are confirmed.

```

PACK
READY.

```

The PACK command compresses the file into one record.

```

LNH, R.
LINE 1: ABCDEFGHIJ
LINE 2:  BCDEFGHIJK
LINE 3:   CDEFGHIJKL
LINE 4:    DEFGHIJKLM
LINE 5:     EFGHIJKLMN
LINE 6:      FGHIJKLMNO
LINE 7:       GHIJKLMNOP
LINE 8:        HIJKLMNOPQ
LINE 9:         IJKLMNOPQR
LINE 10:          JKLMNOPQRS
--EOR--
READY.

```

This is verified with another listing.

```

SAVE, TEST=TEXT1
READY.

```

In addition to using this file in the subsequent EDIT operations, the user feels he may need it for other testing and makes a permanent file (indirect access) called TEXT1. The original copy, called TEST, remains as the primary file.

```

EDIT

```

Enters the Text Editor

```

  BEGIN TEXT EDITING.
? LIST

```

List the first line. Pointer remains at the first line.

```

LINE 1: ABCDEFGHIJ
? LIST;3

```

List the first three lines.

```

LINE 1: ABCDEFGHIJ
LINE 2:  BCDEFGHIJK
LINE 3:   CDEFGHIJKL
? LIST:/JKL/

```

List the first line in which the phrase /JKL/ occurs

```

LINE 3:   CDEFGHIJKL

```


? LIST:/JKL/;3 ←————— List the first three lines in which the phrase /JKL/ occurs.

LINE 3: CDEFGHIJKL
 LINE 4: DEFGHIJKLM
 LINE 5: EFGHIJKLMN

? LIST:/JKL/,/GHI/ ←————— List the line(s) in which the string beginning the /JKL/ and ending with /GHI/ first occurs.

LINE 3: CDEFGHIJKL
 LINE 4: DEFGHIJKLM

? LIST:/JKL/,/GHI/;3 ←————— List the lines that contain the first three occurrences of the string beginning with /JKL/ and ending with /GHI/.

LINE 3: CDEFGHIJKL
 LINE 4: DEFGHIJKLM
 LINE 5: EFGHIJKLMN
 LINE 6: FGHIJKLMNO

? LISTS:/DEFG/ ←————— List the first occurrence of the phrase /DEFG/.

DEFG

? LISTS:/DEFG/;3 ←————— List the first three occurrences of the phrase /DEFG/.

DEFG
 DEFG
 DEFG

? LISTS:/LMN/,/NOP/ ←————— List the first occurrence of the string beginning with /LMN/ and ending with /NOP/.

LMN
 LINE 6: FGHIJKLMNO
 LINE 7: GHIJKLMNOP

? FIND;5 ←————— Move the pointer five lines and list the new line. Pointer remains at new line.

LINE 6: FGHIJKLMNO

? FIND:/DEF/;3 ←————— Move the pointer another three lines and list the first line in which the phrase /DEF/ occurs. Pointer has moved beyond the range of this phrase and hence it is not found.

PHRASE NOT FOUND.

?RESET ←————— Moves the pointer back to the beginning of the file.

? FINDS:/DEF/;3 ←————— Moves the pointer three lines and lists the first occurrence of /DEF/.

DEF

? RESET ←————— Moves the pointer back to the first line.

? ADD;2 ←————— Calls for text to be added after the second line.

```

ENTER TEXT.
? /FIRST INSERTION/
READY.
? ADD;4 ←————— Calls for text to be entered after
ENTER TEXT. the fourth line.
? /SECOND INSERTION/
READY.
? ADD;/MNO/ ←————— Calls for text to be entered after the
ENTER TEXT. first line in which /MNO/ occurs.
? /THIRD INSERTION/
READY.
? ADDS;/MNO/ ←————— Calls for text to be entered immediately
ENTER TEXT. after the phrase /MNO/.
? /FOURTH INSERTION/
READY.
? SET;8 ←————— The pointer is moved down eight lines
? DELETE;2 and then the next two lines are deleted.
? RESET Taking into account the above insertions,
?LIST;* it should stop at /THIRD INSERTION/ and
LINE 1: ABCDEFGHIJ then eliminate that line and the next
LINE 2: BCDEFGHIJK one (line 7).
FIRST INSERTION
LINE 3: CDEFGHIJKL
SECOND INSERTION
LINE 4: DEFGHIJKLM
LINE 5: EFGHIJKLMN
LINE 6: FGHJKLMNOFOURTH INSERTION
LINE 8: HIJKLMNPOQ
LINE 9: IJKLMNPOQR
LINE 10: JKLMNOPQRS
-END OF FILE-
? OLD,TEXT1
OLD SYNTAX ERROR. The user would like to get back the
? END original format of this file. Since the
END TEXT EDITING. original is an indirect access permanent
READY. file, he calls for a copy to be entered
as the primary file (OLD). But commands
cannot be entered from the Text Editor.
Accordingly, he exits from EDIT, enters
his OLD, and then reenters EDIT.
OLD,TEXT1
READY.
EDIT
BEGIN TEXT EDITING.
? CHANGE;3 ←————— Change the first three lines to the
ENTER TEXT. text that follows.
? /AAA
? BBB
? CCC/
READY.
? CHANGE:/JKLM/ ←————— Change the first line with the phrase
ENTER TEXT. /JKLM/ to the text that follows.
? /OO
? OO
? OO/
READY.

```

```

? LIST;* ←————— A listing of the modified file verifies the changes.
AAA
BBB
CCC
OO
OO
OO
LINE 5:      EFGHIJKLMN
LINE 6:      FGHIJKLMNO
LINE 7:      GHIJKLMNOP
LINE 8:      HIJKLMNOPQ
LINE 9:      IJKLMNOPQR
LINE 10:     JKLMNOPQRS
-END OF FILE-
? END ←————— Exists from the Text Editor.
END TEXT EDITING.
READY.

```

```

BASIC ←————— Enters the BASIC subsystem.
READY.

```

```

NEW, DEMO ←————— Establishes new primary file.
READY.

```

```

AUTO ←————— Enters AUTO mode so that the system will supply
00100 INPUT N                                line numbers
00110 PRINT TAB(169)"INTEGERS", "SUM"
00120 LET S=0
00130 FOR I=1 TO N
00140 S=S+I
00150 PRINT TAB(19);I, S
00160 NEXT I
00170 END
00180 *DEL* ←————— Deletes this line so he can type NORMAL and exit
NORMAL                                       AUTO mode.
READY.

```

```

90 REM SUMMATION OF THE FIRST N INTEGERS
95 REM THE VALUE OF N TO BE USSP----SUPPLIED AT EXECUTION

```

Adds comments to beginning of program.

```

RESEQ,1000,1000 ←————— Resequences line numbering
to begin at 1000 and increase
in increments of 1000.

```

```

SS      0.028 SECS.
READY.

```

LIST

A listing shows the new line numbers

73/10/29. 10.46.27.
PROGRAM DEMO

```
01000 REM SUMMATION OF THE FIRST N INTEGERS
02000 REM THE VALUE OF N TO BE SUPPLIED AT EXECUTION
03000 INPUT N
04000 PRINT TAB(169)"INTEGERS", "SUM"
05000 LET S=0
06000 FOR I=1 TO N
07000 S=S+I
08000 PRINT TAB(19);I, S
09000 NEXT I
10000 END
READY.
```

RNH

ILLEGAL STATEMENT AT 4000 ← Refers to typo error in line 04000.

SS 0.017 SECS.

RUN COMPLETE.

04000 PRINT TAB(16);"INTEGERS", "SUM" Corrected statement.
RNH

? 10

INTEGERS	SUM
1	1
2	3
3	6
4	10
5	15
6	21
7	28
8	36
9	45
10	55

Program is executed and the input for N is 10.
The printout follows.

SS 0.037 SECS.

RUN COMPLETE.

SAVE, DEMO=DEMO1
ILLEGAL PARAMETER.

Decides to make this program an indirect access permanent file called DEMO1. The first attempt fails because of the space after the comma. Note DEMO1 will have a BASIC subsystem flag associated with it because that subsystem is in effect when the file is saved. Hereafter, when the file is accessed (using the OLD command), the BASIC subsystem will also be selected.

SAVE, DEMO=DEMO1
READY.

1000 REM SUMMATION OF THE ODD INTEGERS
2000
6000 FOR I=1 TO N STEP 2
RESEQ,1000,1000

Alters the program to sum the odd integers

SS 0.028 SECS.
READY.

RNH

? 8 ← Enters the value 8 for N in the request for input.

INTEGERS	SUM
1	1
3	4
5	9
7	16

SS 0.026 SECS.

RUN COMPLETE.

SAVE, DEMO=DEMO2
READY.

Makes this altered program an indirect access permanent file which he calls DEMO2. This file will also have a BASIC subsystem flag associated with it.

NEW, TEST
READY.

Establishes a new primary file.

BATCH

Enters the BATCH subsystem.

\$RFL,20000.

By default, the system supplies a field length of 20000 octal words.

/DEFINE, ALPHA

Creates an empty direct access permanent file called ALPHA.

/COPYCR (INPUT, ALPHA, 3) ← Calls for input to the permanent file in the form of three records

? FILE ALPHA - RECORD 1 - LINE 1
? LINE 2
? LINE 3
?
? RECORD 2 - LINE 1
? LINE 2
?
? RECORD 3 - LINE 1
? LINE 2
? LINE 3
?

This data is written directly on the direct access file without any local copy.

COPY COMPLETE.
/LIST, F=ALPHA

Calls for a listing of this direct access file.

COPY COMPLETE.
/REWIND, ALPHA

Gets a null record because he has not rewound.

\$REWIND, ALPHA.
/LIST, F=ALPHA

He rewinds and lists successfully.

FILE ALPHA - RECORD 1 - LINE 1
LINE 2
LINE 3
RECORD 2 - LINE 1
LINE 2
RECORD 3 - LINE 1
LINE 2
LINE 3

COPY COMPLETE.

/FORTRAN ← Enters the FORTRAN subsystem.
READY.

NEW, TEST ← Creates a program that generates tables of logarithms for various bases.

```
100CPROGRAM TO CREATE A TABLE OF LOGARITHMS
110CFOR ANY BASE FROM 0.1 TO 9.9
120 PROGRAM TEST(INPUT,OUTPUT)
130 READ, N, BASE
140 DO 1 I=1,N
150 READ, VALUE
160 BLOG = ALOG10(VALUE)/ALOG10(BASE)
170 PRINT 10, BASE, VALUE, BLOG
180 1 CONTINUE
190 10 FORMAT(9HLOG(BASE ,F3.1,2H ),F6.2,
200+3H = ,F10.8)
210 END
```

RNH

? 4,2
? 2
LOG(BASE 2.0) 2.00 = 1.00000000
? 4
LOG(BASE 2.0) 4.00 = 2.00000000
? 8
LOG(BASE 2.0) 8.00 = 3.00000000
? 64
LOG(BASE 2.0) 64.00 = 6.00000000
END.

Input states that there will be four entries for which the program will determine the logarithms to the base two.

SS 0.157 SECS.

RUN COMPLETE.

SAVE, TEXT=LOG1
READY.

The primary file is made an indirect access permanent file with the name LOG1. This file will have a FORTRAN subsystem flag associated with it.

170 WRITE 10, BASE, VALUE, BLOG
RNH

He wants to modify the local copy of the program so that it will write a local file rather than give a printout.

AT LINE NUMBER 170 UNRECOGNIZABLE STATEMENT
000001 FORTRAN ERRORS IN TEST

He gets the format wrong.

SS 0.085 SECS.

RUN COMPLETE.

120 PROGRAM TEXT(INPUT, TAPE1)
170 WRITE(1, 10) BASE, VALUE, BLOG
RNH

He realizes that in addition to correcting statement 170, he must alter the header line to establish a local file to write on. He drops the OUTPUT file since there will be no printout.

? 3,8
? 8
? 64
? 512
END.

Input states that there will be three values entered for which the program is to determine the logarithms to the base eight.

SS 0.164 SECS.

RUN COMPLETE.

REWIND 1 ←———— He wants to see what he has written on the local
ILLEGAL COMMAND. file. He remembers to rewind but gets the form
wrong.

REWIND, TAPE1 ←———— This is right.

SS 0.001 SECS.
READY.

LNH, F=TAPE1 ←———— Listing gives him what he wanted.

LOG(BASE 8.0) 8.00 = 1.00000000
LOG(BASE 8.0) 64.00 = 2.00000000
LOG(BASE 8.0) 512.00 = 3.00000000

SS 0.004 SECS.
READY.

SAVE, TEST=LOG2 ←———— He makes an indirect access permanent file of this
READY. altered program which he calls LOG2. This file
will also have a FORTRAN subsystem flag associ-
ated with it.

BYE ←———— The user logs off the system.

USER123 LOG OFF. 11.10.30.
USER123 SS 0.870 SEC.

PROGRAM CONTROL OF TERMINAL ACTIVITY

H

The user can design an interactive program to control terminal activity in two ways.

- Include control bytes in his output to control the positioning of the printing element, define alternate input modes, etc.
- Issue a DISTC macro to disable the terminal operator's control of his program during critical phase of execution.

CONTROL BYTES

A control byte is a 12-bit quantity, right-justified in bit positions 0, 12, 24, 36, and 48 of a CM word. The following paragraphs describe the bytes available to the user and their functions.

END-OF-LINE (0000)

This byte generates a carriage return and line feed, positioning the terminal printing element at the beginning of the next line.

END-OF-BLOCK (0001 or 0002)

This byte prevents the positioning of the terminal printing element at the beginning of the next line. An end-of-block byte can be used to allow the terminal operator to enter input on the same line as the input request is printed.

AUTO INPUT (0003)

This byte is intended for use by the time-sharing executive for auto mode input, but the user may include it in his output. The preceding *n* characters in the word in which this byte occurs are also retained as the first *n* characters of the input line (*n* must be even and less than 9).

LOG-OFF USER (0004)

This byte disconnects the terminal user's telephone lines.

SET TRANSPARENT INPUT MODE (0005)

This byte changes the input mode from normal or ASCII (refer to section 9) to transparent mode. A 0005 byte directs the driver to translate all characters to the 6/12 bit internal codes as in ASCII mode but to ignore no characters. Also, no input control characters except RETURN and INTERRUPT (delete, backspace, STEXT, and ETEXT) are processed. Rather, all characters are passed to the program as data. INTERRUPT is passed as NULL followed by END OF LINE. RETURN is passed as END OF LINE. END OF LINE terminates transparent input mode.

SET BINARY INPUT MODE (0006)

This byte changes the input mode from normal or ASCII (refer to section 4) to binary mode. The control byte must be byte 0. Bytes 1 and 2 are defined as follows:

Byte 1 Ignored
Byte 2 Specifies the termination code. The terminator must be one of the three following terminators:

<u>Terminator</u>	<u>ASCII Code</u>	<u>Terminal Key</u>
Carriage return (CR)	215	Carriage Return
End-of-text (ETX)	003	CONTROL ^C
End-of-transmission (EOT)	204	CONTROL ^D

WARNING

In the event that the user either omits a terminator, or enters an invalid terminator, the carriage return (CR) is the default terminator.

Four characters (all odd parity) cannot be sent on network ports. The following chart lists the characters and their associated values:

<u>ASCII Character</u>	<u>Odd parity line code in octal</u>	<u>Display code (octal)</u>
ESC	233	7677
US	037	7675
GS	235	7654
ETB	227	7642

This conversion mode packs the eight bits of data as the lower eight bits of a 12-bit byte and sets the upper bit (bit 11). The occurrence of the termination code causes the end-of-line condition to be set. A 0007 byte is forced as the first byte of input so the data will be transmitted as binary if it is listed. A maximum of 628 characters may be input prior to a terminator code.

INITIATE BINARY OUTPUT (0007)

This byte initiates binary output. If the user wishes to output data formatted as described for binary input, a 0007 byte must precede the data. This mode continues until another control byte is detected.

A control byte (0003, 0005, 0006) that changes the terminal input mode prevents the system from printing a question mark in response to a program request for input. However, in all other cases, a read request on the input buffer causes the system to print a question mark at the terminal.

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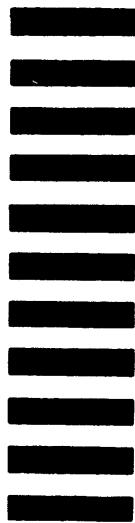
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